

```

NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEEEEEEEEEEEEEE  TTTTTTTTTTTTTTT  AAAAAAAAAAA  CCCCCCCCCCCC  PPPPPPPPPPPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN   NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN   NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNNNNN   NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP      PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCC              PPPPPPPPPPPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEE              TTT              AAA              AAA  CCC              PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP
NNN      NNN      NNN      EEEEEEEEEEEEEEE  TTT              AAA              AAA  CCCCCCCCCCCC  PPP

```

[illegible]

(2)	250	DECLARATIONS
(7)	440	NET\$SCAN_xxx - DEFAULT DATABASE SCANNER
(8)	512	NDIDEF_SCAN - DEFAULT NDI DATABASE SCANNER
(9)	681	NET\$SCAN_NDI - SCAN NDI DATABASE
(10)	992	NET\$SCAN_AJI - SCAN AJI DATABASE
(11)	1071	NET\$SCAN_SDI - SCAN SDI DATABASE
(12)	1196	NET\$SCAN_ARI - SCAN ARI DATABASE
(13)	1279	NET\$SPCSCAN_xxx - SPECIAL DATABASE SCAN ROUTINES
(14)	1314	NET\$SPCSCAN_NDI - SPECIAL SCAN OF NDI DATABASE
(15)	1419	NET\$PRE_QIO_xxx - PRE-QIO PROCESSING
(16)	1467	NET\$SHOW_xxx - PRE-SHOW PROCESSING
(17)	1499	NET\$DEFAULT_xxx - APPLY DEFAULT VALUES
(18)	1547	NET\$DEFAULT_NDI - APPLY DEFAULT VALUES TO NDI CNF
(19)	1578	NET\$INSERT_LNI - PRE-INSERTION PROCESSING
(20)	1748	NDI_MARKER - Insert executor NDI marker
(21)	1821	NET\$INSERT_NDI - PRE-INSERTION PROCESSING
(22)	2094	NET\$INSERT_OBI - PRE-INSERTION PROCESSING
(23)	2135	NET\$INSERT_xxx - PRE-INSERTION PROCESSING
(24)	2180	CHK_LOGIN_xxx - CHECK LOGIN STRING LENGTH
(25)	2226	NET\$SPCINS_xxx - SPECIAL DATABASE INSERTION ROUTINES
(25)	2227	NET\$SPCINS_DEF - DEFAULT DATABASE INSERTION ROUTINE
(26)	2278	NET\$SPCINS_NDI - INSERT NDI DATABASE INTO BINARY TREE
(27)	2315	NET\$DELETE_xxx - PRE-DELETE PROCESSING
(28)	2388	NET\$REMOVE_xxx - PROCESS THE REMOVE REQUEST
(28)	2389	NET\$REMOVE_DEF - DEFAULT PROCESSING OF THE REMOVE REQUEST
(29)	2480	SCAN_XWB - SCAN XWB LIST
(30)	2528	LNI_PARAMETER ACTION ROUTINES
(31)	2620	NDI_PARAMETER ACTION ROUTINES
(32)	3005	SUPPRESS_AREA - Suppress area from node address
(33)	3044	NET\$TEST_REACH - Test node reachability
(34)	3108	OBI_PARAMETER ACTION ROUTINES
(35)	3241	ESI_PARAMETER ACTION ROUTINES
(36)	3278	EFI_PARAMETER ACTION ROUTINES
(37)	3313	LLI_PARAMETER ACTION ROUTINES
(38)	3495	SPI_PARAMETER ACTION ROUTINES
(39)	3523	AJI_PARAMETER ACTION ROUTINES
(40)	3635	SDI_PARAMETER ACTION ROUTINES
(41)	3710	ARI_PARAMETER ACTION ROUTINES
(42)	3809	NET\$AREA_REACH - Test area reachability
(43)	3849	NET\$GET_LOC_STA - GET EXECUTOR STATE
(44)	3873	NET\$NDI_BY_ADD - Find NDI CNF by node address
(45)	3921	NET\$LOCATE_NDI - Find phantom or real NDI CNF
(46)	3962	MOVE_PARAMETER SUBROUTINES
(47)	3978	FMT_CNT - FORMAT COUNTERS
(48)	4063	LOG_COUNTERS - LOG ZERO COUNTER EVENT


```
0000 1 .TITLE NETCNFACT - Configuration data base access action routines
0000 2 .IDENT 'V04-000'
0000 3 .DEFAULT DISPLACEMENT, LONG
0000 4
0000 5 *****
0000 6 *
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0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28
0000 29 : FACILITY: NETWORK ACP
0000 30
0000 31 : ABSTRACT:
0000 32 This module provides support to the NETACP database management
0000 33 including database entry insertion and action routines to
0000 34 retrieve data for parameters which are not stored in any of
0000 35 the CNF control blocks.
0000 36
0000 37 : ENVIRONMENT:
0000 38 The module runs in kernel mode and at possibly elevated IPL.
0000 39 It is therefore locked into the ACP's virtual address space
0000 40 in order to prevent the need for paging.
0000 41
0000 42 Since the ACP is work-queue driven, and since it is the ACP
0000 43 that modifies the structure of the non-paged pool data base
0000 44 including the RCB (actually a VCB) and the private structures
0000 45 hanging off of the RCB, there is no need to obtain the system
0000 46 data base mutex -- no races can occur. However, it is
0000 47 necessary to raise IPL in order to stop any races with
0000 48 NETDRIVER.
0000 49
0000 50
0000 51 : AUTHOR: A.Eldridge 14-Feb-80
0000 52
0000 53 : MODIFIED BY:
0000 54
0000 55 V03-038 PRB0336 Paul Beck 24-Jun-1984 14:04
0000 56 Allow SCSSYSTEMID match in area 1 without area in SCSSYSTEMID
0000 57 SYSGEN parameter.
```


0000	58	:	
0000	59	:	
0000	60	:	V03-037 RNG0037 Rod Gamache 18-Jun-1984
0000	61	:	Add logging of Data Base Entry re-used to log_counters routine.
0000	62	:	Fix termination of 'adjacency vector' search on NDI scan
0000	63	:	when max address is 1023.
0000	64	:	
0000	65	:	V03-036 PRB0326 Paul Beck 28-Mar-1984 15:51
0000	66	:	Use SYS\$SYSTEM instead of SYS\$SYSROOT:[SYSEXEC] for the default
0000	67	:	file spec in the FAB, to allow search lists to work correctly.
0000	68	:	Fix NDI_SCAN routine when used with LOOP NODES.
0000	69	:	
0000	70	:	V03-035 RNG0035 Rod Gamache 15-Mar-1984
0000	71	:	Fix routines that access new LLI structure to get the XWB
0000	72	:	address from the LLI first.
0000	73	:	
0000	74	:	V03-034 ADE0054 Alan D. Eldridge 16-Feb-1984
0000	75	:	Make changes to support converting the LLI to a 'real' database.
0000	76	:	
0000	77	:	V03-033 PRB0312 Paul Beck 4-Feb-1984 19:12
0000	78	:	Require local node name match SYSGEN parameters SCSNODEL/H
0000	79	:	if they are defined.
0000	80	:	
0000	81	:	V03-032 PRB0310 Paul Beck 26-Jan-1984 11:18
0000	82	:	Strip trailing ':' from parsed object filename string if it
0000	83	:	wasn't present in OBI,S,FID. This allows NETSERVER to make use
0000	84	:	of the installed version of an image (image activator will ignore
0000	85	:	installed version if explicit version number is specified).
0000	86	:	Also remove reference to NET\$T_TSKFAB, no longer used.
0000	87	:	
0000	88	:	V031 RNG0031 Rod Gamache 13-Jan-1984
0000	89	:	Fix problem in previous fix, where it was attempting to
0000	90	:	delete the 'dummy NDI'.
0000	91	:	
0000	92	:	V030 RNG0030 Rod Gamache 14-Nov-1983
0000	93	:	Fix deletion of NDI data block when entry was re-inserted
0000	94	:	into binary trees.
0000	95	:	
0000	96	:	V029 TMH0029 Tim Halvorsen 10-Jul-1983
0000	97	:	Allow normal NDI entries to use the CIRCUIT parameter
0000	98	:	so that a user can explicitly specify the path to a
0000	99	:	node. This is different than loop nodes, which always
0000	100	:	use our own address so that they are looped back to us,
0000	101	:	but similar in that the CIRCUIT parameter is used.
0000	102	:	Add support for local alias addresses.
0000	103	:	
0000	104	:	V028 TMH0028 Tim Halvorsen 17-May-1983
0000	105	:	If we are an endnode, then return the designated router
0000	106	:	for the nearest level 2 router in the area database.
0000	107	:	
0000	108	:	V027 TMH0027 Tim Halvorsen 20-Apr-1983
0000	109	:	Add Service (DLE) database support.
0000	110	:	Don't return dummy NDI in special NDI scanner if the
0000	111	:	starting CNF is non-zero or not the CNR.
0000	112	:	
0000	113	:	V026 RNG0026 Rod Gamache 29-Mar-1983
0000	114	:	Add code to support the binary balanced trees for the
		:	NDI database.

0000	115	:	
0000	116	:	
0000	117	:	
0000	118	:	
0000	119	:	
0000	120	:	
0000	121	:	
0000	122	:	
0000	123	:	
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0000	170	:	
0000	171	:	

V025	TMH0025	Tim Halvorsen	03-Mar-1983
	Use default filespec of SYS\$SYSTEM for object procedure name if object name starts with a '\$'.		
	Handle new Level routing routing enable flag in RCB.		
	Always return "unreachable" if we cannot determine the "next node to destination" of a remote node.		
	For non-area routers, make area database consist of the local area, with cost/hops/nexthop referring to the "nearest level 2 router".		
V024	TMH0024	Tim Halvorsen	14-Feb-1983
	Remove node proxy access parameter.		
	Add code so that the next hop on way to remote areas are returned with "next hop to destination" and "output circuit".		
	Add endnode key defaulting.		
	Do not check new NDI address against executor max address if the NDI refers to another area, since our max address doesn't apply to other areas.		
	Add support for EPIDs.		
V023	TMH0023	Tim Halvorsen	08-Jan-1983
	Fix some subroutine calls which were linked out of range.		
V022	TMH0022	Tim Halvorsen	17-Dec-1982
	Fix logical link scanning (for things like "active links", etc.) so that it correctly matches the entire node address, including area number.		
	Add LLI PNA action routine, which suppresses the area number in the node address if necessary.		
	Reformat TAD search key as well as ADD search key so that addresses without areas matching the corresponding NDI object key.		
	Optimize NDI_BY_ADD a bit.		
V021	TMH0021	Tim Halvorsen	05-Dec-1982
	Fix code which re-defines an NDI so that it correctly adjusts the NDI vector.		
	Fix SHOW NODE nnn (by number).		
	Add NNN parameter, which is the node name corresponding to NND (to speed up the SHOW KNOWN NODES request).		
V020	TMH0020	Tim Halvorsen	14-Oct-1982
	Add area routing support.		
	If it cannot be determined if a node is reachable or not (because we are an endnode, or because its in another area), then return failure for the REA parameter ("don't know").		
V019	TMH0019	Tim Halvorsen	01-Oct-1982
	Make Phase II nodes 1 hop away, even though the minimum cost/hops vector says it's unreachable (it's unreachable in the vector so that the routing messages to other nodes reflect it).		
V018	TMH0018	Tim Halvorsen	16-Sep-1982
	Change name of routine to reset automatic counter timers.		
	Add support for AJI Adjacency database.		

0000	172	:			
0000	173	:	V017	TMH0017	Tim Halvorsen 01-Jul-1982
0000	174	:			Add node action routine NND, to return the node address
0000	175	:			of the next node in the path to the remote node.
0000	176	:			Add executor PHA action routine, to return the NI physical
0000	177	:			address used by the current node.
0000	178	:			Modify TEST_REACH to return the ADJ index, rather than
0000	179	:			the LPD index, and modify all callers to lookup the
0000	180	:			appropriate information in the ADJ block.
0000	181	:			
0000	182	:	V016	TMH0016	Tim Halvorsen 30-Jun-1982
0000	183	:			Add entry point for applying a set of default values
0000	184	:			given a default table address.
0000	185	:			
0000	186	:	V015	TMH0015	Tim Halvorsen 16-Jun-1982
0000	187	:			Add support for SPI database.
0000	188	:			Fix a second bug in the logical link collating sequence,
0000	189	:			which caused a loop in the database traversal.
0000	190	:			
0000	191	:	V014	TMH0014	Tim Halvorsen 04-Apr-1982
0000	192	:			Remove all code specific to CRI and PLI databases, and
0000	193	:			move it into a new module NETCNFDLL.
0000	194	:			Remove all explicit displacement specifiers from operands,
0000	195	:			and make the default = word for the entire module.
0000	196	:			Change all CNF action routines to use the new action routine
0000	197	:			interface (NETCNF now automatically allocates a TMP buffer).
0000	198	:			Remove obsolete NUL action routines.
0000	199	:			Rename CNFST_MASK to CNFSL_MASK.
0000	200	:			Fix bug in logical link collating order, which sometimes
0000	201	:			caused a loop (sometimes finite) in the SHOW KNOWN LINKS
0000	202	:			display.
0000	203	:			Rewrite NETSTEST_REACH to use NETSFIND_LPD to get LPD address.
0000	204	:			
0000	205	:	V013	TMH0013	Tim Halvorsen 27-Mar-1982
0000	206	:			Fix code to translate an NMA parameter code returned by
0000	207	:			a datalink driver validation error to a NFB code.
0000	208	:			
0000	209	:	V02-12	ADE0052	A.Eldridge 25-Jan-82
0000	210	:			Get the number of DMC receive buffers from the PLI database
0000	211	:			instead of the CRI database.
0000	212	:			
0000	213	:	V02-11	ADE0051	A.Eldridge 22-Jan-82
0000	214	:			Disallow NFB\$C_NDI_PRX values of "both" or "outbound" if
0000	215	:			explicit outbound defaults exist.
0000	216	:			
0000	217	:	V02-10	ADE0050	A.Eldridge 19-Jan-82
0000	218	:			Added routine NET\$APPLY_DFLT which applies default values
0000	219	:			to selected CNF parameters.
0000	220	:			
0000	221	:	V02-09	ADE0044	A.Eldridge 06-Jan-82
0000	222	:			Removed the 'retransmit timer' (RTT) parameter from the
0000	223	:			circuit database
0000	224	:			
0000	225	:	V02-08	ADE0043	A.Eldridge 31-Dec-81
0000	226	:			Rename the CI DECnet class driver mnemonic to "CN".
0000	227	:			
0000	228	:	V02-07	ADE0042	A.Eldridge 22-Dec-81

0000	229	:	Added support for the logical-link 'RID' field
0000	230	:	
0000	231	:	V02-06 ADE0041 A.Eldridge 14-Dec-81
0000	232	:	Added support for line counters.
0000	233	:	
0000	234	:	V02-05 ADE0040 A.Eldridge 11-Dec-81
0000	235	:	Fix node counter bug that was returning the Executor node
0000	236	:	counters for nodes which are unreachable.
0000	237	:	
0000	238	:	V02-04 ADE0030 A.Eldridge 30-Nov-81
0000	239	:	Added support for zero counter event.
0000	240	:	
0000	241	:	V02-03 ADE0029 A.Eldridge 21-Jul-81
0000	242	:	Replace datalink (DLI) database with circuit (CRI) and
0000	243	:	physical line (PLI) databases.
0000	244	:	
0000	245	:	V02-02 ADE0028 A.Eldridge 21-Jul-81
0000	246	:	Updated to support modified CNF data base interface.
0000	247	:	
0000	248	:	

```
0000 250 .SBTTL DECLARATIONS
0000 251 :
0000 252 : INCLUDE FILES:
0000 253 :
0000 254 $FABDEF : File Access Block
0000 255 $NAMDEF : File name block
0000 256 $JPIDF : $GETJPI definitions
0000 257
0000 258 $NFBDEF : Network Function Block (ACP control QIO definitions)
0000 259 $NMADEF : Network Management (NICE protocol) definitions
0000 260 $EVCDEF : DECnet Event logging symbols
0000 261 $DRDEF : Disconnect reason codes
0000 262 $CNRDEF : Configuration Root block
0000 263 $CNFDEF : Configuration data block
0000 264 $ICBDEF : Internal Connect Block
0000 265 $LLIDF : Logical link information block
0000 266 $LNIDF : Local node information
0000 267 $LPDDEF : Logical path descriptor
0000 268 $ADJDEF : Adjacency control block
0000 269 $LTBDEF : Logical-link table
0000 270 $NETSYMDEF : Miscellaneous network symbols
0000 271 $NETUPDDEF : Symbols used in private NETACP interface to NETDRIVER
0000 272 $NSPMSGDEF : DNA architecture definitions & message formats
0000 273 $NDIDF : Node information block
0000 274 $RCBDEF : Routing Control Block (analogous to Volume Control
0000 275 : block)
0000 276 $WQEDEF : Work Queue Element
0000 277 $XWBDEF : Network Window Block -- logical-link context block
0000 278 $DWBDEF : DLE window block
0000 279 $UCBDEF : UCB definitions
0000 280
00000090 0000 281 UCB$Q_DWB_LIST = UCB$C_LENGTH : && TEMP - MUST BE SAME AS NDDRIVER
0000 282
0000 283 :
0000 284 : EQUATED SYMBOLS:
0000 285 :
0000 286
00000024 0000 287 NDI_ADD = CNF$C_LENGTH+NDI$W_ADD : Define symbol for convenience
0000 288
0000 289 :
0000 290 : Define special CNF flags for each database
0000 291 :
00000004 0000 292 NDI_V_LOOP = CNF$V_FLG_MRK1 : Set for "loop" nodes
00000005 0000 293 NDI_V_LOCAL = CNF$V_FLG_MRK2 : Set for the "local" node
00000006 0000 294 NDI_V_MARKER = CNF$V_FLG_MRK3 : Set for "marker" node
```

```
0000 296 ;
0000 297 ; OWN STORAGE
0000 298 ;
0000 299 ;
00000000 300 .PSECT NET_IMPURE,WRT,NOEXE, LONG
0000 301
00000000 0000 302 NDI_L_NACS: .LONG 0 ; Remember number of non-null access
00000016 0004 303 NDI_Z_COL: .BLKB 15+3 ; Size of collate string, Device name
0016 304 ; + node id + size.
0016 305 .ALIGN LONG
00000000 00000000 0018 306 NDI_Q_NAME: .QUAD 0 ; Descriptor of new nodename
00000000 00000000 0020 307 NDI_Q_LNAME: .QUAD 0 ; Descriptor of new logical nodename
00000038 0028 308 NDI_LNAMEBUF: .BLKB 16 ; Buffer for build logical node-name
00000040 0038 309 IOSB: .BLKB 8 ; I/O status block
0040 310
0040 311
00000000 312 .PSECT NET_PURE,NOWRT,NOEXE, LONG
0000 313
0000 314
4F 4E 24 53 59 53 00000008'010E0000' 0000 315 SYSNODE_DESC: .ASCID 'SYS$NODE' ; Descriptor for logical name
45 44 000E
4C 43 24 53 59 53 00000018'010E0000' 0010 316 CLUNODE_DESC: .ASCID 'SYS$CLUSTER_NODE' ; Descriptor for logical name
45 44 4F 4E 5F 52 45 54 53 55 001E
0028 317
0028 318 NDI_NLOGIN_VEC: ; Vector of NDI nonpriv login field id's
0028 319 .CNFFLD ndi,s,nus ; nonpriv user
002C 320 .CNFFLD ndi,s,npw ; nonpriv password
0030 321 .CNFFLD ndi,s,nac ; nonpriv account
00000000 0034 322 .LONG 0 ; Terminate the vecvtor
0038 323
0038 324 NDI_PLOGIN_VEC: ; Vector of NDI priv login field id's
0038 325 .CNFFLD ndi,s,pus ; priv user
003C 326 .CNFFLD ndi,s,ppw ; priv password
0040 327 .CNFFLD ndi,s,pac ; priv account
00000000 0044 328 .LONG 0 ; Terminate the vecvtor
0048 329
0048 330 OBI_LOGIN_VEC: ; Vector of OBI login field id's
0048 331 .CNFFLD obi,s,usr ; user
004C 332 .CNFFLD obi,s,psw ; password
0050 333 .CNFFLD obi,s,acc ; account
00000000 0054 334 .LONG 0 ; Terminate the vecvtor
0058 335
```



```
0058 337
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00000001 0058 348
00000002 0058 349
00000003 0058 350
0000C000 0058 351
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00000064 0058 375
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00000018 0058 379
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0058 393

The following macros build a conversion table for formatting counters
into NICE format. Each counter i.d. contain is bit encoded to contain
formatting information as follows:

    15  14  13  12  11          0          Bit
< 1 >< width >< 0 >< counter i.d. >      Field

    $WIDTH_B = 1      : Counter width specifier for bytes
    $WIDTH_W = 2      : Counter width specifier for words
    $WIDTH_L = 3      : Counter width specifier for longwords

NETSC_NMACNT_SLZ = <1015>!<<$WIDTH_W>013>!0      : Seconds since last zeroed

.MACRO $COUNT_ENT base,nice,pre,mod,count,width: Insert table entry
    .WORD <1015>!<<$WIDTH_'width'>013>!-- Counter flag, Counter width
    <NMACSC_'nice'_'count'>-- Nice counter i.d.
    .WORD 'pre'$'width'-'mod'_'count' - Offset into internal structure
    - base-- minus internal structure base
.ENDM $COUNT_ENT

.MACRO $COUNT_TAB base,nice,pre,mod,list      : Create counter formatting table
    .IRP A,<list>
    $COUNT_ENT base,nice,pre,mod,A      : Insert table entry
    .ENDR
    .LONG 0      : Terminate the table
.ENDM $COUNT_TAB

CNT_FMT_BUFSIZ = 100      : Size required to accomodate largest formatted
                           : counter buffer

NDC$SL_MRC = NDC$SL_PRC      : & Setup synonyms until NETNPAGED.MDL is fixed
NDC$SL_MSN = NDC$SL_PSN

NDC_CNT_TAB:      : Common node counter table
    $COUNT_TAB NDC$SL_ABS_TIM,CTNOD,NDC,.-
    <-
    <BRC,L>,-      : Bytes received
    <BSN,L>,-      : Bytes sent
    <MRC,L>,-      : Packets received
    <MSN,L>,-      : Packets sent
    <CRC,W>,-      : Connects received
    <CSN,W>,-      : Connects sent
    <RTO,W>,-      : Response timeouts
    <RSE,W>,-      : Transmitted connect rejects due to resource
    -      : errors
```

```

0058 394 >
007C 395
007C 396 RCB_CNT_TAB: ; Local node counters
007C 397
007C 398 $COUNT_TAB RCB$ABS_TIM,CTNOD,RCB,CNT,-
007C 399 <-
007C 400 <MLL,W>,- ; Maximum logical links active
007C 401 <APL,B>,- ; Aged packet loss
007C 402 <NUL,W>,- ; Node unreachable packet loss
007C 403 <NOL,B>,- ; Node out-of-range packet loss
007C 404 <OPL,B>,- ; Oversized packet loss
007C 405 <PFE,B>,- ; Packet format error
007C 406 <RUL,B>,- ; Partial routing update loss
007C 407 <VER,B>,- ; Verification rejects
007C 408 <XRE,W>,- ; Xmitted connect resource errors
007C 409 > -;

```

```
00000040 411 .PSECT NET_IMPURE,WRT,NOEXE
0040 412
0040 413
00000000 0040 414 UNAMES: .LONG 0 ; Returns resultant user name length
00000050 0044 415 UNAME: .BLKB 12 ; Returns user name
00000000 0050 416 P NAMES: .LONG 0 ; Returns resultant process name length
00000064 0054 417 PNAME: .BLKB 16 ; Returns process name
0064 418 .ALIGN LONG
0064 419
000C 0064 420 ITEM_LIST: ; $GETJPI item list for logical links
0202 0066 421 .WORD 12 ; Size of username buffer
00000044 0068 422 .WORD JPI$ USERNAME ; I.d. of username parameter
00000040 006C 423 .ADDRESS UNAME ; Address of username buffer
0070 424 .ADDRESS UNAMES ; Address of buffer to return length
000F 0070 425
031C 0072 426 .WORD 15 ; Size of process name buffer
00000054 0074 427 .WORD JPI$ PRNAM ; I.d. of process name parameter
00000050 0078 428 .ADDRESS PNAME ; Address of process name buffer
007C 429 .ADDRESS P NAMES ; Address of buffer to return length
00000000 007C 430
0080 431 .LONG 0 ; Terminate the list
0080 432
0080 433
0080 434 NET$T_PR$NAM: $NAM ESS = 255
00E0 435 NET$T_SYS$FAB: $FAB DNM = <SYS$SYSTEM:.COM>,-
00E0 436 NAM = NET$T_PR$NAM
0130 437
00000000 438 .PSECT NET_CODE,NOWRT,EXE
```



```
0000 440      .SBTTL NET$SCAN_XXX - DEFAULT DATABASE SCANNER
0000 441      :+
0000 442      NET$SCAN_XXX - Scan database
0000 443      :
0000 444      This co-routine is used to scan the database, and return to the caller
0000 445      (co-routine) for each entry in the database. These routines establish
0000 446      the order of the database entries, above that of the natural ordering of
0000 447      the collating field.
0000 448      :
0000 449      Inputs:
0000 450      :
0000 451      R11 = Address of CNR
0000 452      R10 = Address of starting CNF (or 0 if to start at the beginning)
0000 453      :
0000 454      Outputs:
0000 455      :
0000 456      R10 = Address of CNF if dialogue aborted prematurely, else 0.
0000 457      :
0000 458      The caller receives control on each database entry in list (via co-routine
0000 459      call).
0000 460      :
0000 461      On input to co-routine:
0000 462      :
0000 463      R0 = True if entry was found. False if at end of list (R10 invalid)
0000 464      R10 = Address of CNF entry found
0000 465      :
0000 466      On output from co-routine:
0000 467      :
0000 468      R0 = CNFS_ADVANCE      Advance to next CNF, continue dialogue
0000 469      CNFS_TAKE_PREV      Return previous CNF, abort dialogue
0000 470      CNFS_TAKE_CURR      Return current CNF, abort dialogue
0000 471      CNFS_QUIT           Return no CNF (R10 = 0), abort dialogue
0000 472      :
0000 473      *** These routines must be abortable via a RET ***
0000 474      :---
0000 475      :
0000 476      NET$SCAN_LLI::        ; Logical-link scanner co-routine
0000 477      NET$SCAN_LNI::        ; Local node CNF scanner co-routine
0000 478      NET$SCAN_OBI::        ; Object CNF scanner co-routine
0000 479      NET$SCAN_EFI::        ; Event filter CNF scanner co-routine
0000 480      NET$SCAN_ESI::        ; Event sink CNF scanner co-routine
0000 481      NET$SCAN_SPI::        ; Server process CNF scanner co-routine
0000 482      DEFAULT_SCAN::       ; Default CNF scanner co-routine
0000 483      :
0000 484      ASSUME CNF$FLINK EQ 0
0000 485      ASSUME CNF$FLINK EQ CNR$FLINK
0000 486      ASSUME CNF$B_FLG EQ CNR$B_FLG
0000 487      :
0000 488      TSTL R10                ; Already pointing to a CNF ?
0000 489      BNEQ 10$               ; If NEQ then yes
0000 490      MOVAB CNR$FLINK(R11),R10 ; Get address of ptr to 1st CNF
0000 491      MOVL #1,R0              ; Indicate success
0000 492      JSB @($P)+              ; Call back our caller
0000 493      $DISPATCH R0,<-
0000 494      :
0000 495      <CNFS_ADVANCE, 30$>      -; Advance to next CNF, continue dialogue
0000 496      <CNFS_TAKE_PREV, 40$> -; Return previous CNF, abort dialogue
```

SA 50 03 12 68 9E 05 16 9E 16

			000C	497		<CNFS_QUIT,	50\$>	-;	CNF not found, abort dialogue
			000C	498		<CNFS_TAKE_CURR,	60\$>	-;	Take current CNF, abort dialogue
			000C	499					
			0018	500		>			
			001C	501		BUG_CHECK	NETNOSTATE,FATAL		
SA	6A	D0	001C	502	30\$:	MOVL	CNF\$L_FLINK(R10),R10	:	Advance to next CNF
	00	E1	001F	503		BBC	#CNF\$V_FLG_CNR,-	:	
E3	0B	AA	0021	504			CNF\$B_FLG(R10),10\$:	If BC, then R10 is not the CNR
	50	D4	0024	505		CLRL	R0	:	Say "no more CNFs"
	E2	11	0026	506		BRB	20\$:	Call back with the bad news
SA	04	AA	D0	0028	40\$:	MOVL	CNF\$L_BLINK(R10),R10	:	Go back to previous CNF
	02	11	002C	508		BRB	60\$:	Continue
	5A	D4	002E	509	50\$:	CLRL	R10	:	Nullify CNF pointer
		05	0030	510	60\$:	RSB		:	Return to caller, terminate dialogue

```
0031 512 .SBTTL NDIDEF_SCAN - DEFAULT NDI DATABASE SCANNER
0031 513 :+
0031 514 : NDIDEF_SCAN - Default NDI database scanner
0031 515 :
0031 516 : This co-routine is used to scan the database, and return to the caller
0031 517 : (co-routine) for each entry in the database. This routine establishes
0031 518 : the order of the database entries, above that of the natural ordering of
0031 519 : the collating field.
0031 520 :
0031 521 : Inputs:
0031 522 :
0031 523 : R11 = Address of CNR
0031 524 : R10 = Address of starting CNF (or 0 if to start at the beginning)
0031 525 :
0031 526 : Outputs:
0031 527 :
0031 528 : R10 = Address of CNF if dialogue aborted prematurely, else 0.
0031 529 :
0031 530 : The caller receives control on each database entry in list (via co-routine
0031 531 : call).
0031 532 :
0031 533 : On input to co-routine:
0031 534 :
0031 535 : R0 = True if entry was found. False if at end of list (R10 invalid)
0031 536 : R10 = Address of CNF entry found
0031 537 :
0031 538 : On output from co-routine:
0031 539 :
0031 540 : R0 = CNFS_ADVANCE Advance to next CNF, continue dialogue
0031 541 : CNFS_TAKE_PREV Return previous CNF, abort dialogue
0031 542 : CNFS_TAKE_CURR Return current CNF, abort dialogue
0031 543 : CNFS_QUIT Return no CNF (R10 = 0), abort dialogue
0031 544 :
0031 545 : R1,R2 are destroyed.
0031 546 :
0031 547 : *** These routines must be abortable via a RET ***
0031 548 : ---
0031 549 :
0031 550 NDIDEF_SCAN:: ; Default NDI scanner co-routine
0031 551 :
0031 552 : Allocate some storage on the stack to hold the last NDI
0031 553 : returned to the caller. This makes backing up to the
0031 554 : previous entry very easy.
0031 555 :
00000000 0031 556 ORIGAP = 00
00000004 0031 557 CALLER = 04
00000008 0031 558 BTECOR = 08
0000000C 0031 559 TEMPRG = 12
00000014 0031 560 CNFADD = 20
00000018 0031 561 NODADD = 24
7E 7C 0031 562 CLRQ -(SP) ; CNFADD(AP) = CNF address.
0033 563 ; NODADD(AP) = Node number (in vector)
7E 7C 0033 564 CLRQ -(SP) ; Make room on stack for temp save regs
0035 565 ; REF: TEMPRG(AP)
00000000*EF 9F 0035 566 PUSHAB NET$TRAVERSE_NDI ; Push next co-routine address
0038 567 ; REF: BTECOR(AP)
7E D4 0038 568 CLRL -(SP) ; Return address to caller
```


Address	Disassembly	Comment
569	003D	
570	003D	
571	003F	
572	0042	
573	0043	
574	0043	
575	0045	
576	0045	
577	0045	
578	0045	
579	0047	
580	0049	
581	004C	
582	004C	
583	004C	
584	004C	
585	004F	
586	0051	
587	0051	
588	0051	
589	0051	
590	0051	
591	0051	
592	0054	
593	0056	
594	005A	
595	005E	
596	0063	
597	006B	
598	006F	
599	006F	
600	006F	
601	006F	
602	0076	
603	0079	
604	0079	
605	007D	
606	0080	
607	0084	
608	0084	
609	0088	
610	0088	
611	008C	
612	0092	
613	0096	
614	0099	
615	009D	
616	00A4	
617	00A7	
618	00A7	
619	00A7	
620	00A7	
621	00A7	
622	00A7	
623	00A7	
624	00A7	
625	00A7	

```

: REF: CALLER(AP)
: Save the AP
: Save current stack pointer
: Copy return address to caller

:
Initialize "last CNF" pointer. This is the pointer to the last
CNF processed and may actually be the CNR.

:
TSTL R10 : Is there a current NDI
BNEQ 5$ : If NEQ then yes
MOVL R11,R10 : Else start at the head of the list

:
Return to caller with "initialization complete"

MOVL #1,R0 : Initialization successful
JSB @($P)+ : Call back the caller, on return
: R0 = function to perform

:
The following code insures that if we are not called recursively,
then we will always find the next NDI after the last one.

CMLL R10,R11 : Are we starting from beginning?
BEQL 8$ : Br if yes, okay to proceed
MOVL ($P)+,CALLER(AP) : Save caller's return address
MOVL R10,CNFADD(AP) : Save last CNF returned
MOVW CNF$W_ID(R10),NODADD(AP) : Save last node address returned
MOVAB NET$TRAVERSE_ALT,BTECOR(AP) : Set address of resume code
MOVQ R7,TEMPRG(AP) : Save R7, R8

:
Get the collating value for this NDI (R10)

MOVAB NDI_Z_COL,R8 : Get address of collate buffer
MOVL R8,R3 : Copy output buffer address

PUSHR #^M<R0,R1,R2,R5,R6,R8,R9> : Save registers
BSBW NET$NDI_S_COL : Get the collating value
POPR #^M<R0,R1,R2,R5,R6,R8,R9> : Restore registers

SUBL3 R8,R3,R7 : Calculate length of collate string

PUSHAB W^160$ : Push address of return
JSB NET$RESUME_NDI : Call routine to build up stack
MOVQ TEMPRG(AP),R7 : Restore R7, R8
BLBC R0,20$ : Br if failure to proceed
BBS #1,R0,10$ : Br if take current
MOVAB 160$,R1 : Store return address
BRW 140$ : And continue processing

:
Engage in a co-routine dialogue with the user. The scanner half
of the dialogue owns the stack until the calling routine calls
back with any function code other than CNF$_ADVANCE; the other
function codes causes the scanner to return to the caller with a
clean stack thus terminating the co-routine dialogue.

:
Register usage:
R1 may be destroyed, by this routine, but must be preserved

```

```
00A7 626      : on calls to the co-routine calls to the SCAN routine. Therefore
00A7 627      : on initial input R1 will be zero, but will be what the caller
00A7 628      : requires on output. The same goes for R2.
00A7 629      :
04 AC 8E D0 00A7 630 8$: MOVL (SP)+,CALLER(AP)      ; Save callers address on stack
51 0C AC 7D 00AB 631      : MOVQ TEMPRG(AP),R1      ; Restore R1,R2
00AF 632      : $DISPATCH RO,-      ; Dispatch on function code returned by
00AF 633      : <-      ; co-routine
00AF 634      : <CNFS_ADVANCE, 100$>,-      ; Advance to next CNF, continue dialogue
00AF 635      : <CNFS_TAKE_PREV, 200$>,-      ; Return previous CNF, abort dialogue
00AF 636      : <CNFS_QUIT, 300$>,-      ; CNF not found, abort dialogue
00AF 637      : <CNFS_TAKE_CURR, 400$>,-      ; Take current CNF, abort dialogue
00AF 638      :
00BB 639      : BUG_CHECK      NETNOSTATE,FATAL
00BF 640      :
50 01 D0 00BF 641 10$: MOVL #1,R0      ; Indicate success
0C AC 51 7D 00C2 642      :
04 BC 16 00C2 643 20$: MOVQ R1,TEMPRG(AP)      ; Save R1,R2
DC 11 00C6 644      : JSB @CALLER(AP)      ; Call back the caller with status
00CB 645      : BRB 8$
00CB 646      :
00CB 647 100$:      :
00CB 648      : Advance to the next CNF.
00CB 649      :
14 AC 5A D0 00CB 650      : MOVL R10,CNFADD(AP)      ; Save last CNF given back to caller
18 AC 12 AA B0 00CF 651      : MOVW CNF$W_ID(R10),NODADD(AP); Save last node # given to caller
00D4 652      :
00D4 653      : Skip to next node in data base
00D4 654      :
08 BC 16 00D4 655 140$: JSB @BTECOR(AP)      ; Skip to next node, call BTE co-routine
E8 50 E9 00D7 656 160$: BLBC RO,20$      ; Br if error, don't pop stack
08 AC 8E D0 00DA 657      : MOVL (SP)+,BTECOR(AP)      ; Else, save return address
06 E0 00DE 658      : BBS #NDI_V_MARKER,-      ; Never return the marker CNF
F1 0B AA E0 00E0 659      : CNF$B_FLG(R10),140$
DA 11 00E3 660      : BRB 10$      ; And return CNF
00E5 661      :
00E5 662 200$:      :
00E5 663      : The caller wants to take the previous CNF
00E5 664      :
5A 14 AC D0 00E5 665      : MOVL CNFADD(AP),R10      ; Get previous CNF address
02 12 00E9 666      : BNEQ 400$      ; Branch if none
00EB 667      :
00EB 668      : The caller wants to call it quits
00EB 669      :
5A D4 00EB 670 300$: CLRL R10      ; Nullify CNF pointer
00ED 671      :
00ED 672      : The caller is done with the scan and wants the stack back.
00ED 673      :
50 04 AC D0 00ED 674 400$: MOVL CALLER(AP),R0      ; Get caller's return address
SE 5C D0 00F1 675      : MOVL AP,SP      ; Restore original stack pointer
5C 8ED0 00F4 676      : POPL AP      ; Restore original AP
SE 1C C0 00F7 677      : ADDL #7*4,SP      ; Pop scratch storage
60 17 00FA 678      : JMP (R0)      ; Return to caller
00FC 679      :
```

```
00FC 681 .SBTTL NET$SCAN_NDI - SCAN NDI DATABASE
00FC 682 :+
00FC 683 : NET$SCAN_NDI - Scan NDI database
00FC 684 :
00FC 685 : This co-routine is used to scan the database, and return to the caller
00FC 686 : (co-routine) for each entry in the database. These routines establish
00FC 687 : the order of the database entries, above that of the natural ordering of
00FC 688 : the collating field.
00FC 689 :
00FC 690 : Inputs:
00FC 691 :
00FC 692 : R11 = Address of CNR
00FC 693 : R10 = Address of starting CNF (or 0 if to start at the beginning)
00FC 694 :
00FC 695 : Outputs:
00FC 696 :
00FC 697 : R10 = Address of CNF if dialogue aborted prematurely, else 0.
00FC 698 :
00FC 699 : The caller receives control on each database entry in list (via co-routine
00FC 700 : call).
00FC 701 :
00FC 702 : On input to co-routine:
00FC 703 :
00FC 704 : R0 = True if entry was found. False if at end of list (R10 invalid)
00FC 705 : R10 = Address of CNF entry found
00FC 706 :
00FC 707 : On output from co-routine:
00FC 708 :
00FC 709 : R0 = CNF$_ADVANCE Advance to next CNF, continue dialogue
00FC 710 : CNF$_TAKE_PREV Return previous CNF, abort dialogue
00FC 711 : CNF$_TAKE_CURR Return current CNF, abort dialogue
00FC 712 : CNF$_QUIT Return no CNF (R10 = 0), abort dialogue
00FC 713 :
00FC 714 : R1,R2 are destroyed.
00FC 715 :
00FC 716 : *** These routines must be abortable via a RET ***
00FC 717 : ---
00FC 718 :
00FC 719 NET$SCAN_NDI:: : Find next NDI block
00FC 720 :
00FC 721 ASSUME CNF$_FLINK EQ 0
00FC 722 ASSUME CNF$_FLINK EQ CNR$_FLINK
00FC 723 ASSUME CNF$_FLG EQ CNR$_FLG
00FC 724 :
00FC 725 BBC #NET$V_INTRNL - : If BC then external and so we are
00FC 726 NET$GL_FLAGS,10$ : interested in "phantom" NDI CNFs
00FC 727 BRW NDIDEF_SCAN : Else, only "real" NDI CNFs
00FC 728 10$:
00FC 729 :
00FC 730 : Allocate some storage on the stack to hold the last NDI
00FC 731 : returned to the caller. This makes backing up to the
00FC 732 : previous entry very easy.
00FC 733 :
00FC 734 ORIGAP = 00
00FC 735 CALLER = 04
00FC 736 BTECOR = 08
00FC 737 SAVREG = 12
00FC 738 TEMPRG = 20
```

09 E1
03 00000000'EF
FF2A 31

00000000
00000004
00000008
0000000C
00000014

	0000001C	0107	738	CNFADD = 28	
	00000020	0107	739	NODADD = 32	
	7E 7C	0107	740	CLRQ -(SP)	: CNFADD(AP) = CNF address.
		0109	741		: NODADD(AP) = Node number (in vector)
	7E 7C	0109	742	CLRQ -(SP)	: Make room on stack for temp save regs
	7E 7C	010B	743	CLRQ -(SP)	: REF: TEMPRG(AP)
00000000'	EF 9F	010D	744	PUSHAB NET\$TRAVERSE_NDI	: Push next co-routine address
		0113	745		: REF: BTECOR(AP)
	7E D4	0113	746	CLRL -(SP)	: Caller's return address
		0115	747		: REF: CALLER(AP)
	5C DD	0115	748	PUSHL AP	: Save the AP
5C	5E DO	0117	749	MOVL SP,AP	: Save current stack pointer
24 AE	DD	011A	750	PUSHL 36(SP)	: Copy return address to caller
		011D	751		
		011D	752		
		011D	753		
		011D	754		
		011D	755		
	5A D5	011D	756	I STL R10	: Is there a current NDI
	03 12	011F	757	BNEQ 20\$: If NEQ then yes
5A	5B DO	0121	758	MOVL R11,R10	: Else start at the head of the list
		0124	759		
		0124	760		
		0124	761		
50	01 DO	0124	762	MOVL #1,R0	: Initialization successful
	9E 16	0127	763	JSB @(\$P)+	: Call back the caller, on return
		0129	764		: R0 = function to perform
		0129	765		
		0129	766		
		0129	767		
		0129	768		
5B	5A D1	0129	769	CMPL R10,R11	: Are we starting from beginning?
	55 13	012C	770	BEQL 40\$: Br if yes, okay to proceed
50	00 D1	012E	771	CMPL #CNFS_ADVANCE,R0	: Are we advancing?
	50 12	0131	772	BNEQ 40\$: Br if not, don't have to setup stack
04 AC	8E DO	0133	773	MOVL (\$P)+,CALLER(AP)	: Save caller's return address
14 AC	53 7D	0137	774	MOVQ R3,TEMPRG(AP)	: Save R3,R4
08 AC	00000000'EF	013B	775	MOVAB NET\$TRAVERSE_ALT,BTECOR(AP)	: Set address of resume code
OC AC	57 7D	0143	776	MOVQ R7,SAVREG(AP)	: Save R7, R8
		0147	777		
		0147	778		
		0147	779		
	0156 30	0147	780	BSBW GET_COLLATE	: Get the collate value from NDI
		014A	781		
		014A	782		
		014A	783		
		014A	784		
	54 5A DO	014A	785	MOVL R10,R4	: Save original CNF address
	0256'CF 9F	014D	786	PUSHAB W^185\$: Push address of return
00000000'	EF 16	0151	787	JSB NET\$RESUME_NDI	: Call routine to build up stack, using
		0157	788		: the collating value
57 OC AC	7D	0157	789	MOVQ SAVREG(AP),R7	: Restore R7, R8
53 24 A4	3C	015B	790	MOVZWL NDI_ADD(R4),R3	: Get the last node address
	OA EF	015F	791	EXTZV #TR4\$V_ADDR_AREA,-	: Get the area number
53 53 06		0161	792	#TR4\$\$_ADDR_AREA,R3,R3	
	54 DD	0164	793	PUSHL R4	: Save old CNF address
54	00000000'EF	0166	794	MOVL NET\$GL_PTR_VCB,R4	: Get the RCB address


```
008B C4 53 91 016D 795 CMPB R3,RCB$B_HOMEAREA(R4) : Is this in our area?
      42 13 0172 796 BEQL 90$ : Br if yes, continue with our area
      SE 04 C0 0174 797 ADDL #4,SP : Else, clean up stack
      07 50 E9 0177 798 BLBC R0,30$ : Br if failure to proceed
      28 50 01 E0 017A 799 BBS #1,R0,60$ : Br if take this one (next in tree)
      00D2 31 017E 800 BRW 180$ : Else continue processing of tree
      0181 801 30$:
      0181 802
      0181 803
      0181 804
      26 11 0181 805 BRB 80$ : Should always leave now
      0183 806 : : : Is this the dummy NDI?
      0183 807 : : : Br if not, no more NDIs
      0183 808 : : : Start from beginning of list again
      0183 809 : : : Get the collate tree root
      0183 810 : : : And start with our area
      0183 811 40$:
      0183 812
      0183 813
      0183 814
      0183 815
      0183 816
      0183 817
      0183 818
      0183 819
      0183 820
      0183 821
      0183 822
      0183 823
      04 AC 8E DO 0183 824 MOVL (SP)+,CALLER(AP) : Save caller's return address
      51 OC AC 7D 0187 825 MOVQ SAVREG(AP),R1 : Restore R1,R2
      14 AC 53 7D 018B 826 MOVQ R3,TEMPRG(AP) : Save R3,R4
      54 00000000'EF DO 018F 827 MOVL NET$GL_PTR_VCB,R4 : Get RCB pointer
      0196 828 $DISPATCH R0,- : Dispatch on function code returned by
      0196 829 <- : co-routine
      0196 830 <CNF$_ADVANCE, 100$>,- : Advance to next CNF, continue dialogue
      0196 831 <CNF$_TAKE_PREV, 200$>,- : Return previous CNF, abort dialogue
      0196 832 <CNF$_QUIT, 300$>,- : CNF not found, abort dialogue
      0196 833 <CNF$_TAKE_CURR, 400$>,- : Take current CNF, abort dialogue
      0196 834
      01A2 835 >
      01A6 836 BUG_CHECK NETNOSTATE,FATAL
      50 01 DO 01A6 837 60$: MOVL #1,R0 : Indicate success
      01A9 838
      0C AC 51 7D 01A9 839 80$: MOVQ R1,SAVREG(AP) : Save R1,R2
      53 14 AC 7D 01AD 840 MOVQ TEMPRG(AP),R3 : Restore R3,R4
      04 BC 16 01B1 841 JSB @CALLER(AP) : Call back the caller with status
      CD 11 01B4 842 BRB 40$
      5A 8E DO 01B6 843
      01B6 844 90$: MOVL (SP)+,R10 : Restore CNF address
      01B9 845
      01B9 846 100$:
      01B9 847
      01B9 848
      01B9 849
      01B9 850
      01B9 851
      : : : Advance to the next CNF.
      : : : NOTE that the following 2 instructions don't work too well when
      : : : R10 is pointing to the CNR.
      : : :
```

```
1C AC 5A D0 01B9 852      MOVL R10,CNFADD(AP)      : Save last CNF given back to caller
53 12 AA 3C 01BD 853      MOVZWL CNF$W_ID(R10),R3      : Get current node address
20 AC 53 B0 01C1 854 110$: MOVW R3,NODADD(AP)      : Save last node # given to caller
      OA EF 01C5 855 120$: EXTZV #TR4$V_ADDR_AREA,-      : Get the area of the current node
50 53 06 91 01C7 856      #TR4$S_ADDR_AREA,R3,R0
008B C4 50 91 01CA 857      CMPB R0,RCB$B_HOMEAREA(R4)      : Is this our area?
      03 13 01CF 858      BEQL 140$      : Br if yes, check all nodes in area
      007F 31 01D1 859      BRW 180$      : Else, traverse the tree
      01D4 860      :
      01D4 861      : Process nodes in our area. Use NDIs if they exist, else
      01D4 862      : use the DUM_NDI if the node is reachable.
      01D4 863
      01D4 864 140$: INCW R3      : Get next node address
      B6 B1 01D6 865      CMPW R3,RCB$W_ADDR(R4)      : Is this the local node?
      F8 13 01DA 866      BEQL 140$      : Br if yes
      00 EF 01DC 867      EXTZV #TR4$V_ADDR_DEST,-      : Get the node number within the area
50 53 0A 13 01DE 868      #TR4$S_ADDR_DEST,R3,R0
      4B 13 01E1 869      BEQL 150$      : Br if wrap-around (max address = 1023)
      5A A4 50 B1 01E3 870      CMPW R0,RCB$W_MAX_ADDR(R4)      : Is the node still in our area?
      45 1A 01E7 871      BGTRU 150$      : Br if not
      7E D4 01E9 872      CLRL -(SP)      : Clean up stack
50 02 AE 53 90 01EB 873      MOVW R3,2(SP)      : Stuff low byte of address
      53 F8 8F 78 01EF 874      ASHL #8,R3,R0      : Shift down the high byte
      01 AE 50 90 01F4 875      MOVW R0,1(SP)      : Stuff high byte of address
      57 03 9A 01FB 876      MOVZBL #3,R7      : Set length of string
      58 5E D0 01FB 877      MOVL SP,R8      : Point to string
      5A D4 01FE 878      CLRL R10      : Start from beginning
      FDFA' 30 0200 879      PUSHQ R3      : Save node address, RCB address
      5E 04 C0 0203 880      BSBW NET$FIND_NDI      : Try to get the real NDI
      97 50 E8 0206 881      POPQ R3      : Restore node address, RCB address
      00 EF 0209 882      ADDL #4,SP      : Clean up stack
50 53 0A 00 020C 883      BLBS R0,60$      : Call back caller with success
      1C B440 B5 020F 884      EXTZV #TR4$V_ADDR_DEST,-      : Get the node number within the area
      BA 13 0211 885      #TR4$S_ADDR_DEST,R3,R0
      0214 886      TSTW @RCB$L_PTR_DA(R4)[R0]      : Is it reachable?
      0218 887      BEQL 140$      : If EQL then unreachable
      021A 888      :
      021A 889      : Point R10 to the dummy NDI, and set up the NDI fields
      021A 890
      00000000'EF D0 021A 891      MOVL NET$GL_DUM_NDI,R10      : Else, use the dummy NDI
      6A 7C 0221 892      CLRL (R10)      : Clear BTE pointers
      24 AA 53 B0 0223 893      MOVW R3,NDI_ADD(R10)      : Stuff the address
      12 AA 53 B0 0227 894      MOVW R3,CNF$W_ID(R10)      : Here too
      FF78 31 022B 895      BRW 60$      : Call back caller with success
      022E 896 150$:      :
      022E 897      : We have exhausted all NDIs within our area, so we must now
      022E 898      : find out where to pick up again in the collating tree. Skip
      022E 899      : all NDIs in our area.
      022E 900
      022E 901      DECL R3      : Back up in case we have full area
      53 D7 022E 902      TSTL R2      : Was there a last node?
      52 D5 0230 903      BEQL 190$      : Br if not, failure
      35 13 0232 904      EXTZV #TR4$V_ADDR_AREA,-      : Get the area of the current node
      0A EF 0234 905      #TR4$S_ADDR_AREA,R3,R3
53 53 06 16 0239 906 160$: JSB @BTECOR(AP)      : Skip to next NDI, call BTE co-routine
      08 BC 16 023C 907      BLBC R0,190$      : Br if failure, don't pop stack
      2A 50 E9 023F 908      MOVL (SP)+,BTECOR(AP)      : Clean up stack
      08 AC 8E D0 023F 908
```

```
08 08 04 E0 0243 909 BBS #NDI V LOOP - ; Br if this is a LOOP NODE
08 08 AA ED 0245 910 CNFSB FLG(R10),170$ ;
08 06 0A ED 0248 911 #TR4$V-ADDR-AREA,- ; Is this our area?
53 12 AA 06 024A 912 #TR4$S-ADDR-AREA,- ;
E9 15 024B 913 CNFSW_ID(R10),R3 ;
FF53 31 024E 914 160$ ; Br if yes, skip this CNF
0250 915 170$: BRW 60$ ; Else, return the CNF
0253 916
0253 917 180$: ;
0253 918 ; Skip to next node in data base
0253 919 ;
08 BC 16 0253 920 JSB @BTECOR(AP) ; Call back co-routine
10 50 E9 0256 921 185$: BLBC R0,190$ ; Br if failure, don't pop stack
08 AC 8E D0 0259 922 MOVL (SP)+,BTECOR(AP) ; Else, save return address
06 E1 025D 923 BBC #NDI V MARKER,- ; Never return the NDI marker
EE 08 AA 025F 924 CNFSB FLG(R10),170$ ;
53 24 AA 3C 0262 925 MOVZWL NDI ADD(R10),R3 ; Else, get the node address
FF5C 31 0266 926 BRW 120$ ; Skip this CNF
0269 927
50 D4 0269 928 190$: CLRL R0 ; Say 'no more CNFs'
FF3B 31 026B 929 BRW 80$ ; Tell caller the bad news
026E 930
026E 931 200$: ;
026E 932 ; The caller wants to take the previous CNF
026E 933 ;
5A 1C AC D0 026E 934 MOVL CNFADD(AP),R10 ; Get previous CNF address
17 13 0272 935 BEQL 300$ ; Branch if none
00000000'EF 5A D1 0274 936 CMPL R10,NET$GL_DUM_NDI ; Is this a phantom NDI (from vector)?
10 12 027B 937 BNEQ 400$ ; If not, go with it
50 20 AC B0 027D 938 MOVW NODADD(AP),R0 ; Get previous node address
24 AA 50 B0 0281 939 MOVW R0,NDI ADD(R10) ; Stuff the address
12 AA 50 B0 0285 940 MOVW R0,CNFSW_ID(R10) ; Here too
02 11 0289 941 BRB 400$ ; Take common exit
028B 942
028B 943 300$: ;
028B 944 ; The caller wants to quit
028B 945 ;
5A D4 028B 946 CLRL R10 ; Nullify CNF pointer
028D 947
028D 948 ; The caller is done with the scan and wants the stack back.
028D 949
53 14 AC 7D 028D 950 400$: MOVQ TEMPRG(AP),R3 ; Restore R3,R4
50 04 AC D0 0291 951 MOVL CALLER(AP),R0 ; Get caller's return address
SE 5C D0 0295 952 MOVL AP,SP ; Restore original SP
5C 8ED0 0298 953 POPL AP ; Restore AP
SE 24 C0 029B 954 ADDL #9*4,SP ; Pop scratch storage
60 17 029E 955 JMP (R0) ; Return to caller
02A0 956
02A0 957 ;+
02A0 958 ; Get the collating value for this NDI, whether it's a real NDI or not.
02A0 959 ;
02A0 960 ; Inputs:
02A0 961 ; R10 = NDI address (maybe DUMMY NDI)
02A0 962 ; R7,R8 are scratch
02A0 963 ;
02A0 964 ; Outputs:
02A0 965 ; R10 = NDI address
```



```
02A0 966 : R7,R8 descriptor for NDI collate string
02A0 967 :
02A0 968 :
02A0 969 :- R3 is destroyed.
02A0 970 :
02A0 971 GET_COLLATE:
58 00000004'EF 9E 02A0 972 MOVAB NDI_Z_COL,R8 : Get address of collate buffer
00000000'EF 5A D1 02A7 973 CMPL R10,NET$GL_DUM_NDI : Is this the dummy NDI?
11 12 02AE 974 BNEQ 50$ : Br if no, get real collate value
68 D4 02B0 975 CLRL (R8) : Else, dummy up COLLATE VALUE
02 AB 24 AA 90 02B2 976 MOVAB NDI_ADD(R10),2(R8) : Set low byte of node address
01 AB 25 AA 90 02B7 977 MOVAB NDI_ADD+1(R10),1(R8) : Set high byte of node address
57 03 D0 02BC 978 MOVL #3,R7 : Set size of string
12 11 02BF 979 BRB 90$ : Continue with collate value
53 58 D0 02C1 980 50$: MOVL R8,R3 : Copy output buffer address
0367 8F 88 02C4 982 :
0BF9 30 02C4 983 PUSHR #*M<R0,R1,R2,R5,R6,R8,R9> : Save registers
0367 8F BA 02C8 984 BSBW NET$NDI_S_COL : Get the collating value
57 53 58 C3 02CB 985 POPR #*M<R0,R1,R2,R5,R6,R8,R9> : Restore registers
02CF 986 :
02CF 987 SUBL3 R8,R3,R7 : Calculate size of collate string
05 02D3 988 :
02D3 989 90$: RSB
02D4 990 :
```

```
02D4 992 .SBTTL NET$SCAN_AJI - SCAN AJI DATABASE
02D4 993 :+
02D4 994 NET$SCAN_AJI - Scan AJI database
02D4 995 :
02D4 996 This co-routine is used to scan the database, and return to the caller
02D4 997 (co-routine) for each entry in the database. These routines establish
02D4 998 the order of the database entries, above that of the natural ordering of
02D4 999 the collating field.
02D4 1000 :
02D4 1001 The search uses a dummy CNF which contains two pieces of information
02D4 1002 (as well as supplying a valid CNF address): A identifier describing
02D4 1003 the current adjacency being processed, and an identifier describing
02D4 1004 the previous adjacency (so we can go backwards).
02D4 1005 :
02D4 1006 Inputs:
02D4 1007 :
02D4 1008 R11 = Address of CNR
02D4 1009 R10 = Address of starting CNF (or 0 if to start at the beginning)
02D4 1010 :
02D4 1011 Outputs:
02D4 1012 :
02D4 1013 R10 = Address of CNF if dialogue aborted prematurely, else 0.
02D4 1014 :
02D4 1015 The caller receives control on each database entry in list (via co-routine
02D4 1016 call).
02D4 1017 :
02D4 1018 On input to co-routine:
02D4 1019 :
02D4 1020 R0 = True if entry was found. False if at end of list (R10 invalid)
02D4 1021 R10 = Address of CNF entry found
02D4 1022 :
02D4 1023 On output from co-routine:
02D4 1024 :
02D4 1025 R0 = CNFS_ADVANCE Advance to next CNF, continue dialogue
02D4 1026 CNFS_TAKE_PREV Return previous CNF, abort dialogue
02D4 1027 CNFS_TAKE_CURR Return current CNF, abort dialogue
02D4 1028 CNFS_QUIT Return no CNF (R10 = 0), abort dialogue
02D4 1029 :
02D4 1030 *** These routines must be abortable via a RET ***
02D4 1031 :---
02D4 1032 :
02D4 1033 NET$SCAN_AJI::
02D4 1034 TSTL R10 ; Adjacency scanner co-routine
02D4 1035 BEQL 5$ ; Already pointing to a CNF ?
02D4 1036 CMPL R11,R10 ; If EQL no, point to common CNF
02D4 1037 BNEQ 10$ ; At head of list ?
02D4 1038 5$: MOVAB NET$T_CNFAJI,R10 ; If NEQ no, assume R10 is valid
02D4 1039 MOVW #LPD$C_LOC_INX,CNFSW_ID(R10) ; Point to internal dummy CNF
02D4 1040 CLRW CNF$C_LENGTH(R10) ; Initialize search context
02D4 1041 10$: MOVL #1,R0 ; Initialize previous entry context
02D4 1042 20$: JSB @($P)+ ; Indicate success
02D4 1043 $DISPATCH R0,<- ; Call back our caller
02D4 1044 :
02D4 1045 <CNFS_ADVANCE, 30$> -; Advance to next CNF, continue dialogue
02D4 1046 <CNFS_TAKE_PREV, 40$> -; Return previous CNF, abort dialogue
02D4 1047 <CNFS_QUIT, 50$> -; CNF not found, abort dialogue
02D4 1048 <CNFS_TAKE_CURR, 60$> -; Take current CNF, abort dialogue
```

SA	00000000	EF	9E	02DD	1038	5\$:	MOVAB	NET\$T_CNFAJI,R10		
12	AA	01	B0	02E4	1039		MOVW	#LPD\$C_LOC_INX,CNFSW_ID(R10)		
24	AA	B4	02E8	1040			CLRW	CNF\$C_LENGTH(R10)		
50	01	D0	02EB	1041	10\$:		MOVL	#1,R0		
	9E	16	02EE	1042	20\$:		JSB	@(\$P)+		
			02F0	1043			\$DISPATCH	R0,<-		
			02F0	1044						
			02F0	1045			<CNFS_ADVANCE,	30\$>	-;	Advance to next CNF, continue dialogue
			02F0	1046			<CNFS_TAKE_PREV,	40\$>	-;	Return previous CNF, abort dialogue
			02F0	1047			<CNFS_QUIT,	50\$>	-;	CNF not found, abort dialogue
			02F0	1048			<CNFS_TAKE_CURR,	60\$>	-;	Take current CNF, abort dialogue

```

      02F0 1049
      02FC 1050
      0300 1051
      12 AA B0 0300 1052 30$: MOVW CNFSW_ID(R10),- ; Save current position
      24 AA 0303 1053          CNF$C_LENGTH(R10)
      12 AA B6 0305 1054 35$: INCW CNFSW_ID(R10) ; Advance to next ADJ slot
      58 12 AA 3C 0308 1055      MOVZWL CNFSW_ID(R10),R8 ; Get ADJ index
50 00000000'EF D0 030C 1056      MOVL NET$GC_PTR_VCB,R0 ; Get RCB address
      68 A0 58 B1 0313 1057      CMPW R8,RCB$W_MAX_ADJ(R0) ; Within range?
      0B 1A 0317 1058      BGTRU 38$ ; If not, terminate search
50 2C B048 D0 0319 1059      MOVL @RCB$L_PTR_ADJ(R0)[R8],R0 ; Get ADJ address
      E3 60 00 E1 031E 1060      BBC #ADJ$V_INUSE,ADJ$B_STS(R0) 35$ ; If slot not in use, continue
      C7 11 0322 1061      BRB 10$ ; Else, call back with success
      50 D4 0324 1062 38$: CLRL R0 ; No more adjacencies
      C6 11 0326 1063      BRB 20$ ; Call back with failure
      0328 1064
      24 AA B0 0328 1065 40$: MOVW CNF$C_LENGTH(R10),- ; Go back to previous link index
      12 AA 032B 1066          CNFSW_ID(R10)
      02 12 032D 1067      BNEQ 60$ ; If EQL then no previous link exists
      5A D4 032F 1068 50$: CLRL R10 ; Nullify CNF pointer
      05 0331 1069 60$: RSB ; Return to caller, terminate dialogue
```



```
0332 1071 .SBTTL NET$SCAN_SDI - SCAN SDI DATABASE
0332 1072 :+
0332 1073 : NET$SCAN_SDI - Scan SDI database
0332 1074 :
0332 1075 : This co-routine is used to scan the database, and return to the caller
0332 1076 : (co-routine) for each entry in the database. These routines establish
0332 1077 : the order of the database entries, above that of the natural ordering of
0332 1078 : the collating field.
0332 1079 :
0332 1080 : Each entry in this database corresponds to a DWB in the global linked
0332 1081 : list of DWBs. Each DWB represents a DLE session between a MOM process
0332 1082 : and a remote node.
0332 1083 :
0332 1084 : The search uses a dummy CNF which contains two pieces of information
0332 1085 : (as well as supplying a valid CNF address): An identifier describing
0332 1086 : the current DWB being processed, and an identifier describing
0332 1087 : the previous DWB (so we can go backwards).
0332 1088 :
0332 1089 : The database is collated on a identifier in the DWB which is unique
0332 1090 : among all the DWBs in the system.
0332 1091 :
0332 1092 : Inputs:
0332 1093 :
0332 1094 :     R11 = Address of CNR
0332 1095 :     R10 = Address of starting CNF (or 0 if to start at the beginning)
0332 1096 :
0332 1097 : Outputs:
0332 1098 :
0332 1099 :     R10 = Address of CNF if dialogue aborted prematurely, else 0.
0332 1100 :
0332 1101 : The caller receives control on each database entry in list (via co-routine
0332 1102 : call).
0332 1103 :
0332 1104 : On input to co-routine:
0332 1105 :
0332 1106 :     R0 = True if entry was found. False if at end of list (R10 invalid)
0332 1107 :     R10 = Address of CNF entry found
0332 1108 :
0332 1109 : On output from co-routine:
0332 1110 :
0332 1111 :     R0 = CNFS_ADVANCE      Advance to next CNF, continue dialogue
0332 1112 :           CNFS_TAKE_PREV   Return previous CNF, abort dialogue
0332 1113 :           CNFS_TAKE_CURR   Return current CNF, abort dialogue
0332 1114 :           CNFS_QUIT        Return no CNF (R10 = 0), abort dialogue
0332 1115 :
0332 1116 : *** These routines must be abortable via a RET ***
0332 1117 : ---
0332 1118 :
0332 1119 : NET$SCAN_SDI::
0332 1120 :     TSTL R10
0332 1121 :     BEQL 5$
0332 1122 :     CMPL R11,R10
0332 1123 :     BNEQ 10$
0332 1124 : 5$: MOVAB NET$T_CNF_SDI,R10
0332 1125 :     CLRW CNFSW_ID(R10)
0332 1126 :     CLRW CNFSC_LENGTH(R10)
0332 1127 : 10$: MOVL #1,R0
0332 1128 :
0332 1129 : ; DLE scanner co-routine
0332 1130 : ; Already pointing to a CNF ?
0332 1131 : ; If EQL no, point to common CNF
0332 1132 : ; At head of list ?
0332 1133 : ; If NEQ no, assume R10 is valid
0332 1134 : ; Point to internal dummy CNF
0332 1135 : ; Initialize search context
0332 1136 : ; Initialize previous entry context
0332 1137 : ; Indicate success
```

SA	05	D5	0332	1120	TSTL	R10		
	05	13	0332	1121	BEQL	5\$		
SA	5B	D1	0332	1122	CMPL	R11,R10		
	0D	12	0332	1123	BNEQ	10\$		
SA	00000000	EF	0332	1124	MOVAB	NET\$T_CNF_SDI,R10		
	12	AA	0332	1125	CLRW	CNFSW_ID(R10)		
	24	AA	0332	1126	CLRW	CNFSC_LENGTH(R10)		
	50	01	0332	1127	MOVL	#1,R0		
		D0	0332	1128				

```
9E 16 034B 1128 20$: JSB @ (SP)+ ; Call back our caller
034D 1129 $DISPATCH R0,<-
034D 1130
034D 1131 <CNFS_ADVANCE, 30$> -; Advance to next CNF, continue dialogue
034D 1132 <CNFS_TAKE_PREV, 40$> -; Return previous CNF, abort dialogue
034D 1133 <CNFS_QUIT, 50$> -; CNF not found, abort dialogue
034D 1134 <CNFS_TAKE_CURR, 60$> -; Take current CNF, abort dialogue
034D 1135
0359 1136 >
035D 1137 BUG_CHECK NETNOSTATE,FATAL
12 AA B0 035D 1138 30$: MOVW CNFSW_ID(R10),- ; Save current position
24 AA 0360 1139 CNFSC_LENGTH(R10)
51 01 D0 0362 1140 MOVL #1,R1 ; Indicate that we want the 'next one'
1A 10 0365 1141 BSBB GET_DWB ; Locate next DWB
26 AA 51 D0 0367 1142 MOVL R1,CNFSC_LENGTH+2(R10) ; Store address of DWB for action routines
DE 11 0368 1143 BRB 20$ ; Return to caller with status
24 AA B0 036D 1144 40$: MOVW CNFSC_LENGTH(R10),- ; Go back to previous link index
12 AA 0370 1146 CNFSW_ID(R10)
0A 13 0372 1147 BEQL 50$ ; If EQL then no previous link exists
51 D4 0374 1148 CLRL R1 ; Indicate that we want 'this one'
09 10 0376 1149 BSBB GET_DWB ; Locate next DWB
26 AA 51 D0 0378 1150 MOVL R1,CNFSC_LENGTH+2(R10) ; Store address of DWB for action routines
02 11 037C 1151 BRB 60$ ; Abort dialogue, return with CNF
037E 1152
5A D4 037E 1153 50$: CLRL R10 ; Nullify CNF pointer
05 0380 1154 60$: RSB ; Return to caller, terminate dialogue
0381 1155
0381 1156 ;
0381 1157 ; Local subroutine to locate a DWB in the global DWB list given it's
0381 1158 ; unique NETACP channel number.
0381 1159 ;
0381 1160
0381 1161 GET_DWB:
0381 1162 PUSHF #M<R2,R3,R4,R5> ; Save registers
50 00000000'EF D0 0383 1163 MOVL NET$GL_DLÉ_UCB0,R0 ; Get ND's UCB0
52 0090 C0 9E 038A 1164 MOVAB UCBSQ_DWB_LIST(R0),R2 ; Get address of listead
55 52 D0 038F 1165 MOVL R2,R5 ; Setup for loop
55 65 D0 0392 1166 10$: MOVL (R5),R5 ; Get next entry
52 55 D1 0395 1167 CMPL R5,R2 ; End of list?
26 13 0398 1168 BEQL 50$ ; Branch if so
4E A5 B1 039A 1169 CMPW DWBSW_ID(R5),- ; Have we found the right spot?
12 AA 039D 1170 CNFSW_ID(R10)
F1 1F 039F 1171 BLSSU 10$ ; If still LSS, keep scanning
05 13 03A1 1172 BEQL 15$ ; Branch if same
03A3 1173
03A3 1174 ; We have found the 'next entry' in the collating sequence,
03A3 1175 ; if the current one went away.
03A3 1176
1A 51 E9 03A3 1177 BLBC R1,50$ ; If caller wanted current,
0B 11 03A6 1178 BRB 20$ ; then too bad, else use next
03A8 1179
03A8 1180 ; We have found the 'current entry' in the collating sequence.
03A8 1181
0B 51 E9 03A8 1182 15$: BLBC R1,20$ ; If caller wanted next one,
55 65 D0 03AB 1183 MOVL (R5),R5 ; Skip to next one
52 55 D1 03AE 1184 CMPL R5,R2 ; End of list?
```

50	0D	13	03B1	1185		BEQL	50\$:	If so, report error
51	01	D0	03B3	1186	20\$:	MOVL	#1,R0	:	Success
	55	D0	03B6	1187		MOVL	R5,R1	:	Return DWB address in R1
4E	A5	B0	03B9	1188		MOVW	DWB\$W_ID(R5),-	:	Stuff the collating value in
12	AA		03BC	1189			CNF\$W_ID(R10)	:	the CNF
	04	11	03BE	1190		BRB	90\$		
	50	D4	03C0	1191	50\$:	CLRL	R0	:	Failure
	51	D4	03C2	1192		CLRL	R1	:	Make sure DWB address is 0
	3C	BA	03C4	1193	90\$:	POPR	#^M<R2,R3,R4,R5>	:	Restore registers
	05	03C6	1194			RSB			


```
03C7 1196 .SBTTL NET$SCAN_ARI - SCAN ARI DATABASE
03C7 1197 :+
03C7 1198 : NET$SCAN_ARI - Scan ARI (area) database
03C7 1199 :
03C7 1200 : This co-routine is used to scan the database, and return to the caller
03C7 1201 : (co-routine) for each entry in the database. These routines establish
03C7 1202 : the order of the database entries, above that of the natural ordering of
03C7 1203 : the collating field.
03C7 1204 :
03C7 1205 : The search uses a dummy CNF which contains two pieces of information
03C7 1206 : (as well as supplying a valid CNF address): A identifier describing
03C7 1207 : the current area being processed, and an identifier describing
03C7 1208 : the previous area (so we can go backwards).
03C7 1209 :
03C7 1210 : Inputs:
03C7 1211 :
03C7 1212 :     R11 = Address of CNR
03C7 1213 :     R10 = Address of starting CNF (or 0 if to start at the beginning)
03C7 1214 :
03C7 1215 : Outputs:
03C7 1216 :
03C7 1217 :     R10 = Address of CNF if dialogue aborted prematurely, else 0.
03C7 1218 :
03C7 1219 : The caller receives control on each database entry in list (via co-routine
03C7 1220 : call).
03C7 1221 :
03C7 1222 : On input to co-routine:
03C7 1223 :
03C7 1224 :     R0 = True if entry was found. False if at end of list (R10 invalid)
03C7 1225 :     R10 = Address of CNF entry found
03C7 1226 :
03C7 1227 : On output from co-routine:
03C7 1228 :
03C7 1229 :     R0 = CNFS_ADVANCE      Advance to next CNF, continue dialogue
03C7 1230 :           CNFS_TAKE_PREV   Return previous CNF, abort dialogue
03C7 1231 :           CNFS_TAKE_CURR   Return current CNF, abort dialogue
03C7 1232 :           CNFS_QUIT        Return no CNF (R10 = 0), abort dialogue
03C7 1233 :
03C7 1234 : *** These routines must be abortable via a RET ***
03C7 1235 : ---
03C7 1236 :
03C7 1237 : NET$SCAN_ARI::
03C7 1238 :     TSTL     R10
03C7 1239 :     BEQL     5$
03C7 1240 :     CMPL     R11,R10
03C7 1241 :     BNEQ     10$
03C7 1242 : 5$: MOVAB     NET$T_CNF_ARI,R10
03C7 1243 :     CLRW     CNFSW_ID(R10)
03C7 1244 :     CLRW     CNFSC_LENGTH(R10)
03C7 1245 : 10$: MOVL     #1,R0
03C7 1246 : 20$: JSB      @($P)+
03C7 1247 :     $DISPATCH R0,<-
03C7 1248 :
03C7 1249 :     <CNFS_ADVANCE, 30$>
03C7 1250 :     <CNFS_TAKE_PREV, 40$>
03C7 1251 :     <CNFS_QUIT, 50$>
03C7 1252 :     <CNFS_TAKE_CURR, 60$>
03C7 1253 :
03C7 1254 : : Area scanner co-routine
03C7 1255 : : Already pointing to a CNF ?
03C7 1256 : : If EQL no, point to common CNF
03C7 1257 : : At head of list ?
03C7 1258 : : If NEQ no, assume R10 is valid
03C7 1259 : : Point to internal dummy CNF
03C7 1260 : : Initialize search context
03C7 1261 : : Initialize previous entry context
03C7 1262 : : Indicate success
03C7 1263 : : Call back our caller
03C7 1264 :
03C7 1265 : -: Advance to next CNF, continue dialogue
03C7 1266 : -: Return previous CNF, abort dialogue
03C7 1267 : -: CNF not found, abort dialogue
03C7 1268 : -: Take current CNF, abort dialogue
```

SA	00000000	EF	9E	03D0	1242	5\$:	MOVAB	NET\$T_CNF_ARI,R10
	12	AA	B4	03D7	1243		CLRW	CNFSW_ID(R10)
	24	AA	B4	03DA	1244		CLRW	CNFSC_LENGTH(R10)
	50	01	D0	03DD	1245	10\$:	MOVL	#1,R0
		9E	16	03E0	1246	20\$:	JSB	@(\$P)+
				03E2	1247		\$DISPATCH	R0,<-
				03E2	1248			
				03E2	1249		<CNFS_ADVANCE,	30\$>
				03E2	1250		<CNFS_TAKE_PREV,	40\$>
				03E2	1251		<CNFS_QUIT,	50\$>
				03E2	1252		<CNFS_TAKE_CURR,	60\$>

```

      03E2 1253
      03EE 1254
      03F2 1255
12 AA B0 03F2 1256 30$: MOVW CNFSW_ID(R10),- ; Save current position
24 AA 03F3 1257 CNFSC_LENGTH(R10)
12 AA B6 03F7 1258 35$: INCW CNFSW_ID(R10) ; Advance to next area number
58 12 AA 3C 03FA 1259 MOVZWL CNFSW_ID(R10),R8 ; Get area number
50 00000000 EF D0 03FE 1260 MOVL NET$G[ PTR_VCB,R0 ; Get RCB address
008B C0 58 91 0405 1261 CMPB R8,RCBSB_HOMAREA(R0) ; Our own area?
      D1 13 040A 1262 BEQL 10$ ; If so, return it
008C C0 58 B1 040C 1263 CMPW R8,RCBSB_MAX_AREA(R0) ; Within range?
      OD 1A 0411 1264 BGTRU 38$ ; If not, terminate search
20 A0 D5 0413 1265 TSTL RCB$[ PTR_ADA(R0) ; Are we a level 2 router?
      DF 13 0416 1266 BEQL 35$ ; If not, skip the following
20 B048 B5 0418 1267 TSTW @RCBS[ PTR_ADA(R0)[R8] ; Is area reachable?
      D9 13 041C 1268 BEQL 35$ ; If not, then skip to next one
      BD 11 041E 1269 BRB 10$ ; Else, return it
50 D4 0420 1270 38$: CLRL R0 ; No more adjacencies
      BC 11 0422 1271 BRB 20$ ; Call back with failure
      0424 1272
24 AA B0 0424 1273 40$: MOVW CNFSC_LENGTH(R10),- ; Go back to previous entry
12 AA 0427 1274 CNFSW_ID(R10)
      02 12 0429 1275 BNEQ 60$ ; If EQL then no previous entry exists
5A D4 042B 1276 50$: CLRL R10 ; Nullify CNF pointer
      05 042D 1277 60$: RSB ; Return to caller, terminate dialogue
```

```
042E 1279 .SBTTL NET$SPCSCAN_XXX - SPECIAL DATABASE SCAN ROUTINES
042E 1280 :+
042E 1281 : NET$SPCSCAN_XXX - Special database scan routines
042E 1282 :
042E 1283 : These routines are called to scan a CNF entry if the search operator is EQL.
042E 1284 :
042E 1285 : Inputs:
042E 1286 :
042E 1287 :     R11 = Address of CNR
042E 1288 :     R10 = Address of CNF
042E 1289 :     R9  = Field ID of search field.
042E 1290 :     R7,R8 = Descriptor of search key value
042E 1291 :
042E 1292 : Outputs:
042E 1293 :
042E 1294 :     R0 = Always clear.
042E 1295 :         Bit 0: Set if success, else clear.
042E 1296 :         Bit 1: Set if key is recognized, else clear.
042E 1297 :
042E 1298 :-
042E 1299 :
042E 1300 NET$SPCSCAN_CRI:: : Circuit CNF real SCAN routine
042E 1301 NET$SPCSCAN_PLI:: : Line CNF real SCAN routine
042E 1302 NET$SPCSCAN_LNI:: : Local node CNF real SCAN routine
042E 1303 NET$SPCSCAN_OBI:: : Object CNF scanner SCAN routine
042E 1304 NET$SPCSCAN_EFI:: : Event filter CNF SCAN routine
042E 1305 NET$SPCSCAN_ESI:: : Event sink CNF SCAN routine
042E 1306 NET$SPCSCAN_SPI:: : Server process CNF SCAN routine
042E 1307 NET$SPCSCAN_LLI:: : Logical link CNF SCAN routine
042E 1308 NET$SPCSCAN_AJI:: : Adjacency CNF SCAN routine
042E 1309 NET$SPCSCAN_SDI:: : DLE CNF SCAN routine
042E 1310 NET$SPCSCAN_ARI:: : AREA Adjacency CNF SCAN routine
50  D4 042E 1311 CLRE R0
    05 0430 1312 RSB
```



```
0431 1314 .SBTTL NET$SPCSCAN_NDI - SPECIAL SCAN OF NDI DATABASE
0431 1315
0431 1316 NET$SPCSCAN_NDI - Special scan of NDI database
0431 1317
0431 1318 This routine is used to scan the NDI database and return to the caller
0431 1319 the address of the CNF. This routine can only be called if the operation
0431 1320 is an EQL or FNDPOS operation. This routine will return any NDI except
0431 1321 for the MARKER NDI.
0431 1322
0431 1323 Inputs:
0431 1324
0431 1325 R11 = Address of CNR
0431 1326 R10 = Address of starting CNF (or 0 if to start at the beginning)
0431 1327 R9 = Field ID of search field.
0431 1328 R7,R8 = Descriptor of search key or value
0431 1329
0431 1330 Outputs:
0431 1331
0431 1332 R10 = Address of CNF if success, else 0.
0431 1333 R0 = Bit 0: Set if success, else clear.
0431 1334 Bit 1: Set if key is recognized, else clear.
0431 1335
0431 1336 ---
0431 1337
0431 1338 NET$SPCSCAN_NDI::
0431 1339 PUSHR #M<R3,R4,R7,R8> ; Find NDI block
0431 1340 CLRL R0 ; Save registers
0431 1341 CMPL R9,#NFB$C_NDI_COL ; Assume failure
0431 1342 BEQL 20$ ; Searching by collating value?
0431 1343 CMPL R9,#NFB$C_NDI_ADD ; If so, take it
0431 1344 BEQL 50$ ; Searching by node address?
0431 1345 CMPL R9,#NFB$C_NDI_TAD ; If so, take it
0431 1346 BEQL 30$ ; Searching by transformed node address?
0431 1347 CMPL R9,#NFB$C_NDI_NNA ; If so, take it
0431 1348 BEQL 10$ ; Searching by node name?
0431 1349 BRW 110$ ; If so, take it
0431 1350 ; Else, leave with no match
0431 1351
0431 1352 ; Name value, search the NAME tree for match
0431 1353 10$: BSBW NET$FIND_NAME ; Search the name tree
0431 1354 BRW 100$ ; Exit
0431 1355
0431 1356 ; Collate value, search the COLLATE tree for match
0431 1357 20$: BSBW NET$FIND_NDI ; Search the collate tree
0431 1358 BRW 100$ ; Exit
0431 1359
0431 1360 ; Transformed node address
0431 1361
0431 1362 If the node address equals the executors node address
0431 1363 then change it to zero;
0431 1364 Swap the bytes of the node address field
0431 1365
0431 1366 30$: MOVL NET$GL_PTR_VCB,R0 ; Get the RCB address
0431 1367 CMPW R8,RCB$W_ADDR(R0) ; Is this the executors address?
0431 1368 BNEQ 50$ ; Br if no, then okay
0431 1369 CLRL R8 ; Else, zero the node address
0431 1370
```

0198 8F BB 0431 1339
50 D4 0435 1340
02020040 8F 59 D1 0437 1341
24 13 043E 1342
02010012 8F 59 D1 0440 1343
30 13 0447 1344
02010010 8F 59 D1 0449 1345
18 13 0450 1346
02020043 8F 59 D1 0452 1347
03 13 0459 1348
009B 31 045B 1349
045E 1350
045E 1351
045E 1352
FB9F' 30 045E 1353 10\$: BSBW NET\$FIND_NAME ; Search the name tree
0092 31 0461 1354 BRW 100\$; Exit
0464 1355
0464 1356
0464 1357
FB99' 30 0464 1358 20\$: BSBW NET\$FIND_NDI ; Search the collate tree
008C 31 0467 1359 BRW 100\$; Exit
046A 1360
046A 1361
046A 1362
046A 1363
046A 1364
046A 1365
046A 1366
50 00000000'EF D0 046A 1367 30\$: MOVL NET\$GL_PTR_VCB,R0 ; Get the RCB address
OE AO 58 B1 0471 1368 CMPW R8,RCB\$W_ADDR(R0) ; Is this the executors address?
02 12 0475 1369 BNEQ 50\$; Br if no, then okay
58 D4 0477 1370 CLRL R8 ; Else, zero the node address

```

                                0479 1371
                                0479 1372
                                0479 1373
                                : Node address
50      02 AE 58 DD 0479 1374 50$: PUSH  R8      : Save node address
      58 F8 8F D4 047B 1375      CLRL  -(SP)      : Make some room on the stack
      01 AE 50 90 047D 1376      MOV  R8,2(SP)      : Store low byte
      57 03 9A 78 0481 1377      ASHL  #-8,R8,R0      : Swap down high byte
      58 05 90 90 0486 1378      MOV  R0,1(SP)      : Store high byte
      FB6D' 30 9A 048A 1379      MOVZBL #3,R7      : Set string length
      SE 04 D0 048D 1380      MOVL  SP,R8      : Point R8 to string
      8ED0' 30 0490 1381      BSBW  NET$FIND_NDI      : Search the collate tree
      5E 04 C0 0493 1382      ADDL  #4,SP      : Cleanup stack
      51 50 8E 0496 1383      POPL  R8      : Restore node address
      09 E8 0499 1384      BLBS  R0,80$      : Br if success
      52 00000000'EF E0 049C 1385      BBS  #NET$V_INTRNL,-      : If internal, then not interested
      049E 1386      NET$GL_FLAGS,100$      : in 'phantom' NDIs
      5A D5 04A4 1387
      05 13 04A6 1388
      5B 5A D1 04A8 1389
      49 12 04AB 1391
      54 00000000'EF D0 04AD 1392 60$: MOVL  NET$GL_PTR_VCB,R4      : Was starting CNF zero?
      0A EF 04B4 1393      EXTZV  #TR4$V_ADDR_AREA,-      : Br if yes, okay
      53 58 06 04B6 1394      #TR4$S_ADDR_AREA,R8,R3      : Else, is starting CNF the CNR?
      00BB C4 53 91 04B9 1395      CMPB  R3,RCB$B_HOMEAREA(R4)      : Br if not, return error
      36 12 04BE 1396      BNEQ  100$      : Get the RCB address
      OE A4 58 B1 04C0 1397      CMPW  R8,RCB$W_ADDR(R4)      : Get the area address
      30 13 04C4 1398      BEQL  100$      : Is this our area?
      00 EF 04C6 1399      EXTZV  #TR4$V_ADDR_DEST,-      : Br if not, return failure
      53 58 0A 04C8 1400      #TR4$S_ADDR_DEST,R8,R3      : Is this for the local node?
      29 13 04CB 1401      BEQL  100$      : Br if yes, return error
      5A A4 53 B1 04CD 1402      CMPW  R3,RCB$W_MAX_ADDR(R4)      : Get the node address
      23 1A 04D1 1403      BGTRU  100$      : Br if zero, return error
      1C B443 B5 04D3 1404      TSTW  @RCB$L_PTR_OA(R4)[R3]      : Is it still in the area?
      1D 13 04D7 1405      BEQL  100$      : Br if not, return error
      5A 00000000'EF D0 04D9 1406      MOVL  NET$GL_DUM_NDI,R10      : Is the node reachable?
      12 AA 58 B0 04E0 1407      MOVW  R8,CNF$W_ID(R10)      : Br if not, return error
      24 AA 58 B0 04E4 1408      MOVW  R8,NDI_ADD(R10)      : Else, use the dummy NDI
      50 01 9A 04E8 1409      MOVZBL #1,R0      : Stuff the node address
      09 11 04EB 1410      BRB  100$      : ..here also
      06 E1 04ED 1411 80$: BBC  #NDI_V_MARKER,-      : Return success
      04 0B AA 04EF 1412      CNF$B_FLG(R10),100$      : Exit
      50 D4 04F2 1413 90$: CLRL  R0      : Never return the marker CNF
      5A D4 04F4 1414      CLRL  R10      : Indicate failure
      50 02 88 04F6 1415 100$: BISB  #2,R0      : Return error
      0198 8F BA 04F9 1416 110$: POPR  #^M<R3,R4,R7,R8>      : Return indicator that key accepted
      05 04FD 1417      RSB      : Restore registers
      : Return to caller
```

```
04FE 1419 .SBTTL NET$PRE_QIO_XXX - PRE-QIO PROCESSING
04FE 1420
04FE 1421 * NET$PRE_QIO_XXX - Perform pre-QIO database processing
04FE 1422
04FE 1423 This routine is called just after validating the NFB for a database
04FE 1424 function to do any special pre-processing before the request is attempted.
04FE 1425
04FE 1426 Inputs:
04FE 1427
04FE 1428 R11 = Address of CNR
04FE 1429 NET$GQ_SRCH_KEY = Descriptor of search key value
04FE 1430 NET$GL_SRCH_ID = Field ID of search field.
04FE 1431
04FE 1432 Outputs:
04FE 1433
04FE 1434 NET$GQ_SRCH_KEY = New search key value (if reformatted)
04FE 1435
04FE 1436 ---
04FE 1437 NET$PRE_QIO_NDI::
04FE 1438 CMPL NET$GL_SRCH_ID,#NFB$C_NDI_TAD ; Searching by node address?
04FE 1439 BEQL 10$ ; If so, transform key
04FE 1440 CMPL NET$GL_SRCH_ID,#NFB$C_NDI_ADD ; Searching by node address?
04FE 1441 BNEQ 90$ ; If not, skip it
04FE 1442 10$: MOVL NET$GQ_SRCH_KEY+4,R1 ; Get the node address
04FE 1443 BEQL 90$ ; If 0, skip it
04FE 1444 EXTZV #TR4$V_ADDR_AREA,- ; Get the area number
04FE 1445 #TR4$S_ADDR_AREA,R1,R0
04FE 1446 BNEQ 90$ ; Check it if non-zero
04FE 1447 MOVL NET$GL_PTR_VCB,R2 ; Get RCB address
04FE 1448 INSV RCB$B_HOME$AREA(R2),- ; If area = 0, then use our area
04FE 1449 #TR4$V_ADDR_AREA,- ; (accept 0 as synonym for our area)
04FE 1450 #TR4$S_ADDR_AREA,R1
04FE 1451 BSBW SUPPRESS_AREA ; Suppress area, if necessary, to be
04FE 1452 ; consistent with the TAD which is also
04FE 1453 ; suppressed (so that it will match)
04FE 1454 MOVL R1,NET$GQ_SRCH_KEY+4 ; Set new search key
04FE 1455 90$:
04FE 1456 NET$PRE_QIO_LNI::
04FE 1457 NET$PRE_QIO_OBI::
04FE 1458 NET$PRE_QIO_EFI::
04FE 1459 NET$PRE_QIO_ESI::
04FE 1460 NET$PRE_QIO_LLI::
04FE 1461 NET$PRE_QIO_SPI::
04FE 1462 NET$PRE_QIO_AJI::
04FE 1463 NET$PRE_QIO_SDI::
04FE 1464 NET$PRE_QIO_ARI::
04FE 1465
04FE 1466 MOVL S*#SS$_NORMAL,R0 ; Indicate success
04FE 1467 RSB
```

02010010 8F 00000000'EF D1 04FE 1437
02010012 8F 00000000'EF D1 0509 1438
51 00000004'EF D0 050B 1439
1F 13 0516 1440
0A EF 0518 1441 10\$:
50 51 06 051F 1442
18 0521 1443
52 00000000'EF D0 0523 1444
008B C2 F0 0526 1445
0A 0528 1446
51 06 052F 1447
09FF 30 0533 1448
0534 1449
0536 1450
0539 1451
0539 1452
00000004'EF 51 D0 0539 1453
0540 1454
0540 1455
0540 1456
0540 1457
0540 1458
0540 1459
0540 1460
0540 1461
0540 1462
0540 1463
50 00' D0 0540 1464
05 0543 1465


```
0544 1467 .SBTTL NET$SHOW_xxx - PRE-SHOW PROCESSING
0544 1468 :+
0544 1469 : NET$SHOW_xxx - Show QIO pre-processing
0544 1470 :
0544 1471 : This routine is called for each CNF which is about to be returned
0544 1472 : to a "show" QIO.
0544 1473 :
0544 1474 : Inputs:
0544 1475 :
0544 1476 : R11 = Address of CNR
0544 1477 : R10 = Address of CNF
0544 1478 :
0544 1479 : Outputs:
0544 1480 :
0544 1481 : R0 = Status code
0544 1482 :
0544 1483 : The CNF may be updated.
0544 1484 :-
0544 1485 :
0544 1486 NET$SHOW_LNI::
0544 1487 NET$SHOW_NDI::
0544 1488 NET$SHOW_OBI::
0544 1489 NET$SHOW_EFI::
0544 1490 NET$SHOW_ESI::
0544 1491 NET$SHOW_LLI::
0544 1492 NET$SHOW_SPI::
0544 1493 NET$SHOW_AJI::
0544 1494 NET$SHOW_SDI::
0544 1495 NET$SHOW_ARI::
50 00' D0 0544 1496 MOVL S^#SS$_NORMAL,R0 ; Indicate success
05 0544 1497 RSB
```

```
0548 1499 .SBTTL NET$DEFAULT_XXX - APPLY DEFAULT VALUES
0548 1500 :+
0548 1501 : NET$DEFAULT_XXX - Apply default values to selected CNF parameters.
0548 1502 :
0548 1503 : This routine is called by CNF$INSERT just prior to validating a CNF
0548 1504 : entry which is to be inserted into the database. Its purpose is to
0548 1505 : supply default values to selected parameters.
0548 1506 :
0548 1507 : INPUTS:      R11      CNR pointer
0548 1508 :              R10      CNF pointer
0548 1509 :
0548 1510 : OUTPUTS:     R11      CNR pointer
0548 1511 :              R10      CNF pointer
0548 1512 :              R0       SS$_NORMAL -- this routine always succeeds.
0548 1513 :
0548 1514 : All other registers contain garbage.
0548 1515 :-
0548 1516 NET$DEFAULT_LNI::
0548 1517 $GETFLD lni,l,ety      : Get executor type
0555 1518 BLBS RO,NET$APPLY_DFLT : If specified, then continue
0558 1519 JSB NET$GET_END      : Get endnode info
055E 1520 BLBC RO,NET$APPLY_DFLT : If failure, then use default
0561 1521 MOVL #ADJ$C PTY PR4N,R8 : Use endnode as default
0564 1522 BSBW CNF$PUT_FIELD      : Store it in the CNF
0567 1523 NET$DEFAULT_OBI::
0567 1524 NET$DEFAULT_EFI::
0567 1525 NET$DEFAULT_ESI::
0567 1526 NET$DEFAULT_LLI::
0567 1527 NET$DEFAULT_SPI::
0567 1528 NET$DEFAULT_AJI::
0567 1529 NET$DEFAULT_SDI::
0567 1530 NET$DEFAULT_ARI::
0567 1531 NET$APPLY_DFLT::
0567 1532 MOVZBL CNR$B_TYPE(R11),R0 : Apply default CNF parameter values
056B 1533 MOVL NET$AC_CNF_DFLT[R0],R6 : Get database i.d.
0573 1534 : Get parameter id,value table
0573 1535 NET$TABLE_DFLT::
0573 1536 : Apply defaults given table address
0573 1537 10$: MOVL (R6)+,R9 : R6 = default table address
0576 1538 BEQL 50$ : Get parameter i.d., advance R6
0578 1539 BSBW CNF$GET_FIELD : Done if EQL
057B 1540 MOVL (R6)+,R8 : See if field is already setup
057E 1541 BLBS RO,10$ : Get parameter value, advance R6
0581 1542 BSBW CNF$PUT_FIELD : If LBS the no need for default
0584 1543 BRB 10$ : Store it in the CNF
0586 1544 50$: MOVL S^#SS$_NORMAL,R0 : Ignore errors
0589 1545 RSB : Always successful
: Done
```

```
058A 1547 .SBTTL NET$DEFAULT_NDI - APPLY DEFAULT VALUES TO NDI CNF
058A 1548
058A 1549 :+ NET$DEFAULT_NDI - Apply default values to NDI CNF parameters -
058A 1550 : also set the LOOP bit in the FLG byte if needed.
058A 1551
058A 1552 This routine is called by CNF$INSERT just prior to validating a CNF
058A 1553 entry which is to be inserted into the database. Its purpose is to
058A 1554 supply default values to selected parameters.
058A 1555
058A 1556 INPUTS: R11 CNR pointer
058A 1557 R10 CNF pointer
058A 1558
058A 1559 OUTPUTS: R11 CNR pointer
058A 1560 R10 CNF pointer
058A 1561 R0 SS$_NORMAL -- this routine always succeeds.
058A 1562
058A 1563 All other registers contain garbage.
058A 1564
058A 1565 NET$DEFAULT_NDI::
DB 10 058A 1566 BSBB NET$APPLY_DFLT ; Apply defaults
1B 50 E9 058C 1567 $GETFLD ndi,l,add ; Get the node address
58 D5 0599 1568 BLBC R0,90$ ; Br if none, will fail later
14 12 059C 1569 TSTL R8 ; Is node address zero?
05A0 1570 BNEQ 90$ ; Br if no, not a loop node
04 50 E9 05AD 1571 $GETFLD ndi,s,nli ; Get the optional circuit name
10 88 05AD 1572 BLBC R0,90$ ; Br if none, not a loop node
0B AA 05B0 1573 BISB #1&NDI_V_LOOP,- ; Mark this as a 'LOOP' node
50 00 D0 05B2 1574 CNF$B_FLG(R10)
05 05B4 1575 90$: MOVL S^#SS$_NORMAL,R0 ; Always successful
05B7 1576 RSB ; Done
```



```
0588 1578 .SBTTL NET$INSERT_LNI - PRE-INSERTION PROCESSING
0588 1579
0588 1580 * NET$INSERT_LNI - Insert an LNI entry into database
0588 1581
0588 1582 This routine is called to validate the CNF entry before inserting
0588 1583 it into the database.
0588 1584
0588 1585 Inputs:
0588 1586
0588 1587 R11 = Address of CNR
0588 1588 R10 = Address of CNF
0588 1589
0588 1590 Outputs:
0588 1591
0588 1592 R0 = Status code. If error, entry is not inserted.
0588 1593
0588 1594
0588 1595 NET$INSERT_LNI::
0588 1596 $GETFLD lni,l,add ; Get the node address
0588 1597 BLBS R0,5$ ; If LBC then report bad node address
0588 1598 BRW 110$ ;
0588 1599 5$: MOVL R8,R5 ; Has the address been set yet?
0588 1600 BEQL 10$ ; If not set, skip address checks
0588 1601 MOVL NET$GL_PTR_VCB,R4 ; Get RCB address
0588 1602 CMPW R8,RCB$W_ADDR(R4) ; Is the address being changed?
0588 1603 BNEQ 20$ ; If so, perform address checks
0588 1604 10$: BRW 140$ ; Skip all address checks
0588 1605 20$:
0588 1606 ; If we are running in a cluster, ensure that the address specified
0588 1607 ; in the SYSGEN parameter SCSSYSTEMID matches the DECnet node
0588 1608 ; address with the area number. If SCSSYSTEMID contains no area, and
0588 1609 ; the node address is in area 1, don't compare area...
0588 1610
0588 1611 TSTL G^CLUS$GL_CLUB ; Are we in a cluster?
0588 1612 BEQL 50$ ; If EQL, no, skip the test
0588 1613 MOVL R5,R1 ; Make copy of address for CMPW
0588 1614 EXTZV #TR4$V_ADDR_AREA,- ; Get the area number of SCSSYSTEMID
0588 1615 #TR4$S_ADDR_AREA,G^SCS$GB_SYSTEMID,R0
0588 1616 BNEQ 30$ ; If NEQ, compare full address
0588 1617 EXTZV #TR4$V_ADDR_AREA,- ; Get the area number of node address
0588 1618 #TR4$S_ADDR_AREA,R5,R0
0588 1619 CMPL R0,#1 ; Is it area 1?
0588 1620 BNEQ 40$ ; If NEQ, no: areas do not match.
0588 1621
0588 1622 ; Just compare the node address portions.
0588 1623
0588 1624 EXTZV #TR4$V_ADDR_DEST,- ; Get the node within area
0588 1625 #TR4$S_ADDR_DEST,R5,R1
0588 1626
0588 1627 ; Note: R1 contains node address, or node with area if area = 1
0588 1628
0588 1629 30$: CMPW R1,G^SCS$GB_SYSTEMID ; Does the node address match?
0588 1630 BEQL 50$ ; If EQL, yes
0588 1631 BRW 190$ ; No, report error
0588 1632 40$:
0588 1633 50$:
0588 1634
0588 1635 ; If we are acting as a Phase IV router, then if no area number
0588 1636 ; has been specified as the executor address, then default it to
```

03 50 E8 05C5 1597
00E8 31 05C8 1598
55 58 D0 05CB 1599 5\$:
0D 13 05CE 1600
54 00000000'EF D0 05D0 1601
0E A4 58 B1 05D7 1602
03 12 05DB 1603
0107 31 05DD 1604 10\$:
05E0 1605 20\$:
05E0 1606
05E0 1607
05E0 1608
05E0 1609
05E0 1610
00000000'GF D5 05E0 1611
29 13 05E6 1612
51 55 D0 05E8 1613
0A EF 05EB 1614
50 00000000'GF 06 05ED 1615
0F 12 05F4 1616
0A EF 05F6 1617
50 55 06 05F8 1618
01 50 D1 05FB 1619
0E 12 05FE 1620
0600 1621
0600 1622
0600 1623
51 55 00 EF 0600 1624
0A 0602 1625
0605 1626
0605 1627
0605 1628
00000000'GF 51 B1 0605 1629 30\$:
03 13 060C 1630
0104 31 060E 1631 40\$:
0611 1632 50\$:
0611 1633
0611 1634

```
00 03 34 50 E9 0611 1635 : "1", and set a flag indicating that we should suppress the area
      58 91 0611 1636 : number on all node addresses returned to higher layers (NML/EVL).
      34 13 0611 1637 :
      0A ED 0611 1638 : $GETFLD Lni, L, ety : Get executor type
      55 06 061E 1639 BLBC R0, 60$ : If not set, then error
      3D 12 0621 1640 CMPB R8, #ADJ$C_PTY_AREA : Are we an area router?
      0A 01 FO 0624 1641 BEQL 70$ : If so, bypass checks
      55 06 0626 1642 CMPZV #TR4$V_ADDR_AREA, - : Is the area number 0?
      58 55 DO 0628 1643 #TR4$S_ADDR_AREA, R5, #0
      3D 12 062B 1644 BNEQ 80$ : If not, then it's ok
      0A 01 FO 062D 1645 INSV #1, #TR4$V_ADDR_AREA, - : Default it to "1"
      55 06 0630 1646 #TR4$S_ADDR_AREA, R5
      58 55 DO 0632 1647 MOVL R5, R8 : Set new address
      25 50 E9 0635 1648 $PUTFLD Lni, L, add : Store it
      58 01 DO 0642 1649 BLBC R0, 80$ : If error trying to store, skip it
      58 50 E9 0645 1650 MOVL #1, R8 : Remember to suppress area from now on
      10 11 0648 1651 $PUTFLD Lni, v, sup : Store the area suppression flag
      58 50 E9 0655 1652 60$: BLBC R0, 110$ : Exit if error trying to store
      10 11 0658 1653 BRB 80$
      065A 1654 :
      065A 1655 : For area routers, all we need is to make sure the area
      065A 1656 : number is never 0, since it would wreak havoc on the routing
      065A 1657 : algorithms.
      065A 1658 :
      52 55 0A EF 065A 1659 70$: $CNFFLD Lni, L, add, R9 : Assume problem with address
      06 0661 1660 EXTZV #TR4$V_ADDR_AREA, - : Get the area number
      4B 13 0663 1661 #TR4$S_ADDR_AREA, R5, R2
      10 11 0666 1662 BEQL 110$ : If 0 at this point, then error
      0668 1663 : (area number can NEVER be zero)
      0668 1664 BRB 90$ : Apply area routing defaults
      066A 1665 80$:
      066A 1666 : If we are dealing with an area router, or a router which
      066A 1667 : is using explicit area specifications, then provide the
      066A 1668 : additional LNI defaults for area routers.
      066A 1669 :
      066A 1670 : $GETFLD Lni, v, sup : Is the area suppression flag set?
      0A 58 E8 0677 1671 BLBS R8, 100$ : If so, then skip area defaults
      56 00000000'EF 9E 067A 1672 90$: MOVAB NET$G_LNI_AREA, R6 : Set address of area defaults
      FEEF 30 0681 1673 BSBW NET$TABLE_DFLT : Apply the default values
      0684 1674 100$:
      0684 1675 : Breakup the new executor address into area and node number
      0684 1676 :
      52 55 0A EF 0684 1677 EXTZV #TR4$V_ADDR_AREA, - : Get the area number
      06 0686 1678 #TR4$S_ADDR_AREA, R5, R2
      53 55 00 EF 0689 1679 EXTZV #TR4$V_ADDR_DEST, - : Get the node within area
      0A 068B 1680 #TR4$S_ADDR_DEST, R5, R3
      068E 1681 :
      068E 1682 : Make sure that the area number specified is within MAX AREAS
      068E 1683 :
      068E 1684 : $GETFLD Lni, v, sup : Is the area suppression flag set?
      1A 58 E8 069B 1685 BLBS R8, 120$ : If so, skip check
      069E 1686 $GETFLD Lni, L, mar : Get MAX AREAS
      05 50 E9 06AB 1687 BLBC R0, 110$ : Branch if not set
      58 52 91 06AE 1688 CMPB R2, R8 : Within MAX AREAS?
      05 1B 06B1 1689 BLEQU 120$ : Branch if ok
      50 00' 3C 06B3 1690 110$: MOVZWL S^#SS$_BADPARAM, R0 : Indicate error
      56 11 06B6 1691 BRB 170$ : Report the error
```

```
06B8 1692 120$:
06B8 1693
06B8 1694
06B8 1695
EB 50 E9 06C5 1696
58 53 B1 06C8 1697
E6 1A 06CB 1698
06CD 1699
06CD 1700
06CD 1701
06CD 1702
7E 5A 7D 06CD 1703
58 55 D0 06D0 1704
OE4F 30 06D3 1705
00000000'EF 5A D1 06D6 1706
02 12 06DD 1707
50 D4 06DF 1708
5A 8E 7D 06E1 1709 130$:
28 50 E8 06E4 1710
06E7 1711 140$:
06E7 1712
06E7 1713
06E7 1714
06E7 1715
06E7 1716
06E7 1717
06E7 1718
06E7 1719
06E7 1720
06E7 1721
06E7 1722
F916' 30 06E7 1723 150$:
21 50 E9 06EA 1724
0C 58 E9 06ED 1725
54 00000000'EF D0 06FA 1726
008C C4 01 90 06FD 1727
0704 1728
0709 1729 160$:
0709 1730
0709 1731
0709 1732
0709 1733
0709 1734
0709 1735
0709 1736
0709 1737
50 12 10 0709 1738
50 00' D0 070B 1739
05 070E 1740 170$:
070F 1741
50 0000'8F 3C 070F 1742 180$:
05 0714 1743
0715 1744
50 00000000'8F D0 0715 1745 190$:
05 071C 1746
```

Make sure that the node number specified is within MAX ADDRESS

\$GETFLD lni,l,lad : Get MAX ADDRESS
BLBC R0,110\$: Branch if not set
CMPW R3,R8 : Within MAX ADDRESS?
BGTRU 110\$: Branch if out of range

Make sure that there are no NDI entries with the new LNI node address. Refer to NET\$INSERT_NDI for more information.

MOVQ R10,-(SP) : Save registers
MOVL R5,R8 : New executor address
BSBW NET\$NDI_BY_ADD : Lookup NDI for this address
CMPL R10,NET\$GL_LOCAL_NDI : Did we find the local NDI?
BNEQ 130\$: If so, branch
CLRL R0 : Else, indicate address already in use
MOVQ (SP)+,R10 : Restore LNI pointers
BLBS R0,180\$: Error if already in use

Update the ACP control layer

Inputs: R11 LNI CNR pointer
R10 New LNI CNF pointer

Outputs: R9 I.D. of faulty parameter if LBC in R0
R0 Status

All other regs may be clobbered.

BSBW NET\$UPD_LOCAL : Make ACP transistion
BLBC R0,170\$: If error detected, then exit
\$GETFLD lni,v,sup : If areas were suppressed,
BLBC R8,160\$:
MOVL NET\$GL_PTR_VCB,R4 : Get RCB address
MOVW #1,RCB\$B_MAX_AREA(R4) : Stuff Max Area to 1, but not in the

Now that there is no more possibility for error, we must reposition the fake "area.0" NDI CNF which marks the position in the NDI linked list of the beginning of the current area. (This marker is needed to determine when a scan needs to skip it to using the OA vector or not). If no marker currently exists, then one is created assuming that this is the first LNI insertion.

BSBB NDI_MARKER : Insert the marker in the right place
MOVL S^#SS\$_NORMAL,R0 : CNF, where it might be seen by user
RSB

MOVZWL #SS\$_DEACTIVE,R0 : Executor address is used elsewhere
RSB

MOVL #SS\$_WRONGNAME,R0 : Executor address does not match
RSB : VAXcluster system ID.


```
071D 1748 .SBTTL NDI_MARKER - Insert executor NDI marker
071D 1749
071D 1750 NDI_MARKER - Insert marker into NDI Linked List for executor node
071D 1751
071D 1752 This routine inserts a dummy CNF block into the NDI Linked List at
071D 1753 the position where the executor address would normally go. This marker
071D 1754 is needed when scanning the database in order to know when to begin
071D 1755 using the OA vector, rather than the linked list, and where to
071D 1756 return again after finishing with the vector. See SCAN_NDI for more
071D 1757 details.
071D 1758
071D 1759 Inputs:
071D 1760
071D 1761 RCB$W_ADDR = New executor address
071D 1762
071D 1763 Outputs:
071D 1764
071D 1765 None
071D 1766
071D 1767 All registers are preserved.
071D 1768
071D 1769 NDI_MARKER:
071D 1770 PUSHF #M<R0,R1,R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Save registers
5B 00000000'EF 8F 8B 0721 1771 MOVL NET$GL_CNR_NDI,R11 ; Point to NDI root
    SA 5B 0728 1772 MOVL R11,R10 ; Start at beginning of tree
072B 1773
072B 1774 The executor node address is always stored as 0, in the
072B 1775 collating tree. Therefore we will insert a marker in the
072B 1776 collating tree as n.0 where n is the current area field
072B 1777 of the executor node address. To make finding this NDI as
072B 1778 easy as possible, it will be searched in the name tree as
072B 1779 "+++". Since this is an invalid node name string, it will
072B 1780 be a unique entry in the name tree.
072B 1781
072B 1782 MOVL #A'+++',-(SP) ; Store string on the stack
7E 2B2B2B2B 8F 0732 1783 MOVZBL #4,R7 ; Set string length
    57 04 9A 0735 1784 MOVL SP,R8 ; Point R8 to string
    5B 5E 0738 1785 BSBW NET$FIND_NAME ; Search the name tree for NDI
    F8C5' 30 073B 1786 ADDL #4,SP ; Cleanup stack
    5E 04 C0 073E 1787 BLBC R0,20$ ; Br if not found
    05 50 E9 0741 1788 BSBW NET$DELETE_BTE ; Else, delete the old BTEs
    F8BC' 30 0744 1789 BRB 40$ ; And continue
    21 11 0746 1790
    0746 1791
    0746 1792 If the old NDI cannot be found, then we will create one.
    0746 1793
    0746 1794 20$: MOVZWL CNR$W_SIZ_CNF(R11),R1 ; Set size of CNF block
    51 0C AB 3C 074A 1795 ADDL #8,R1 ; Add in enough room for name
    51 08 C0 074D 1796 JSB NET$ALLOCATE ; Allocate block from ACP pool
00000000'EF 16 0753 1797 BLBC R0,90$ ; Br if error, skip it
    52 50 E9 0756 1798 MOVL R2,R10 ; Save address of marker CNF
    SA 52 0759 1799 BSBW CNF$INIT ; Initialize CNF block
    F8A4' 30 075C 1800 BISB #1&NDI_V_MARKER,- ; Initialize flags
    40 8F 88 075F 1801 CNF$B_FLG(R10)
    0B AA 7C 0761 1802 CLRQ CNF$B_MASK(R10) ; Initialize 12 byte bitmask
    18 AA 0764 1803 CLRL CNF$B_MASK+8(R10)
    20 AA D4 0767 1804
    0767 1805 40$:
    0767 1806 ; Common processing
```

55	00000000	'EF	D0	0767	1805	:		
	58	OE A5	3C	0767	1806	MOVL	NET\$GL_PTR_VCB,R5	: Get RCB address
	12	AA 58	B0	076E	1807	MOVZWL	RCB\$W_ADDR(R5),R8	: Get executor node address
		00 00	F0	0772	1808	MOVW	R8,CNF\$W_ID(R10)	: Copy/reset new executor address
		58 0A		0776	1809	INSV	#0,#TR4\$V_ADDR_DEST,-	: Zero the address within the area
				0779	1810		#TR4\$S_ADDR_DEST,R8	
				077B	1811	\$PUTFLD	ndi,l,add	: Store it in CNF
7E	2B2B2B2B	8F	D0	0788	1812	MOVL	#^A^++++^,-(SP)	: Store string on the stack
	57	04	9A	078F	1813	MOVZBL	#4,R7	: Set string length
	58	5E	D0	0792	1814	MOVL	SP,R8	: Point R8 to string
				0795	1815	\$PUTFLD	ndi,s,nna	: Set the node name field
	5E	04	C0	07A2	1816	ADDL	#4,SP	: Cleanup stack
		F858	30	07A5	1817	BSBW	NET\$ADD_NDI	: Add new NDI to trees
	0FFF	8F	BA	07A8	1818	POPR	#^M<R0,R1,R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>	: Restore registers
			05	07AC	1819	RSB		

```
07AD 1821 .SBTTL NET$INSERT_NDI - PRE-INSERTION PROCESSING
07AD 1822 :+
07AD 1823 : NET$INSERT_NDI - Insert an NDI entry into database
07AD 1824 :
07AD 1825 : This routine is called to validate the CNF entry before inserting
07AD 1826 : it into the database.
07AD 1827 :
07AD 1828 : Inputs:
07AD 1829 :
07AD 1830 : R11 = Address of CNR
07AD 1831 : R10 = Address of CNF
07AD 1832 :
07AD 1833 : Outputs:
07AD 1834 :
07AD 1835 : R0 = Status code. If error, entry is not inserted.
07AD 1836 : -
07AD 1837 : .ENABL LSB
07AD 1838 :
07AD 1839 NET$INSERT_NDI::
07AD 1840 :
07AD 1841 : Use this opportunity to keep the NDI and LNI databases consistent
07AD 1842 : by using the following rules. These rules are needed because the
07AD 1843 : the local node address exists in both data bases. By forcing the
07AD 1844 : address of the local node NDI and all loop nodes to be zero and by
07AD 1845 : using a zero NDI node address to implicitly refer to the RCB$W_ADDR
07AD 1846 : value, changing the local node address in the LNI data base will
07AD 1847 : automatically update the addresses of the peritinent NDI entries.
07AD 1848 : The fact that the local node's address is stored as zero throughout
07AD 1849 : the NDI data base is used throughout the ACP -- it will be very
07AD 1850 : difficult to modify the design.
07AD 1851 :
07AD 1852 : Upon new NDI insertion:
07AD 1853 :
07AD 1854 : 1. if new NDI node address = RCB$W_ADDR
07AD 1855 : then zero the NDI node address
07AD 1856 :
07AD 1857 : 2. if old NDI node address = 0
07AD 1858 : then
07AD 1859 : if new NDI node address NEQ 0
07AD 1860 : then error
07AD 1861 :
07AD 1862 : Upon new LNI insertion: (see UPD_LOCAL above)
07AD 1863 :
07AD 1864 : 1. if new LNI node address exists anywhere in the
07AD 1865 : NDI data base
07AD 1866 : then error
07AD 1867 :
07AD 1868 : MOVL R10,R5 : Save the new NDI
07AD 1869 : BICB #<1&NDI_V_LOCAL>:- : Init special flags
07AD 1870 : <1&NDI_V_LOOP>,-
07AD 1871 : CNF$B F[GR5)
07AD 1872 : BSBW CHK_LOGIN_NDI : Check default login strings for
07AD 1873 : : combined length
07AD 1874 : BLBC R0,5$ : If LBC then too long
07AD 1875 : MOVL R4,NDI_L_NACS : Remember number of non-null access
07AD 1876 : : control strings
07AD 1877 : $GETFLD ndi,s,nna : Get the node name descriptor
```

55 5A DO 07AD 1868
8A 07B0 1869
0B A5 30 07B1 1870
0264 30 07B1 1871
7A 50 E9 07B4 1872
00000000'EF 54 DO 07B7 1873
07B7 1874
07BA 1875
07C1 1876
07C1 1877

```
00000018'EF 57 7D 07CE 1878      MOVQ    R7,NDI_Q_NAME      : Save it
                                07D5 1879      $GETFLD ndi,l,add      : Get new node address
                                58  D5 07E2 1880      TSTL    R8              : Address = 0?
                                51  13 07E4 1881      BEQL    10$             : If so, then br (for loop nodes)
52 00000000'EF D0 07E6 1882      MOVL    NET$GL_PTR VCB,R2      : Get the RCB pointer
                                00  EF 07ED 1883      EXTZV    #TR4$V-ADDR_DEST,- : Get the node # within area
                                50  58 0A  07EF 1884      EXTZV    #TR4$S-ADDR_DEST,R8,R0
                                51  58 0A  EF 07F2 1885      EXTZV    #TR4$V-ADDR_AREA,- : Get the area number
                                14  12 07F4 1886      EXTZV    #TR4$S-ADDR_AREA,R8,R1
                                008B C2 F0 07F7 1887      BNEQ    4$              : Check it if non-zero
                                58  0A 07FD 1888      INSV     RCB$B_HOMAREA(R2),- : If area = 0, then use our area
                                F7FD' 30 07FE 1889      INSV     #TR4$V-ADDR_AREA,- : (accept 0 as synonym for our area)
                                00  EF 0800 1891      INSV     #TR4$S-ADDR_AREA,R8
                                50  58 0A  0803 1892      BSBW     CNF$PUT_FIELD      : Replace node address
                                51  008B C2 9A 0805 1893      EXTZV    #TR4$V-ADDR_DEST,- : Restore the node # within area
                                008C C2 51 91 0808 1894      EXTZV    #TR4$S-ADDR_DEST,R8,R0
                                58  1A 080D 1895      MOVZBL  RCB$B_HOMAREA(R2),R1 : Use our area as the area number
                                008B C2 51 91 0812 1896      CMPB     R1,RCB$B_MAX_AREA(R2) : Check against max allowed area
                                5A  A2 50  B1 0814 1897      BGTRU    30$             : If GTRU then out of range
                                OE  A2 58  B1 0819 1898      CMPB     R1,RCB$B_HOMAREA(R2) : Is this our area?
                                12  12 081B 1899      BNEQ    10$             : If not, then no limit on max address
                                58  1A 081F 1900      CMPW     R0,RCB$W_MAX_ADDR(R2) : Check against max allowed address
                                10  12 0821 1901      BGTRU    30$             : If GTRU then out of range
                                58  D4 0825 1902      CMPW     R8,RCB$W_ADDR(R2) : Is it the local node?
                                F7D4' 30 0827 1903      BNEQ    10$             : If NEQ no
                                08  50  E8 0829 1904      CLRL     R8              : Local node is stored in the NDI data
                                50  0000'8F 3C 082C 1905      BSBW     CNF$PUT_FIELD      : base as zero
                                12  A5 58  B0 082F 1906      BLBS     R0,10$           : If LBS, continue
                                58  58 0834 1907      MOVZWL  #SS$-INSFMEM,R0 : Report "insufficient memory"
                                0189 31 0837 1908      BRW     220$           : Take common exit
                                12  A5 58  B0 0838 1909      MOVW     R8,CNF$W_ID(R5) : Save the new NDI node address
                                58  58 0838 1910      :
                                12  A5 58  B0 0838 1911      :
                                58  58 0838 1912      :
                                0189 31 0838 1913      :
                                12  A5 58  B0 0838 1914      :
                                58  58 0838 1915      :
                                0189 31 0838 1916      :
                                12  A5 58  B0 0838 1917      :
                                58  58 0838 1918      :
                                0189 31 0838 1919      :
                                12  A5 58  B0 0838 1920      :
                                58  58 0838 1921      :
                                0189 31 0838 1922      :
                                12  A5 58  B0 0838 1923      :
                                58  58 0838 1924      :
                                0189 31 0838 1925      :
                                12  A5 58  B0 0838 1926      :
                                58  58 0838 1927      :
                                0189 31 0838 1928      :
                                12  A5 58  B0 0838 1929      :
                                58  58 0838 1930      :
                                0189 31 0838 1931      :
                                12  A5 58  B0 0838 1932      :
                                58  58 0838 1933      :
                                0189 31 0838 1934      :
```

A "loop" node is an NDI for which an output line has been permanently assigned in the database. Such an NDI must have a name field (ndi.s,nna) specified and, for now, must have the node address of the local node. By creating a logical link to this nodename, the link is made to the local node but all traffic is transmitted over the specified line. The intent of "loop" nodes is to allow loopback testing of a line or the testing of the transport layer on the node at the other end of the line.

A "loop" node NDI cannot be converted to a normal NDI or vice-versa. The rules governing NDI updates with respect to the associated loopback linename are as follows:

```
if there's a loopback line associated with the new NDI
then
  if the old NDI is a "loop" node
  then
    if new NDI node address = 0
    then okay
    else node address is invalid
  else
    loopback line is an invalid parameter
else
  if the old NDI was a "loop" node
```



```

                                then
                                mark the new NDI for delete and return success
                                else
                                neither old nor new NDI are "loop" nodes, continue

                                083B 1935
                                083B 1936
                                083B 1937
                                083B 1938
                                083B 1939
                                083B 1940
                                083B 1941
                                32 50 E9 0848 1942
                                12 AA B5 084B 1943
                                2D 12 084E 1944
                                10 88 0850 1945
                                0B AA 0852 1946
                                56 D5 0854 1947
                                05 13 0856 1948
                                04 E1 0858 1949
                                12 0B A6 085A 1950
                                00000018'EF D5 0864 1952
                                09 13 086A 1953
                                014E 31 086C 1954
                                50 00' 3C 086F 1955
                                014B 31 0872 1957
                                50 0000'8F 3C 0875 1958
                                0143 31 087A 1959
                                087D 1960
                                087D 1961
                                56 D5 087D 1962
                                0C 13 087F 1963
                                04 E1 0881 1964
                                07 0B A6 0883 1965
                                88 0886 1966
                                0887 1967
                                0B AA 12 0887 1968
                                0130 31 088A 1969
                                088D 1970
                                088D 1971
                                088D 1972
                                12 A5 B5 088D 1973
                                04 12 0890 1974
                                20 88 0892 1975
                                0B A5 0894 1976
                                56 D5 0896 1977
                                14 13 0898 1978
                                12 A6 12 A5 B1 089A 1979
                                0D 13 089F 1980
                                08A1 1981
                                08A1 1982
                                08A1 1983
                                08A1 1984
                                05 E0 08A1 1985
                                1E 0B A6 E0 08A3 1986
                                05 E0 08A6 1987
                                19 0B A5 08A8 1988
                                009D 31 08AB 1989
                                08AE 1990
                                08AE 1991

                                $GETFLD ndi,s,nli : Get optional circuit name
                                BLBC R0,NOT_LOOPNODE : If LBC, new NDI not a "loop"
                                TSTW CNFSW_ID(R10) : Non-zero node address?
                                BNEQ NOT_LOOPNODE : Loop nodes always use address 0
                                BISB #1ANDI_V_LOOP,- : Mark it as being a "loop" node
                                CNFSB_FLG(R10)
                                TSTL R6 : Is there an old NDI ?
                                BEQL 20$ : If EQL no
                                BBC #NDI_V_LOOP,- : If BC, old was not a loop node
                                CNFSB_FLG(R6),30$ : - therefore cannot set linename
                                $CNFFLD ndi,s,nna,R9 : Assume no name was specified
                                TSTL NDI_Q_NAME : Is the name null?
                                BEQL 35$ : If EQL report 'insufficient args'
                                BRW 210$ : Report success
                                20$:
                                SCNFFLD ndi,s,nna,R9
                                TSTL NDI_Q_NAME
                                BEQL 35$
                                BRW 210$
                                30$:
                                MOVZWL S^SS$_BADPARAM,R0 : Indicate error
                                BRW 220$ : Take common exit
                                35$:
                                MOVZWL #SS$_INSFARG,R0 : Set error code
                                BRW 220$ : Take common exit
                                NOT_LOOPNODE:
                                TSTL R6 : Is there an old NDI ?
                                BEQL 110$ : If EQL no
                                BBC #NDI_V_LOOP,- : If BC old was not a loop node
                                CNFSB_FLG(R6),110$
                                BISB #CNFSM_FLG_DELETE!- : Mark new NDI for delete
                                <1ANDI_V_LOOP>,- : ...it's still a "loop node"
                                CNFSB_FLG(R10)
                                BRW 210$ : Report success
                                110$:
                                : Neither the old or new NDIs are loop nodes
                                TSTW CNFSW_ID(R5) : Is this the local node?
                                BNEQ 120$ : If NEQ then no
                                BISB #1ANDI_V_LOCAL,- : Mark it as "local"
                                CNFSB_FLG(R5)
                                TSTL R6 : Is there an old NDI
                                BEQL 130$ : If EQL then no
                                CMPW CNFSW_ID(R5),CNFSW_ID(R6) : Are old and new address the same?
                                BEQL 130$ : If so, branch
                                : The old and new address are different. If either has address "zero"
                                : then report that the local NDI is being falsely modified.
                                BBS #NDI_V_LOCAL,- : If BS then old NDI is local
                                -CNFSB_FLG(R6),140$ : -- report error
                                BBS #NDI_V_LOCAL,- : If BS then new NDI is local
                                -CNFSB_FLG(R5),140$ : -- report error
                                BRW 200$ : Insert new NDI into vector
                                125$:
                                BRW 200$
                                130$:
                                : There has been no NDI node address change.
```

Line	Address	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100	Op101	Op102	Op103	Op104	Op105	Op106	Op107	Op108	Op109	Op110	Op111	Op112	Op113	Op114	Op115	Op116	Op117	Op118	Op119	Op120	Op121	Op122	Op123	Op124	Op125	Op126	Op127	Op128	Op129	Op130	Op131	Op132	Op133	Op134	Op135	Op136	Op137	Op138	Op139	Op140	Op141	Op142	Op143	Op144	Op145	Op146	Op147	Op148	Op149	Op150	Op151	Op152	Op153	Op154	Op155	Op156	Op157	Op158	Op159	Op160	Op161	Op162	Op163	Op164	Op165	Op166	Op167	Op168	Op169	Op170	Op171	Op172	Op173	Op174	Op175	Op176	Op177	Op178	Op179	Op180	Op181	Op182	Op183	Op184	Op185	Op186	Op187	Op188	Op189	Op190	Op191	Op192	Op193	Op194	Op195	Op196	Op197	Op198	Op199	Op200	Op201	Op202	Op203	Op204	Op205	Op206	Op207	Op208	Op209	Op210	Op211	Op212	Op213	Op214	Op215	Op216	Op217	Op218	Op219	Op220	Op221	Op222	Op223	Op224	Op225	Op226	Op227	Op228	Op229	Op230	Op231	Op232	Op233	Op234	Op235	Op236	Op237	Op238	Op239	Op240	Op241	Op242	Op243	Op244	Op245	Op246	Op247	Op248	Op249	Op250	Op251	Op252	Op253	Op254	Op255	Op256	Op257	Op258	Op259	Op260	Op261	Op262	Op263	Op264	Op265	Op266	Op267	Op268	Op269	Op270	Op271	Op272	Op273	Op274	Op275	Op276	Op277	Op278	Op279	Op280	Op281	Op282	Op283	Op284	Op285	Op286	Op287	Op288	Op289	Op290	Op291	Op292	Op293	Op294	Op295	Op296	Op297	Op298	Op299	Op300	Op301	Op302	Op303	Op304	Op305	Op306	Op307	Op308	Op309	Op310	Op311	Op312	Op313	Op314	Op315	Op316	Op317	Op318	Op319	Op320	Op321	Op322	Op323	Op324	Op325	Op326	Op327	Op328	Op329	Op330	Op331	Op332	Op333	Op334	Op335	Op336	Op337	Op338	Op339	Op340	Op341	Op342	Op343	Op344	Op345	Op346	Op347	Op348	Op349	Op350	Op351	Op352	Op353	Op354	Op355	Op356	Op357	Op358	Op359	Op360	Op361	Op362	Op363	Op364	Op365	Op366	Op367	Op368	Op369	Op370	Op371	Op372	Op373	Op374	Op375	Op376	Op377	Op378	Op379	Op380	Op381	Op382	Op383	Op384	Op385	Op386	Op387	Op388	Op389	Op390	Op391	Op392	Op393	Op394	Op395	Op396	Op397	Op398	Op399	Op400	Op401	Op402	Op403	Op404	Op405	Op406	Op407	Op408	Op409	Op410	Op411	Op412	Op413	Op414	Op415	Op416	Op417	Op418
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```
00000020'EF 51 CE 0912 2048 MNEGL R1,NDI_Q_LNAME : Bias the count field
      81 SF 8F 90 0919 2049 MOVB #'A'-'',(R1)+ : Build logical nodename
      03 11 091D 2050 BRB 180$- : Continue
      81 88 90 091F 2051 170$: MOVB (R8)+,(R1)+ : Enter the name text
      FA 57 F4 0922 2052 180$: SOBGEQ R7,170$ : Loop
      81 3A3A 8F B0 0925 2053 MOVW #'A'::',(R1)+ : Enter nodename delimiter
00000020'EF 51 C0 092A 2054 ADDL R1,NDI_Q_LNAME : Setup the count field
      0931 2055 $CRELOG_S : Create a system logical name
      0931 2056 LOGNAM = SYSNODE DESC,- : Logical name
      0931 2057 EQLNAM = NDI_Q_LNAME : Equivalence name
      75 50 E9 0948 2058 BLBC R0,220$ : If LBC then error
      0948 2059 :
      0948 2060 : Update the logical name for the alias node only if the RCB contains
      0948 2061 : a non-zero alias address.
      0948 2062 :
52 00000000'EF D0 0948 2063 200$: MOVL NET$GL_PTR_VCB,R2 : Get the RCB address
      008D C2 B5 0952 2064 TSTW RCB$W_ALIAS(R2) : Is there an alias local address?
      56 13 0956 2065 BEQL 204$ : If not, we're done
      008D C2 12 A5 B1 0958 2066 CMPW CNF$W_ID(R5),RCB$W_ALIAS(R2) : Is this the alias NDI entry?
      4E 12 095E 2067 BNEQ 204$ : Skip if not
57 00000018'EF 7D 0960 2068 MOVQ NDI_Q_NAME,R7 : Get NDI name descriptor
51 00000028'EF 9E 0967 2069 MOVAB NDI_LNAMEBUF,R1 : Get buffer for building logical name
00000024'EF 51 D0 096E 2070 MOVL R1,NDI_Q_LNAME+4 : Setup pointer in descriptor
00000020'EF 51 CE 0975 2071 MNEGL R1,NDI_Q_LNAME : Bias the count field
      81 SF 8F 90 097C 2072 MOVB #'A'-'',(R1)+ : Build logical nodename
      03 11 0980 2073 BRB 203$- : Continue
      81 88 90 0982 2074 202$: MOVB (R8)+,(R1)+ : Enter the name text
      FA 57 F4 0985 2075 203$: SOBGEQ R7,202$ : Loop
      81 3A3A 8F B0 0988 2076 MOVW #'A'::',(R1)+ : Enter nodename delimiter
00000020'EF 51 C0 098D 2077 ADDL R1,NDI_Q_LNAME : Setup the count field
      0994 2078 $CRELOG_S : Create a system logical name
      0994 2079 LOGNAM = CLUNODE DESC,- : Logical name
      12 50 E9 0994 2080 EQLNAM = NDI_Q_LNAME : Equivalence name
      09AB 2081 BLBC R0,220$ : If LBC then error
      09AE 2082 204$: :
      09AE 2083 : New will be inserted into the data base, start/reset counter timer.
      09AE 2084 :
      12 A5 B5 09AE 2085 TSTW CNF$W_ID(R5) : Is this the local node's NDI?
      07 12 09B1 2086 BNEQ 205$ : If so,
00000000'GF 55 D0 09B3 2087 MOVL R5,G^NET$GL_LOCAL_NDI : Remember address of local NDI CNF
      F643' 30 09BA 2088 205$: BSBW NET$SET_CTR_TIMER : Start/reset automatic counter timer
      50 01 D0 09BD 2089 210$: MOVL #1,R0 : Success if not changing local node
      05 09C0 2090 220$: RSB : Done
      09C1 2091 :
      09C1 2092 .DSABL LSB
```



```
09C1 2094 .SBTTL NET$INSERT_OBI - PRE-INSERTION PROCESSING
09C1 2095 :+
09C1 2096 : NET$INSERT_OBI - Insert an OBI entry into database
09C1 2097 :
09C1 2098 : This routine is called to validate the CNF entry before inserting
09C1 2099 : it into the database.
09C1 2100 :
09C1 2101 : Inputs:
09C1 2102 :
09C1 2103 :     R11 = Address of CNR
09C1 2104 :     R10 = Address of CNF
09C1 2105 :
09C1 2106 : Outputs:
09C1 2107 :
09C1 2108 :     R0 = Status code. If error, entry is not inserted.
09C1 2109 : -
09C1 2110 :
004C 30 09C1 2111 NET$INSERT_OBI:: : New CNF OBI special processing
23 50 E9 09C1 2112 BSBW CHK_LOGIN_OBI : Check default login strings for
09C4 2113 : combined length
09C4 2114 BLBC R0,20$ : If LBC then too long
09C7 2115 :
09C7 2116 : If an OBI is merely the result of a "declare name/object" Q10 then
09C7 2117 : when the channel over which the object is declared is broken it is
09C7 2118 : appropriate to delete the OBI entry from the data base. However,
09C7 2119 : in order to prevent a defined (via NCP) object from being removed
09C7 2120 : if it is subsequently declared and then "undeclared" (by having its
09C7 2121 : associated channel broken) it is necessary to mark each OBI if it
09C7 2122 : at any time exists without being in a "declared" state.
09C7 2123 :
09C7 2124 : Note that it is sufficient to mark the OBI whenever it is being
09C7 2125 : (re)inserted into the database and it is not currently declared.
09C7 2126 :
09C7 2127 : $GETFLD obi,l,ucb : Is the OBI currently "declared"
10 50 EB 09D4 2128 BLBS R0,10$ : If LBS yes, don't mark it
58 01 D0 09D7 2129 MOVL #1,R8 : Set next bit value to "true"
09DA 2130 $PUTFLD obi,v,set : Mark the OBI as having existed
09E7 2131 : without being declared
50 01 D0 09E7 2132 10$: MOVL #1,R0 : Set success
05 09EA 2133 20$: RSB
```



```
09EB 2135 .SBTTL NET$INSERT_xxx - PRE-INSERTION PROCESSING
09EB 2136 :+
09EB 2137 NET$INSERT_xxx - Insert an entry into database
09EB 2138 :
09EB 2139 This routine is called to validate the CNF entry before inserting
09EB 2140 it into the database.
09EB 2141 :
09EB 2142 Inputs:
09EB 2143 :
09EB 2144 R11 = Address of CNR
09EB 2145 R10 = Address of CNF
09EB 2146 :
09EB 2147 Outputs:
09EB 2148 :
09EB 2149 R0 = Status code. If error, entry is not inserted.
09EB 2150 :-
09EB 2151 :
09EB 2152 NET$INSERT_ESI:: : New ESI CNF special processing
F612' 31 09EB 2153 BRW NET$DBC_ESI : Event logger Sink database change
09EE 2154 NET$INSERT_EFI:: : New EFI CNF special processing
F60F' 31 09EE 2155 BRW NET$DBC_EFI : Event logger Filter database change
09F1 2156 :
09F1 2157 NET$INSERT_LLI:: : Insert LLI special processing
09F1 2158 NET$INSERT_SPI:: : Insert SPI database entry
50 01 D0 09F1 2159 MOVL #1,R0 : No special checking
05 09F4 2160 RSB
09F5 2161 :
09F5 2162 NET$INSERT_AJI:: : Insert AJI special processing
50 0000'8F 3C 09F5 2163 MOVZWL #SS$_ILLCNTRFUNC,R0 : Illegal ACP control function
59 13 9A 09FA 2164 MOVZBL #NFB$C_DB_AJI,R9 : Qualify error -- not valid for this
05 09FD 2165 : data base
09FD 2166 RSB : Done
09FE 2167 :
09FE 2168 NET$INSERT_SDI:: : Insert SDI special processing
50 0000'8F 3C 09FE 2169 MOVZWL #SS$_ILLCNTRFUNC,R0 : Illegal ACP control function
59 1A 9A 0A03 2170 MOVZBL #NFB$C_DB_SDI,R9 : Qualify error -- not valid for this
05 0A06 2171 : data base
0A06 2172 RSB : Done
0A07 2173 :
0A07 2174 NET$INSERT_ARI:: : Insert ARI special processing
50 0000'8F 3C 0A07 2175 MOVZWL #SS$_ILLCNTRFUNC,R0 : Illegal ACP control function
59 14 9A 0A0C 2176 MOVZBL #NFB$C_DB_ARI,R9 : Qualify error -- not valid for this
05 0A0F 2177 : data base
0A0F 2178 RSB : Done
```

```

      OA10 2180      .SBTTL  CHK_LOGIN_xxx - CHECK LOGIN STRING LENGTH
      OA10 2181      :+
      OA10 2182      :CHK_LOGIN_xxx - Check if access control string is too long
      OA10 2183      :
      OA10 2184      :Inputs:
      OA10 2185      :
      OA10 2186      :      R11 = Address of CNR
      OA10 2187      :      R10 = Address of CNF
      OA10 2188      :
      OA10 2189      :Outputs:
      OA10 2190      :
      OA10 2191      :      R0 = Status code
      OA10 2192      :
      OA10 2193      :
      OA10 2194      :      .ENABL  LSB
      OA10 2195      :
      53 00000048'EF 54 D4 OA10 2196      :CHK_LOGIN_OBI:
      12 11 9E OA12 2197      :      CRL  R4
      OA19 2198      :      MOVAB OBI_LOGIN_VEC,R3
      OA1B 2199      :      BRB 5$
      53 00000038'EF 54 D4 OA1B 2200      :CHK_LOGIN_NDI:
      0D 10 9E OA1D 2201      :      CRL  R4
      53 00000028'EF 54 D4 OA1D 2201      :      MOVAB NDI_PLOGIN_VEC,R3
      04 10 9E OA24 2202      :      BSBB 10$
      50 00' D0 OA26 2203      :      MOVAB NDI_NLOGIN_VEC,R3
      05 05 D0 OA2D 2204      :      BSBB 10$
      OA2F 2205      :      MOVL S^#SS$_NORMAL,R0
      OA32 2206      :      RSB
      OA33 2207      :
      OA33 2208      :
      52 3C 3C OA33 2209      :10$: MOVZWL #ICB$C_ACCESS-4,R2
      OA36 2210      :
      OA36 2211      :
      59 83 D0 OA36 2212      :20$: MOVL (R3)+,R9
      14 13 9E OA39 2213      :      BEQL 30$
      F5C2' 30 OA3B 2214      :      BSBB CNF$GET_FIELD
      F5 50 E9 OA3E 2215      :      BLBC R0,20$
      54 D6 OA41 2216      :      INCL R4
      52 57 C2 OA43 2217      :      SUBL R7,R2
      EE 18 OA46 2218      :      BGEQ 20$
      50 0000'8F 3C OA48 2219      :      MOVZWL #SS$_BADPARAM,R0
      8E D5 OA4D 2220      :
      05 05 D5 OA4D 2221      :30$: TSTL (SP)+
      OA4F 2222      :      RSB
      OA50 2223      :
      OA50 2224      :      .DSABL  LSB
      :
      :      : Check combined login string length
      :      : Count of number of non-null strings
      :      : Setup field i.d. vector
      :      : Continue in common
      :      : Check combined login string length
      :      : Count of number of non-null strings
      :      : Setup field i.d. vector
      :      : Check the combined length
      :      : Get the address of field i.d.'s
      :      : Check the comined length
      :      : Indicate success
      :
      :      : Get max size of string text (the -4
      :      : is for 3 string count fields plus a
      :      : count field for the combined strings)
      :      : Get next field i.d.
      :      : If EQL then done
      :      : Get the string
      :      : If LBC then string is not defined
      :      : Count number of non-null strings
      :      : Subtract string size
      :      : If GEQ then okay
      :      : Else indicate error
      :      : a better error code is needed
      :      : Pop stack to return to origin. caller
      :      : Return
```

```
0A50 2226 .SBTTL NET$SPCINS_XXX - SPECIAL DATABASE INSERTION ROUTINES
0A50 2227 .SBTTL NET$SPCINS_DEF - DEFAULT DATABASE INSERTION ROUTINE
0A50 2228 :+
0A50 2229 : NET$SPCINS_DEF - Default database insertion routine
0A50 2230 :
0A50 2231 : This routine is called to insert a CNF entry in the standard linked list.
0A50 2232 :
0A50 2233 : Inputs:
0A50 2234 :
0A50 2235 :     R11 = Address of CNR
0A50 2236 :     R10 = Address of CNF
0A50 2237 :     R6  = Address of old CNF (or 0 if no old CNF)
0A50 2238 :
0A50 2239 : Outputs:
0A50 2240 :
0A50 2241 :     R0 = Always True.
0A50 2242 :
0A50 2243 :     R5,R9 are destroyed.
0A50 2244 :
0A50 2245 :-
0A50 2246
0A50 2247 NET$SPCINS_CRI:: : Circuit CNF insertion routine
0A50 2248 NET$SPCINS_PLI:: : Line CNF insertion routine
0A50 2249 NET$SPCINS_LNI:: : Local node CNF real insertion routine
0A50 2250 NET$SPCINS_OBI:: : Object CNF insertion routine
0A50 2251 NET$SPCINS_EFI:: : Event filter CNF insertion routine
0A50 2252 NET$SPCINS_ESI:: : Event sink CNF insertion routine
0A50 2253 NET$SPCINS_SPI:: : Server process CNF insertion routine
0A50 2254 NET$SPCINS_LLI:: : Logical link CNF insertion routine
0A50 2255 NET$SPCINS_AJI:: : Adjacency CNF insertion routine
0A50 2256 NET$SPCINS_SDI:: : DLE CNF insertion routine
0A50 2257 NET$SPCINS_ARI:: : AREA Adjacency CNF insertion routine
0A50 2258 NET$SPCINS_DEF:: : Insert block
0A50 2259      MOVL CNR$FLD_COLL(R11),R9 : Get the collating field i.d.
0A54 2260      BSBW CNF$GET_FIELD : Get the field value/descriptor
0A57 2261      MOVL R10,R5 : Save ptr to 'new' CNF
0A5A 2262      CLRL R10 : Start search from head of list
0A5C 2263      MOVL S*#NFB$C_OP_FNDPOS,R1 : Search database to find the CNF after
0A5F 2264      BSBW CNF$KEY_SEARCH : which to insert the new CNF
0A62 2265      BLBS R0,50$ : If LBS then successful
0A65 2266      MOVL CNR$BLINK(R11),R10 : Else locate last CNF in the queue
0A69 2267 50$: INSQUE (R5),CNF$FLINK(R10) : Insert after item found
0A6C 2268      MOVL R5,R10 : Point to the 'new' CNF
0A6F 2269      MOVL S*#SS$_NORMAL,R0 : Indicate success
0A72 2270      TSTL R6 : Is there an 'old' CNF ?
0A74 2271      BEQL 70$ : If EQL no
0A76 2272      BBS #CNF$V_FLG_ACP,- : If BS then CNF is not linked into the
0A78 2273      CNF$B_FLG(R6),70$ : CNF queue
0A7B 2274      REMQUE (R6),R5 : Remove 'old' CNF from database
0A7E 2275 60$: INSQUE (R5),@NET$GQ_TMP_BUF : Queue CNF block for deallocation
0A85 2276 70$: RSB : Return to caller
```

59 14 AB D0 0A50 2259 MOVL CNR\$FLD_COLL(R11),R9
FSA9' 30 0A54 2260 BSBW CNF\$GET_FIELD
55 5A D0 0A57 2261 MOVL R10,R5
5A 5A D4 0A5A 2262 CLRL R10
51 06 D0 0A5C 2263 MOVL S*#NFB\$C_OP_FNDPOS,R1
F59E' 30 0A5F 2264 BSBW CNF\$KEY_SEARCH
04 50 E8 0A62 2265 BLBS R0,50\$
SA 04 AB D0 0A65 2266 MOVL CNR\$BLINK(R11),R10
6A 65 OE 0A69 2267 50\$: INSQUE (R5),CNF\$FLINK(R10)
5A 55 D0 0A6C 2268 MOVL R5,R10
50 00' D0 0A6F 2269 MOVL S*#SS\$_NORMAL,R0
56 D5 0A72 2270 TSTL R6
OF 13 0A74 2271 BEQL 70\$
02 E0 0A76 2272 BBS #CNF\$V_FLG_ACP,-
0A 0B A6 0A78 2273 CNF\$B_FLG(R6),70\$
55 66 OF 0A7B 2274 REMQUE (R6),R5
00000000'FF 65 OE 0A7E 2275 60\$: INSQUE (R5),@NET\$GQ_TMP_BUF
05 0A85 2276 70\$: RSB

```
0A86 2278 .SBTTL NET$SPCINS_NDI - INSERT NDI DATABASE INTO BINARY TREE
0A86 2279 :+
0A86 2280 : NET$SPCINS_NDI - Insert NDI database into binary tree
0A86 2281 :
0A86 2282 : This routine is called to create an entry in the collate and name
0A86 2283 : AVL tree for the new NDI.
0A86 2284 :
0A86 2285 : Inputs:
0A86 2286 :
0A86 2287 :     R11 = Address of CNR
0A86 2288 :     R10 = Address of CNF
0A86 2289 :     R6  = Address of old CNF (or 0 if no old CNF)
0A86 2290 :
0A86 2291 : Outputs:
0A86 2292 :
0A86 2293 :     R0 = Always True.
0A86 2294 :
0A86 2295 :     R5 is destroyed.
0A86 2296 :
0A86 2297 :-
0A86 2298
0A86 2299 NET$SPCINS_NDI::
55 5A D0 0A86 2300      MOVL    R10,R5      ; Insert NDI block
5A 56 D0 0A89 2301      MOVL    R6,R10     ; Save new CNF address
18 13 13 0A8C 2302      BEQL    40$       ; Copy old CNF address
00000000'EF 0F D1 0A8E 2303      CMPL    R6,NET$GL_DUM_NDI ; Br if no old CNF
55 56 D1 0A95 2304      BEQL    40$       ; Is this the phantom NDI?
F566' 30 0A97 2305      BSBW    NET$DELETE_BTE ; Br if yes, skip deletion business
55 56 D1 0A9A 2306      CMPL    R6,R5     ; Delete the old BTEs
07 13 0A9D 2307      BEQL    40$       ; Is new CNF same as old CNF?
00000000'FF 66 0E 0A9F 2308      INSQUE (R6),@NET$GQ_TMP_BUF ; Br if yes, don't deallocate
5A 55 D0 0AA6 2309 40$: MOVL    R5,R10     ; Queue old CNF block for deallocation
F554' 30 0AA9 2310      BSBW    NET$ADD_NDI ; Restore new CNF address
50 00' D0 0AAC 2311      MOVL    S^#SS$_NORMAL,R0 ; Insert the new BTEs pointing to CNF
05 05 0AAF 2312 90$: RSB      ; Indicate success
0AB0 2313      ; Return to caller
```



```
0AB0 2315 .SBTTL NET$DELETE_XXX - PRE-DELETE PROCESSING
0AB0 2316
0AB0 2317 : NET$DELETE_XXX - Special processing before an entry is marked for delete
0AB0 2318
0AB0 2319 This routine is called to perform any special action that may need to be
0AB0 2320 taken before marking a CNF for delete.
0AB0 2321
0AB0 2322 INPUTS: R11 CNR pointer
0AB0 2323 R10 CNF pointer
0AB0 2324
0AB0 2325 OUTPUTS: R11,R10 Preserved
0AB0 2326 R0 LBS if successful
0AB0 2327 LBC if CNF should not be marked for delete
0AB0 2328
0AB0 2329 All registers may be destroyed.
0AB0 2330
0AB0 2331 NET$DELETE_LNI:: : Special processing before marking
0AB0 2332 NET$DELETE_AJI::
0AB0 2333 NET$DELETE_SDI::
0AB0 2334 NET$DELETE_ARI::
50 D4 0AB0 2335 CLRL R0 : ABSOLUTELY NOT
05 0AB2 2336 RSB
0AB3 2337
0AB3 2338 NET$DELETE_NDI:: : CNF for delete
50 D4 0AB3 2339 CLRL R0 : Assume not delete-able
02 E0 0AB5 2340 BBS #CNFSV_FLG_ACP,- : Not deleteable if the ACP owns
27 0B AA 0AB7 2341 CNFSB_FLG(R10),10$ : this block
05 E0 0ABA 2342 BBS #NDI_V_LOCAL,- : If set then this is the "local" node
1F 0B AA 0ABC 2343 CNFSB_FLG(R10),5$ : and cannot be deleted
0306 8F 0ABF 2344 PUSHR #M<R1,R2,R8,R9> : Save regs
F52D' 30 0AD0 2345 $GETFLD ndi,s,col : Get the collating value
0306 8F 0AD3 2346 BSBW NET$DELETE_BTE : Delete the BTEs for this CNF
00000000'FF 6A 0AD7 2347 POPR #M<R1,R2,R8,R9> : Restore regs
50 01 9A 0ADE 2348 INSQUE (R10),@NET$GQ_TMP_BUF : Insert buffer on TMP_BUF queue.
05 0AE1 2349 5$: MOVZBL #1,R0 : Indicate success
0AE2 2350 10$: RSB
0AE2 2351
0AE2 2352 NET$DELETE_OBI::
50 96 0AEF 2353 $GETFLD obi,l,pid : See if declared name
05 0AF1 2354 INCB R0 : Invert status -- not delete-able if
0AF2 2355 RSB : declared name
0AF2 2356
0AF2 2357 NET$DELETE_ESI::
50 D4 0AFF 2358 $GETFLD esi,v,lck : See if its locked
02 58 E8 0B01 2359 CLRL R0 : Assume not not delete-able
50 96 0B04 2360 BLBS R8,10$ : If locked then not delete-able
05 0B06 2361 INCB R0 : Else its delete-able
0B07 2362 10$: RSB
0B07 2363
0B07 2364 NET$DELETE_EFI::
50 D4 0B14 2365 $GETFLD efi,v,lck : See if its locked
02 58 E8 0B16 2366 CLRL R0 : Assume not not delete-able
50 96 0B19 2367 BLBS R8,10$ : If locked then not delete-able
05 0B1B 2368 INCB R0 : Else its delete-able
0B1C 2369 10$: RSB
0B1C 2370
0B1C 2371 NET$DELETE_LLI:: : Delete Logical-link action routine
```

50	24	AA	D0	0B1C	2372	MOVL	CNF\$C_LENGTH + -	:	Get XWB
				0B20	2373		LLISL_XWB(R10),R0	:	
			13	0B20	2374	BEQL	10\$:	If EQL, then its not there
55	00000000	'EF	D0	0B22	2375	MOVL	NET\$GL NET UCB, R5	:	Provide a 'NET' UCB address
53	3E	A0	3C	0B29	2376	MOVZWL	XWBSW [OCLNK(R0),R3	:	Get logical link number
	52	08	9A	0B2D	2377	MOVZBL	#NET\$C DR THIRD, R2	:	Disconnect reason
51	3A	A0	3C	0B30	2378	MOVZWL	XWBSW REMNOD(R0),R1	:	Get partner node address
	50	09	9A	0B34	2379	MOVZBL	#NETUPD\$ DSCLNK, R0	:	Setup function code
		F4C6'	30	0B37	2380	BSBW	CALL NETDRIVER	:	Call the driver
	50	00'	D0	0B3A	2381	10\$: MOVL	S^#SS\$ _NORMAL,R0	:	Setup status
			05	0B3D	2382	RSB		:	Done
				0B3E	2383			:	
				0B3E	2384	NET\$DELETE SPI::		:	Delete SPI database entry
50	01	D0	0B3E	2385		MOVL	#1,R0	:	No special checking
		05	0B41	2386		RSB		:	

```
OB42 2388 .SBTTL NET$REMOVE_XXX - PROCESS THE REMOVE REQUEST
OB42 2389 .SBTTL NET$REMOVE_DEF - DEFAULT PROCESSING OF THE REMOVE REQUEST
OB42 2390
OB42 2391 : NET$REMOVE_XXX - Processing after a block has been removed.
OB42 2392 : NET$REMOVE_DEF - Default processing of the remove request.
OB42 2393
OB42 2394 : This routine is called to perform special processing after a CNF block has
OB42 2395 : been removed from the database. On return, the block is deallocated.
OB42 2396
OB42 2397 : INPUTS: R11 CNR pointer
OB42 2398
OB42 2399 : OUTPUTS: All registers are preserved.
OB42 2400
OB42 2401 NET$REMOVE_LNI:: : Remove Local node CNF action routine
OB42 2402 NET$REMOVE_OBI:: : Remove Object CNF action routine
OB42 2403 NET$REMOVE_SPI::
OB42 2404 NET$REMOVE_AJI::
OB42 2405 NET$REMOVE_SDI::
OB42 2406 NET$REMOVE_ARI::
OB42 2407 NET$REMOVE_DEF:: : Default CNF removal routine
OB42 2408 PUSHQ R0 : Save registers
OB42 2409
OB42 2410 MOVL R11,R1 : Start at head of queue
OB42 2411 BRB 30$ : Continue
OB42 2412 ASSUME CNR$FLINK EQ CNF$FLINK
OB42 2413 20$: MOVL CNF$FLINK(R1),R1 : Advance the pointer
OB42 2414 30$: MOVL CNF$FLINK(R1),R0 : Advance to next CNF
OB42 2415 BBS #CNF$V_FLG_CNR,CNF$B_FLG(R0),40$ : If BS then at root -- done
OB42 2416 BBCC #CNF$V_FLG_DELETE,CNF$B_FLG(R0),20$ : If BC not marked for delete
OB42 2417 ASSUME CNF$FLINK EQ 0 : Remove this entry
OB42 2418 REMQUE (R0),R0
OB42 2419
OB42 2420 : Deallocate the CNF block
OB42 2421
OB42 2422 JSB NET$DEALLOCATE : Deallocate the block
OB42 2423 BRB 30$
OB42 2424
OB42 2425 40$: POPQ R0 : Restore registers
OB42 2426 RSB
OB42 2427
OB42 2428 NET$REMOVE_LLI:: : Try to remove LLI entries
OB42 2429 PUSHQ R0 : Save registers
OB42 2430
OB42 2431 MOVL R11,R1 : Start at head of queue
OB42 2432 BRB 30$ : Continue
OB42 2433 ASSUME CNR$FLINK EQ CNF$FLINK
OB42 2434 20$: MOVL CNF$FLINK(R1),R1 : Advance the pointer
OB42 2435 30$: MOVL CNF$FLINK(R1),R0 : Advance to next CNF
OB42 2436 BBS #CNF$V_FLG_CNR,CNF$B_FLG(R0),40$ : If BS then at root -- done
OB42 2437 BICB #CNF$M_FLG_DELETE,CNF$B_FLG(R0) : Erase delete marker
OB42 2438 TSTL CNF$C_LENGTH+LLI$XWB(R0) : Still pointing to an XWB ?
OB42 2439 BNEQ 20$ : If NEQ yes, don't remove
OB42 2440 ASSUME CNF$FLINK EQ 0 : Remove this entry
OB42 2441 REMQUE (R0),R0
OB42 2442
OB42 2443 : Deallocate the CNF block
OB42 2444
```

```
00000000'EF 16 0B88 2445      ;
E4 11 0B88 2446      JSB  NET$DEALLOCATE      ; Deallocate the block
      0B8E 2447      BRB  30$                  ;
      0B90 2448      ;                          ;
      0B90 2449 40$: POPQ  R0                  ; Restore registers
      05 0B93 2450      RSB
      0B94 2451
      0B94 2452 NET$REMOVE_EFI::      ; Remove Event filter CNF action rou
      0B94 2453 NET$REMOVE_ESI::      ; Remove Event sink CNF action routi
      0B94 2454      PUSHQ  R0                  ; Save registers
      0B97 2455      MOVL   R11,R1              ; Start at head of queue
      03 11 0B9A 2456      BRB  30$                  ; Continue
      0B9C 2457      ASSUME CNFSL_FLINK EQ CNFSL_FLINK
      51 5B D0 0B9C 2458 20$:      MOVL   CNFSL_FLINK(R1),R1      ; Advance the pointer
      50 61 D0 0B9F 2459 30$:      MOVL   CNFSL_FLINK(R1),R0      ; Advance to next CNF
18 0B A0 00 E0 0BA2 2460      BBS  #CNF$V_FLG_CNR,CNF$B_FLG(R0),40$ ; If BS then at root -- done
      01 E1 0BA7 2461      BBC  #CNF$V_FLG_DELETE,-              ;
FO 0B A0      0BA9 2462      CNF$B_FLG(R0),20$              ; If BC not marked for delete
      50 60 0F 0BAC 2463      ASSUME CNFSL_FLINK EQ 0
      0BAC 2464      REMQUE (R0),R0              ; Remove this entry
      0BAF 2465      ;
      0BAF 2466      ; Deallocate the CNF block
      0BAF 2467      ;
      50 DD 0BAF 2468      PUSHL  R0              ; Save block address
F44C' 30 0BB1 2469      BSBW  NET$DBC_EFI      ; Inform EVL of database change
      50 8ED0 0BB4 2470      POPL  R0              ; Restore block address
      0BB7 2471
00000000'EF 16 0BB7 2472      JSB  NET$DEALLOCATE      ; Deallocate the block
E0 11 0BBD 2473      BRB  30$
      0BBF 2474 40$: POPQ  R0                  ; Restore registers
      05 0BC2 2475      RSB
      0BC3 2476
      0BC3 2477 NET$REMOVE_NDI::      ; Remove NDI from the list
      05 0BC3 2478      RSB
```



```

OBC4 2480 .SBTTL SCAN_XWB - SCAN XWB LIST
OBC4 2481
OBC4 2482 SCAN_XWB - Scan XWB list to total active links and delay
OBC4 2483
OBC4 2484 INPUTS: R11 NDI CNR address
OBC4 2485 R10 NDI CNF address
OBC4 2486 R9 scratch
OBC4 2487 R8 Node address
OBC4 2488 R7 RCB address
OBC4 2489 R1 - R0 scratch
OBC4 2490
OBC4 2491 OUTPUTS: R7 Average delay found
OBC4 2492 R8 Total number of active links
OBC4 2493
OBC4 2494
OBC4 2495 .SAVE PSECT
00000000 2496 .PSECT NET_LOCK_CODE,NOWRT,GBL
0000 2497
0000 2498 SCAN_XWB:
51 0044 8F BB 0000 2498 PUSH R2,R6
51 51 58 D0 0004 2499 MOV R8,R1
51 09 12 0007 2500 BNEQ 5$
52 0E A7 3C 0009 2501 MOVZWL RCB$W_ADDR(R7),R1
52 008D C7 3C 000D 2502 MOVZWL RCB$W_ALIAS(R7),R2
51 24 A7 D0 0018 2503 5$: DSBINT #NET$IPL
59 04 A0 3C 001C 2504 MOVZWL RCB$L_PTR_LTB(R7),R0
59 57 7C 0020 2505 MOVZWL LTB$W_SLT_TOT(R0),R9
56 10 A049 D0 0022 2506 CLRQ R7
56 15 56 E8 0027 2507 10$: MOVZWL LTB$L_SLOTS(R0)[R9],R6
51 3A A6 B1 002A 2508 BLBS R6,20$
51 06 13 002E 2509 CMPW XWB$W_REMNOD(R6),R1
52 3A A6 B1 0030 2510 BEQL 15$
52 09 12 0034 2511 CMPW XWB$W_REMNOD(R6),R2
52 58 D6 0036 2512 BNEQ 20$
7E 4E A6 3C 0038 2513 15$: INCL R8
7E 57 8E C0 003C 2514 MOVZWL XWB$W_DELAY(R6),-(SP)
E0 59 F5 003F 2515 ADDL (SP)+,R7
50 50 01 D0 004E 2516 20$: SOBGTR R9,10$
0044 8F BA 0051 2517 ENBINT
05 0555 2518 CLRL R0
05 0556 2519 TSTL R8
05 0557 2520 BEQL 30$
57 58 C6 004B 2521 DIVL R8,R7
50 01 D0 004E 2522 MOVZWL #1,R0
0044 8F BA 0051 2523 30$: POPR #M<R2,R6>
05 0555 2524 RSB
05 0556 2525
0000OBC4 2526 .RESTORE_PSECT
```

```

: Scan XWB list
: Save some reg(s)
: Copy the address
: If NEQ then not local
: Copy the local address
: Copy the local alias address
: Synchronize with NETDRIVER
: Get LTB address
: Get no. of XWB's to check
: Init link count and delay
: Get the next XWB
: If LBS slot not in use
: Remote node match?
: Branch if match
: Alias match?
: Branch if not
: Increment total active links
: Get delay
: Add to total
: Increment slot number and loop
: Restore IPL
: Assume node links
: Any links?
: If EQL no
: Compute average delay
: Indicate success
: Restore registers
```

```
.SBTTL LNI PARAMETER ACTION ROUTINES

OBC4 2528
OBC4 2529
OBC4 2530 NET$LNI_V_LCK - Get status of conditionally writeable fields
OBC4 2531
OBC4 2532 NET$LNI_L_ADD - Read or write executor address
OBC4 2533 NET$LNI_L_ACL - Get number of currently active links
OBC4 2534
OBC4 2535 NET$LNI_S_COL - Get collating value
OBC4 2536 NET$LNI_S_NAM - Get local node name
OBC4 2537 NET$LNI_S_CNT - Get (optionally clear) local counters
OBC4 2538 NET$LNI_S_PHA - Get NI physical address to be used by this node
OBC4 2539

OBC4 2540 INPUTS: R11 LNI CNR address
OBC4 2541 R10 LNI CNF address
OBC4 2542 R9 FLD i.d. of field being read
OBC4 2543 R1 Scratch
OBC4 2544 R0 Scratch
OBC4 2545

OBC4 2546 OUTPUTS: R1 Address of field value or longword string descriptor
OBC4 2547 R0 Low bit set if R1 is valid
OBC4 2548 Low bit clear otherwise
OBC4 2549
OBC4 2550 All other register values are preserved.
OBC4 2551
OBC4 2552
OBC4 2553 NET$LNI_V_LCK::
50 0930 30 OBC4 2554 BSBW NET$GET_LOC_STA ; Get status of cond. writeable fields
OBC7 2555 CMPB #LNISC_STA_OFF,R0 ; Return local state in R0
OBCA 2556 BEQL 5$ ; Is the ACP off?
50 0A 13 OBCA 2557 CMPB #LNISC_STA_INIT,R0 ; If so okay to write fields
OBCF 2558 BEQL 5$ ; Is the ACP init'ing
51 01 90 OBD1 2559 MOVB #1,R1 ; If so okay to write fields
OBD4 2560 BRB 10$ ; Indicate fields are locked
OBD6 2561 5$: CLRL R1 ; Continue
50 00' D0 OBD8 2562 10$: MOVL S^#SS$_NORMAL,R0 ; Fields are not locked
OBD8 2563 RSB ; Success
OBD8 2564
OBCD 2565 NET$LNI_L_STA::
06 50 E9 OBCD 2566 BCBC R0,50$ ; Executor state (read/write parameter)
26 AA 58 90 OBD5 2567 MOVB R8,CNF$C_LENGTH+LNISB_STA(R10) ; Branch if to be read
OBE3 2568 BRB 80$ ; Store in LNI
51 26 AA 9A OBE5 2569 50$: MOVZBL CNF$C_LENGTH+LNISB_STA(R10),R1 ; Get executor state
OBE9 2570 CMPB R1,#LNISC_STA_INIT ; "initializing" state?
OBE9 2571 BNEQ 80$ ; If not, then ok
51 01 9A OBE9 2572 MOVZBL #NMASC_STATE_OFF,R1 ; Assume OFF
50 00' D0 OBF1 2573 80$: MOVL S^#SS$_NORMAL,R0 ; Return success
OBF4 2574 RSB
OBF5 2575
OBF5 2576 NET$LNI_L_ADD::
06 50 E9 OBF5 2577 BCBC R0,50$ ; Executor address (read/write parameter)
24 AA 58 B0 OBF8 2578 MOVB R8,CNF$C_LENGTH+LNISW_ADD(R10) ; Branch if to be read
OBF8 2579 BRB 80$ ; Store in LNI
51 24 AA 3C OBF8 2580 50$: MOVZBL CNF$C_LENGTH+LNISW_ADD(R10),R1 ; Get node address
OBF8 2581 BSBW SUPPRESS_AREA ; Suppress area, if necessary
50 0333 30 OC02 2582 80$: MOVL S^#SS$_NORMAL,R0 ; Return success
50 00' D0 OC05 2583 RSB
OC08 2584
OC09 2584
```

```
50 00000000'EF D0 OC09 2585 NET$LNI_L_ACL:: ; Get number of currently active links
      09 13 OC09 2586 ; Get RCB pointer
      51 54 A0 3C OC10 2587 BEQL 10$ ; Br on error
      51 D7 OC12 2588 MOVZWL RCB$W_MCOUNT(R0),R1 ; Get number of links + 1
      50 01 90 OC16 2589 DECL R1 ; Subtract out the ACP reference
      05 OC18 2590 MOVB #1,R0 ; Indicate success
      05 OC1B 2591 10$: RSB

      83 01 90 OC1C 2592 NET$LNI_S_COL:: ; Get collating value
      50 00'8F 90 OC1C 2593 ; Enter a static value
      05 OC1F 2594 MOVB #1,(R3)+
      05 OC23 2595 MOVB #$$$_NORMAL,R0 ; Indicate success
      05 OC24 2596 RSB

5B 00000000'EF D0 OC24 2597 NET$LNI_S_NAM:: ; Get local node name
5A 00000000'EF D0 OC24 2598 ; Get the NDI root block
      08 50 E9 OC24 2599 MOVL NET$GL_CNR_NDI,R11
      63 68 57 28 OC2B 2600 MOVL NET$GL_LOCAL_NDI,R10 ; Get the local NDI CNF
      50 00'8F 90 OC32 2601 $GETFLD ndi,s,naa ; Get node name field
      05 OC3F 2602 BLBC R0,10$ ; Branch if not present
      28 OC42 2603 MOVC R7,(R8),(R3) ; Copy into buffer
      90 OC46 2604 MOVB #$$$_NORMAL,R0 ; Indicate success
      05 OC4A 2605 10$: RSB ; Return status in R0
      05 OC4B 2606

      05 OC4B 2607 NET$LNI_S_CNT:: ; Get (optionally clear) local counters
5B 00000000'EF D0 OC4B 2608 ; Get the NDI root block
5A 00000000'EF D0 OC52 2609 MOVL NET$GL_LOCAL_NDI,R10 ; Get the local NDI CNF
      018B 30 OC59 2610 BSBW NET$NDI_S_CNT ; Get the counter block
      05 OC5C 2611 RSB ; Return status in R0
      05 OC5D 2612

      05 OC5D 2613 NET$LNI_S_PHA:: ; Get node address
      0A 50 E9 OC5D 2614 $GETFLD lni,l,add ; Error if not set
      83 00400AA 8F D0 OC6A 2615 BLBC R0,90$
      83 58 B0 OC6D 2616 MOVL #TR$C_NI_PREFIX,(R3)+ ; Set NI Phase IV prefix
      05 OC74 2617 MOVW R8,(R3)+ ; Append Phase IV node address
      05 OC77 2618 90$: RSB ; Success
```

```
OC78 2620 .SBTTL NDI PARAMETER ACTION ROUTINES
OC78 2621 :+
OC78 2622 NET$NDI_V_REA - Get node reachability status
OC78 2623 NET$NDI_V_LCK - Get status of conditionally writeable fields
OC78 2624 NET$NDI_V_LOO - Get bit which is set if the CNF is for a "loopback" nodename
OC78 2625
OC78 2626 NET$NDI_L_ADD - Read or write node address
OC78 2627 NET$NDI_L_ACL - Get number of active links to the node
OC78 2628 NET$NDI_L_DEL - Get delay to node
OC78 2629 NET$NDI_L_DTY - Get node type
OC78 2630 NET$NDI_L_DCO - Get total cost to node
OC78 2631 NET$NDI_L_DHO - Get total hops to node
OC78 2632 NET$NDI_L_TAD - Get transformed node address
OC78 2633 NET$NDI_L_NND - Get next hop node address on path to remote node
OC78 2634
OC78 2635 NET$NDI_S_HAC - Get merged node address/loopback linename value
OC78 2636 NET$NDI_S_COL - Get collating sequence value
OC78 2637 NET$NDI_S_DLI - Get line for normal traffic to node
OC78 2638 NET$NDI_S_CNT - Get (optionally clear) node counters
OC78 2639
OC78 2640 INPUTS: R11 NDI CNR address
OC78 2641 R10 NDI CNF address
OC78 2642 R9 FLD i.d. of field being read
OC78 2643 R1 Scratch
OC78 2644 R0 Scratch
OC78 2645
OC78 2646 OUTPUTS: R1 Address of field value or longword string descriptor
OC78 2647 R0 Low bit set if R1 is valid
OC78 2648 Low bit clear otherwise
OC78 2649
OC78 2650 All other register values are preserved.
OC78 2651
OC78 2652 -
OC78 2653 *
OC78 2654 **
OC78 2655 *** This set of routines assumes that the node address field ***
OC78 2656 *** is not an action routine and that it is always set. ***
OC78 2657 **
OC78 2658 *
OC78 2659
OC78 2660 NET$NDI_V_LOO:: : See if CNF is for a loopback node
51 01 D0 OC78 2661 MOVL #1,R1 : Assume loop node
02 0B AA E0 OC78 2662 BBS #NDI_V_LOOP,- : If BS then loop node
50 00' D0 OC7D 2663 CNF$B_FLG(R10),10$ :
OC80 2664 CLRL R1 : Not a loop node
OC82 2665 10$: MOVL S^#SS$ _NORMAL,R0 : Success
OC85 2666 RSB : Done
OC86 2667
OC86 2668 NET$NDI_V_LCK:: : Get status of cond. writeable fields
50 51 D4 OC86 2669 CCRL R1 : Say "not locked"
50 00' D0 OC88 2670 MOVL S^#SS$ _NORMAL,R0 : Success
OC8B 2671 RSB
OC8C 2672
OC8C 2673 NET$NDI_V_REA:: : Get node reachability status
0265 30 OC8C 2674 BSBW NDI_SETUP : Use common setup
OC8F 2675 :
OC8F 2676 : See if we know what the next hop is to the remote node.
```



```

      OC8F 2677      ; If we can't determine the next hop, it is definitely
      OC8F 2678      ; unreachable.
      OC8F 2679      ;
      0106 30 OC8F 2680 BSBW NEXT_HOP_ADJ      ; Locate next hop ADJ
      28 50 E9 OC92 2681 BLBC R0,42$          ; If we don't have a next hop,
      OC95 2682      ; then it is definitely unreachable
      OC95 2683      ;
      OC95 2684      ; Either we know it's reachable, or we are relying on another
      OC95 2685      ; node to determine if it's reachable. If we don't really know,
      OC95 2686      ; then return 'don't know'.
      OC95 2687      ;
57 00000000'EF D0 OC95 2688 MOVL NET$GL_PTR_VCB,R7      ; Get the RCB address
      52 24 AA 3C OC9C 2689 MOVZWL NDI_ADD(R10),R2      ; Get the node address
      OA EF OCA0 2690 EXTZV #TR4$V_ADDR_AREA,-      ; Get the remote area number
      50 52 06 OCA2 2691 #TR4$S_ADDR_AREA,R2,R0
      07 13 OCA5 2692 BEQL 39$      ; If area = 0, then use our area
      008B C7 50 91 OCA7 2693 CMPB R0,RCBSB_HOMEAREA(R7) ; Our area?
      16 12 OCAC 2694 BNEQ 45$      ; If not, we don't know it's status
      07 0B AA 05 E0 OCAE 2695 39$: BBS #NDI_V_LOCAL_CNFSB_FLG(R10),40$ ; Skip check if local NDI
      05 008A C7 91 OCB3 2696 CMPB RCBSB_ETY(R7),#ADJ$C_PTY_PH4N ; Are we an endnode?
      OA 13 OCB8 2697 BEQL 45$      ; If so, skip reachability check
      02B2 30 OCBA 2698 40$: BSBW NET$TEST_REACH      ; Return reachability bit in R0
      51 50 9A OCBD 2699 42$: MOVZBL R0,R1      ; Return as param value
      50 00' D0 OCC0 2700 MOVL S^#SS$_NORMAL,R0      ; Success
      05 OCC3 2701 RSB
      50 D4 OCC4 2702 45$: CLRL R0      ; Failure ('don't know')
      05 OCC6 2703 RSB
      06 50 E9 OCC7 2704
      24 AA 58 B0 OCCA 2705 NET$NDI_L_ADD::      ; Node address (read/write parameter)
      07 11 OCCE 2706 BCBBC R0,50$      ; Branch if to be read
      51 24 AA 3C OCD0 2707 MOVW R8,CNF$C_LENGTH+NDI$W_ADD(R10) ; Store in NDI
      0261 30 OCD4 2708 BRB 80$
      50 00' D0 OCD7 2709 50$: MOVZWL CNF$C_LENGTH+NDI$W_ADD(R10),R1 ; Get node address
      05 OCDA 2710 BSBW SUPPRESS_AREA      ; Suppress area, if necessary
      OCDB 2711 MOVL S^#SS$_NORMAL,R0      ; Return success
      2712 RSB
      2713
      2714 NET$NDI_L_DCO::      ; Get total cost to node
      14 10 OCDB 2715 BSBBC GET_COST_HOPS      ; Get cost/hops to node
      05 50 E9 OCDD 2716 BLBC R0,90$      ; Exit if error detected
      51 51 0A 00 EF OCE0 2717 EXTZV #0,#10,R1,R1      ; Get cost
      05 OCE5 2718 90$: RSB
      2719
      2720 NET$NDI_L_DHO::      ; Get total hops to node
      09 10 OCE6 2721 BSBBC GET_COST_HOPS      ; Get cost/hops to node
      51 51 05 50 E9 OCE8 2722 BLBC R0,90$      ; Exit if error detected
      0A EF OCEB 2723 EXTZV #10,#5,R1,R1      ; Get hops
      05 OCFO 2724 90$: RSB
      2725
      2726 GET_COST_HOPS:      ; Get cost/hops to node
      0200 30 OCF1 2727 BSBW NDI_SETUP      ; Call common setup
      58 D5 OCF4 2728 TSTL R8      ; Address 0?
      06 12 OCF6 2729 BNEQ 5$      ; If so,
      58 0E A7 3C OCF8 2730 MOVZWL RCBSW_ADDR(R7),R8      ; then use our local address
      07 11 OCFC 2731 BRB 8$      ; and skip following endnode check
      05 008A C7 91 OCFE 2732 5$: CMPB RCBSB_ETY(R7),#ADJ$C_PTY_PH4N ; Are we an endnode?
      2733
```

```

      3B 13 OD03 2734 BEQL 90$ : If so, then cost/hops 'not known'
      0A EF OD05 2735 8$: EXTZV #TR4$V_ADDR_AREA,- : Get the area number
54 58 06 OD07 2736 : BEQL 10$ : If area = 0, assume our area
      07 13 OD0A 2737 : CMPB R4,RCB$B_HOMEAREA(R7) : Our area?
008B C7 54 91 OD0C 2738 : BNEQ 90$ : If not, then 'not known'
      2D 12 OD11 2739 10$: EXTZV #TR4$V_ADDR_DEST,- : Get the node number within area
      00 EF OD13 2740 : #TR4$S_ADDR_DEST,R8,R5
55 58 0A OD15 2741 : CMPW R5,RCB$W_MAX_ADDR(R7) : Is node within range?
      5A A7 55 B1 OD18 2742 : BGTRU 90$ : If GTRU then no
      22 1A OD1C 2743 : BSBW TEST_REACH : Get the node's type
      01E4 30 OD1E 2744 : BLBC R0,50$ : If we don't have it, not Phase II
50 51 11 50 E9 OD21 2745 : ASHL #16,R1,R0 : Isolate node type code
      FO 8F 78 OD24 2746 : CMPW R0,#ADJ$C_PTY_PH2 : Phase II direct adjacency?
      02 50 B1 OD29 2747 : BNEQ 50$ : Branch if not
      07 12 OD2C 2748 : MOVZWL #1010+0,R1 : Return cost=0, hops=1
51 0400 8F 3C OD2E 2749 : BRB 80$ : Exit with success
      08 11 OD33 2750
      OD35 2751
51 00000000'GF45 3C OD35 2752 50$: MOVZWL G*NET$AW_MIN_C_H(R5),R1 : Get cost/hops to node
      50 00' D0 OD3D 2753 80$: MOVL S*#SS$_NORMAC,R0 : Success
      OD5 05 OD40 2754 90$: RSB
      OD41 2755
      OD41 2756 NET$NDI_L_ACL:: : Get number of active links
      01B0 30 OD41 2757 : BSBW NDI_SETUP : Call common setup
00000000'EF 16 OD44 2758 : JSB SCAN_XWB : Scan XWB list and total up links
      51 58 D0 OD4A 2759 : MOVL R8,R1 : Store number of links
      OD5 05 OD4D 2760
      OD4E 2761
      OD4E 2762 NET$NDI_L_DEL:: : Get delay to node
      01A3 30 OD4E 2763 : BSBW NDI_SETUP : Call common setup
00000000'EF 16 OD51 2764 : JSB SCAN_XWB : Scan XWB list and get average delay
      51 57 D0 OD57 2765 : MOVL R7,R1 : Store average delay
      OD5 05 OD5A 2766
      OD5B 2767
      OD5B 2768 NET$NDI_L_DTY:: : Get node type
      0196 30 OD5B 2769 : BSBW NDI_SETUP : Call common setup
      01A4 30 OD5E 2770 : BSBW TEST_REACH : See if node is reachable
51 51 10 50 E9 OD61 2771 : BLBC R0,30$ : If LBC then no
      51 51 10 9C OD64 2772 : ROTL #16,R1,R1 : We only want the type
51 51 51 3C OD68 2773 : MOVZWL R1,R1 : Extract off the type
51 FFFF 8F B1 OD6B 2774 : CMPW #ADJ$C_PTY_UNK,R1 : Is the type 'unknown'?
      02 12 OD70 2775 : BNEQ 30$ : If not return LBS in R0
      50 D4 OD72 2776 : CLRL R0 : Else indicate failure
      OD5 05 OD74 2777 30$: RSB
      OD75 2778
      OD75 2779 NET$NDI_L_TAD:: : Get node transformed address
      017C 30 OD75 2780 : BSBW NDI_SETUP : Call common setup
      51 58 D0 OD78 2781 NDI_L_TAD: : Get node transformed address
      04 12 OD7B 2782 : MOVL R8,R1 : Copy the address for returned value
51 0E A7 3C OD7D 2783 : BNEQ 10$ : If NEQ then not local
      01B4 30 OD81 2784 10$: MOVZWL RCB$W_ADDR(R7),R1 : Copy the local address
      50 01 90 OD84 2785 : BSBW SUPPRESS_AREA : Suppress area if necessary
      OD5 05 OD87 2786 : MOVB #1,R0 : Indicate success
      OD88 2787
      OD88 2788
      OD88 2789 NET$NDI_L_NND:: : Call common setup
      0169 30 OD88 2790 : BSBW NDI_SETUP
```

```
51 07 0B 10 0D8B 2791 BSBB NEXT_HOP_ADJ : Locate next hop ADJ
    04 50 E9 0D8D 2792 BLBC R0,30$ : If LBC then no
    01A1 3C 0D90 2793 MOVZWL ADJ$W_PNA(R7),R1 : Get partner's node address
    30 0D94 2794 BSBB SUPPRESS_AREA : Suppress area if necessary
    05 0D97 2795 30$: RSB
    0D98 2796
    0D98 2797 :
    0D98 2798 : Locate next hop ADJ
    0D98 2799 :
    0D98 2800 Inputs:
    0D98 2801 R10 = CNF address
    0D98 2802 R8 = Node address
    0D98 2803 R7 = RCB address
    0D98 2804
    0D98 2805 Outputs:
    0D98 2806 R7 = ADJ address
    0D98 2807 R1 = ADJ index
    0D98 2808 R0 = status
    0D98 2809
    0D98 2810
    0D98 2811
    0D98 2812 : R8 is destroyed.
    0D98 2813
    0D98 2814 NEXT_HOP_ADJ:
    05 0E 0B 05 E0 0D98 2815 BBS #NDI_V_LOCAL,- : If not local node,
    008A C7 91 0D9A 2816 CNF$B_FLG(R10),1$ :
    07 12 0DA2 2817 CMPB RCB$B_ETY(R7),#ADJ$C_PTY,PH4N : Are we an endnode?
    51 00AA C7 3C 0DA4 2818 BNEQ 1$ : Skip if not
    2D 11 0DA9 2819 MOVZWL RCB$W_DRT(R7),R1 : Setup ADJ to designated router
    0A EF 0DAB 2820 BRB 8$ : Get next hop ADJ
    50 58 06 13 0DAD 2821 1$: EXTZV #TR4$V_ADDR_AREA,- : Get the area number
    2E 13 0DB0 2822 #TR4$S_ADDR_AREA,R8,R0
    008B C7 50 91 0DB2 2823 BEQL 10$ : If area = 0, then use our area
    27 13 0DB7 2824 CMPB R0,RCB$B_HOMEAREA(R7) : Is this in our area?
    03 008A C7 91 0DB9 2825 BEQL 10$ : If so, then it's ok
    07 13 0DBE 2826 CMPB RCB$B_ETY(R7),#ADJ$C_PTY,AREA : Do we know about outside areas?
    51 00AC C7 3C 0DC0 2827 BEQL 5$ : If so, lookup next hop for area
    11 11 0DC5 2828 4$: MOVZWL RCB$W_LVL2(R7),R1 : Get ADJ to nearest level 2 router
    00 00 0DC7 2829 BRB 8$ : Get next hop ADJ
    F4 0B A7 E1 0DC9 2830 5$: BBC #RCB$V_LVL2,- : If we are not enabled for Level 2
    008C C7 50 91 0DCC 2831 RCB$B_STATUS(R7),4$ : routing, then act like a Level 1 router
    11 1A 0DD1 2832 CMPB R0,RCB$B_MAX_AREA(R7) : Within range?
    51 20 B740 3C 0DD3 2833 BGTRU 70$ : If out of range, unreachable
    58 51 D0 0DD8 2834 MOVZWL @RCB$L_PTR_AOA(R7)[R0],R1 : Get ADJ to area router
    F222' 30 0DD8 2835 8$: MOVL R1,R8 : Pass ADJ index argument
    03 11 0DDE 2836 BSBB NET$FIND_ADJ : Get next hop ADJ address
    0122 30 0DE0 2837 BRB 20$ : Return with R0/R1/R7 set
    05 05 0DE0 2838 10$: BSBB TEST_REACH : See if node is reachable & get ADJ
    0DE3 2839 20$: RSB
    0DE4 2840
    0DE4 2841 70$: CLRL R0 : Unreachable
    05 05 0DE6 2842 RSB
    0DE7 2843
    0DE7 2844
    50 0000'8F 3C 0DE7 2845 NET$NDI_S_CNT:: : Get node counters
    04 E0 0DEC 2846 MOVZWL #SS$_BADPARAM,R0 : Assume loop-node
    0DE7 2847 BBS #NDI_V_LOOP,- : If BS then loop node
```



```
54      24 08 AA      ODEE 2848      CNFSB_FLG(R10),30$      : ...no counters for loop nodes
      00000000'EF      DO      ODF1 2849      MOVL      NET$GL_PTR_VCB,R4      : Get RCB address
      53      DD      ODF8 2850
      06'AF      9F      ODF8 2851      PUSHL      R3      : Save original output pointer
58      12 AA      3C      ODF8 2852      PUSHAB     B*20$      : Setup return address
      13      13      ODF8 2853      MOVZWL     CNFSW_ID(R10),R8      : Get node address
      0040      31      OE01 2854      BEQL      LOCAL_NODE_CNT      : If EQL then local node
      52 8ED0      OE03 2855      BRW      NODE_CNT      : Else remote node
      09 50      E9      OE06 2856 20$:      POPL      R2      : Recover original counter block ptr
      50 00      DO      OE09 2857
      07CB      30      OE09 2858      BLBC      R0,30$      : Br on error
      50 01      DO      OE0C 2859      MOVL      S*#EVC$C SRC_NOD,R0      : Setup event database i.d.
      05      OS      OE0F 2860      BSBW     LOG_COUNTERS      : Log the counter block if needed
      OE12 2861      MOVL      #1,R0      : Success
      OE15 2862 30$:      RSB      : Done
      OE16 2863
      OE16 2864 LOCAL_NODE_CNT:
      OE16 2865
      OE16 2866      : Get local node counters. First get the common node counters, the
      OE16 2867      : first block of which is the 'seconds since last zeroed' counter.
      OE16 2868      : Append the local-node-only counters, the first block of which is
      OE16 2869      : also the 'seconds since last zeroed' counter. Shift the counters
      OE16 2870      : to squeeze out this redundant counter.
      OE16 2871
58      OE A4      3C      OE16 2872      MOVZWL     RCB$W_ADDR(R4),R8      : Get local node address
      2A      10      OE1A 2873      BSBW     NODE_CNT      : Get common node counters
      OE1C 2874
      OE1C 2875      : Now get snap-shot of local node counters from RCB
      OE1C 2876
51      0090 C4      9E      OE1C 2877      MOVAB     RCB$L_ABS_TIM(R4),R1      : Point to start of local node
      52 10      3C      OE21 2878      MOVZWL     #RCB$C_CNT_SIZE+4,R2      : counters
      OE21 2879      : Total size of block
      OE24 2880
      OE24 2881      : Now format the counters
      OE24 2882
55      0000007C'EF      9E      OE24 2883      MOVAB     RCB_CNT_TAB,R5      : Point to counter formatting table
      57 53      DO      OE2B 2884      MOVL      R3,R7      : Save output buffer pointer
      00000056'EF      16      OE2E 2885      JSB      MOVE_FMT_CNT      : Move and format the counters
      52 53 57      C3      OE34 2886      SUBL3     R7,R3,R2      : Get number of bytes just moved
      52 04      C2      OE38 2887      SUBL      #4,R2      : Account for superfluous 'seconds
      OE3B 2888      : since last zeroed'
      OE3B 2889      BLSS     60$      : If LSS then no NDI counts were moved
67      04 A7      19      OE3B 2889      BLSS     60$      : Shift the counters, update R3
      50 01      28      OE3D 2890      MOV3     R2,4(R7),(R7)      : Indicate success
      90      90      OE42 2891      MOV3     #1,R0      : Return status to co-routine
      05      OS      OE45 2892      RSB
      OE46 2893
      OE46 2894 NODE_CNT:
      OE46 2895      : Move common node counters
      OE46 2896      : Save regs
5E      0050 8F      BB      OE46 2896      PUSHR     #*M<R4,R6>
      00000064 8F      C2      OE4A 2897      SUBL      #CNT_FMT_BUFSIZ,SP
      56 5E      DO      OE51 2897      MOVL      SP,R6
      54 54      D4      OE54 2898      CLRL     R4
      02 02      E1      OE56 2899      CLRL     R4
      02 00000000'EF      OE58 2900      BBC      #NET$V_CLR_CNT,-      : Assume we don't clear counters
      54 54      D6      OE5E 2901      NET$GL_FLAGS,20$      : If BC, don't clear the counters
      F19D'      30      OE60 2902 20$:      INCL      R4      : Else, zero the counters
      1C 50      E9      OE60 2902      BSBW     NET$READ_NDI_CNT      : Get the node counters
      52 1C      3C      OE63 2903      BLBC     R0,50$      : Br if no node counters
      OE66 2904      MOVZWL     #NDC$C_LENGTH,R2      : Get size of node counter area
```


Address	Hex	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100	Op101	Op102	Op103	Op104	Op105	Op106	Op107	Op108	Op109	Op110	Op111	Op112	Op113	Op114	Op115	Op116	Op117	Op118	Op119	Op120	Op121	Op122	Op123	Op124	Op125	Op126	Op127	Op128	Op129	Op130	Op131	Op132	Op133	Op134	Op135	Op136	Op137	Op138	Op139	Op140	Op141	Op142	Op143	Op144	Op145	Op146	Op147	Op148	Op149	Op150	Op151	Op152	Op153	Op154	Op155	Op156	Op157	Op158	Op159	Op160	Op161	Op162	Op163	Op164	Op165	Op166	Op167	Op168	Op169	Op170	Op171	Op172	Op173	Op174	Op175	Op176	Op177	Op178	Op179	Op180	Op181	Op182	Op183	Op184	Op185	Op186	Op187	Op188	Op189	Op190	Op191	Op192	Op193	Op194	Op195	Op196	Op197	Op198	Op199	Op200	Op201	Op202	Op203	Op204	Op205	Op206	Op207	Op208	Op209	Op210	Op211	Op212	Op213	Op214	Op215	Op216	Op217	Op218	Op219	Op220	Op221	Op222	Op223	Op224	Op225	Op226	Op227	Op228	Op229	Op230	Op231	Op232	Op233	Op234	Op235	Op236	Op237	Op238	Op239	Op240	Op241	Op242	Op243	Op244	Op245	Op246	Op247	Op248	Op249	Op250	Op251	Op252	Op253	Op254	Op255	Op256	Op257	Op258	Op259	Op260	Op261	Op262	Op263	Op264	Op265	Op266	Op267	Op268	Op269	Op270	Op271	Op272	Op273	Op274	Op275	Op276	Op277	Op278	Op279	Op280	Op281	Op282	Op283	Op284	Op285	Op286	Op287	Op288	Op289	Op290	Op291	Op292	Op293	Op294	Op295	Op296	Op297	Op298	Op299	Op300	Op301	Op302	Op303	Op304	Op305	Op306	Op307	Op308	Op309	Op310	Op311	Op312	Op313	Op314	Op315	Op316	Op317	Op318	Op319	Op320	Op321	Op322	Op323	Op324	Op325	Op326	Op327	Op328	Op329	Op330	Op331	Op332	Op333	Op334	Op335	Op336	Op337	Op338	Op339	Op340	Op341	Op342	Op343	Op344	Op345	Op346	Op347	Op348	Op349	Op350	Op351	Op352	Op353	Op354	Op355	Op356	Op357	Op358	Op359	Op360	Op361	Op362	Op363	Op364	Op365	Op366	Op367	Op368	Op369	Op370	Op371	Op372	Op373	Op374	Op375	Op376	Op377	Op378	Op379	Op380	Op381	Op382	Op383	Op384	Op385	Op386	Op387	Op388	Op389	Op390	Op391	Op392	Op393	Op394	Op395	Op396	Op397	Op398	Op399	Op400	Op401	Op402	Op403	Op404	Op405	Op406	Op407	Op408	Op409	Op410	Op411	Op412	Op413	Op414	Op415	Op416	Op417	Op418
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```
03 0B AA 90 0EDB 2962 CNFSB,FLG(R10),20$  
83 01 05 0EDE 2963 MOV B #1,(R3)+ ; Then add a byte to make the node  
; number unique from normal CNFs  
05 0EE1 2964 20$: RSB  
0EE2 2965 NET$NDI_S_HAC:: ; Get hashed node addr/loopback  
0EE2 2966 ; Linename value  
0EE2 2967  
0EE2 2968  
0EE2 2969  
0EE2 2970 ; This value is used in a uniqueness check to enforce the rule  
0EE2 2971 ; that "no two NDI entries that have the same node address  
0EE2 2972 ; will be associated with the same loopback circuit name".  
0EE2 2973  
83 24 AA B0 0EE2 2974 HAC1: MOV W NDI_ADD(R10),(R3)+ ; Store the node address  
0EE6 2975 $CNFFLD ndi,s,ni,R9 ; Identify loopback linename field  
50 06E0 30 0EED 2976 BSBW MOV STR ; Append it to address  
50 01 90 0EF0 2977 MOV B #1,R0 ; Indicate success if we got this far  
05 0EF3 2978 RSB ; Retrun to co-routine  
0EF4 2979  
57 58 24 AA 3C 0EF4 2980 NDI_SETUP:  
00000000'EF D0 0EF8 2981 MOV ZWL NDI_ADD(R10),R8 ; Get the address  
50 0000'8F 3C 0EFF 2982 MOVL NET$GL_PTR_VCB,R7 ; Get the RCB address  
05 0F04 2983 MOV ZWL #SS$_NDSUCHNODE,R0 ; Assume failure  
0F05 2984 RSB  
0F05 2985  
52 52 DD 0F05 2986 TEST_REACH:  
52 58 D0 0F07 2987 PUSH L R2 ; Save reg  
0062 30 0F0A 2988 MOVL R8,R2 ; Copy address  
52 8ED0 0F0D 2989 BSBW NET$TEST_REACH ; Make test  
05 0F10 2990 POPL R2  
0F11 2991 RSB  
0F11 2992  
FE74 30 0F11 2993 NET$NDI_S_NNN:: ; Name of next node to destination  
20 50 E9 0F14 2994 BSBW NET$NDI_L_NND ; Get node number of "next node"  
58 51 D0 0F17 2995 BLBC R0,90$ ; Skip if failure  
0608 30 0F1A 2996 MOVL R1,R8 ; Set node number to lookup  
17 50 E9 0F1D 2997 BSBW NET$NDI_BY_ADD ; Lookup NDI entry  
0F20 2998 BLBC R0,90$ ; If not found, then no name  
0F20 2999 $GETFLD ndi,s,nna ; Get node name field  
63 07 50 E9 0F2D 3000 BLBC R0,90$ ; Branch if not present  
68 57 28 0F30 3001 MOVC R7,(R8),(R3) ; Copy into buffer  
50 00' 3C 0F34 3002 MOV ZWL S^#SS$_NORMAL,R0 ; Success  
05 0F37 3003 90$: RSB
```

```

OF38 3005 .SBTTL SUPPRESS_AREA - Suppress area from node address
OF38 3006
OF38 3007 SUPPRESS_AREA - Suppress area from node address, if necessary
OF38 3008
OF38 3009 For compatibility with older versions of DECnet at the network
OF38 3010 management layer, we must provide a mechanism so that area numbers
OF38 3011 are not returned to network management (NML or EVL) if the user
OF38 3012 doesn't know about areas. This is done by setting a flag when
OF38 3013 the executor address is set, based on whether the user explicitly
OF38 3014 set the executor to a specific area or not.
OF38 3015
OF38 3016 This routine expects to be called from a parameter action routine,
OF38 3017 where NETSV_INTRNL has been set up properly.
OF38 3018
OF38 3019 Inputs:
OF38 3020
OF38 3021 R1 = Node address
OF38 3022
OF38 3023 Outputs:
OF38 3024
OF38 3025 R1 = New node address, with area possibly suppressed
OF38 3026
OF38 3027 All other registers are preserved.
OF38 3028
OF38 3029
OF38 3030 SUPPRESS AREA::
OF38 3031 RSB ; Just return for now
OF38 3032 PUSHF ; Save registers
OF38 3033 MOVL NET$GL_CNR_LNI,R11 ; Set CNR address
OF38 3034 MOVL NET$GL_PTR_LNI,R10 ; Set CNF address
OF38 3035 BEQL 90$ ; If none, then address must be 0
OF38 3036 $GETFLD lni,v,sup ; If areas not suppressed,
OF38 3037 BLBC R8,90$ ; then skip it
OF38 3038 BBS #NETSV_INTRNL,NET$GL_FLAGS,90$ ; If internal, do not suppress
OF38 3039 INSV #0,#TR$SV_ADDR_AREA,- ; Suppress the area number
OF38 3040 #TR$SS_ADDR_AREA,R1
OF38 3041 90$: POPR #M<R0,R7,R8,R9,R10,R11> ; Restore registers
OF38 3042 RSB
  
```

05 OF81 8F BB OF39 3032
 SB 00000000'EF DO OF3D 3033
 SA 00000000'EF DO OF44 3034
 1D 13 OF4B 3035
 OD 58 E9 OF5A 3037
 05 00000000'EF 09 E0 OF5D 3038
 0A 00 F0 OF65 3039
 51 06 OF68 3040
 OF81 8F BA OF6A 3041
 05 OF6E 3042

```
OF6F 3044 .SBTTL NET$TEST_REACH - Test node reachability
OF6F 3045 :+
OF6F 3046 : NET$TEST_REACH - Test node reachability
OF6F 3047 :
OF6F 3048 : This routine tests the reachability of a node independent of the
OF6F 3049 : presence of a NDI data block. Note that a Phase III non-adjacent
OF6F 3050 : node can be reached even though there is no NDI block for that node
OF6F 3051 : since the output line is mapped by address -- no other information
OF6F 3052 : is required.
OF6F 3053 :
OF6F 3054 : This routine returns:
OF6F 3055 :
OF6F 3056 : 1) whether it is reachable or not
OF6F 3057 : 2) the ADJ to get to the node
OF6F 3058 : 3) the 'node type' (only if node is a direct adjacency)
OF6F 3059 :
OF6F 3060 : Inputs: R2 Node address
OF6F 3061 : R1 Scratch
OF6F 3062 : R0 Scratch
OF6F 3063 :
OF6F 3064 : Outputs: R7 ADJ address
OF6F 3065 : R1 Adjacency index of path used to reach the node
OF6F 3066 : High word has node type
OF6F 3067 : R0 Status
OF6F 3068 :
OF6F 3069 : All other registers are preserved.
OF6F 3070 :-
OF6F 3071 :
OF6F 3072 : NET$TEST_REACH::
OF6F 3073 : PUSHB #*M<R3,R4,R6,R8> ; Test for node reachability
OF6F 3074 : PUSHB #0 ; Save registers
OF6F 3075 : MOVZWL #SS$ NOSUCHNODE,R0 ; Init storage on stack
OF6F 3076 : MOVL NET$GL_PTR_VCB,R1 ; Assume node out of range
OF6F 3077 : EXTZV #TR4$V_ADDR_AREA,- ; Get the RCB
OF6F 3078 : #TR4$S_ADDR_AREA,R2,R3 ; Get the area number
OF6F 3079 : BNEQ SS$ ; If area = 0,
OF6F 3080 : MOVZBL RCB$B_HOMEAREA(R1),R3 ; then use our area
OF6F 3081 : EXTZV #TR4$V_ADDR_DEST,- ; Get the node number within area
OF6F 3082 : #TR4$S_ADDR_DEST,R2,R4
OF6F 3083 : CMPB R3,RCB$B_HOMEAREA(R1) ; Is this in our area?
OF6F 3084 : BNEQ 100$ ; If not, then return unreachable
OF6F 3085 : CMPW R4,RCB$W_MAX_ADDR(R1) ; Within range?
OF6F 3086 : BGTRU 100$ ; If GTRU then out of range
OF6F 3087 : MOVZWL @RCB$L_PTR_OA(R1)[R4],(SP) ; Get ADJ index to the node
OF6F 3088 : MOVL (SP),R8 ; Get index
OF6F 3089 : BSBW NET$FIND_ADJ ; Get ADJ & LPD address
OF6F 3090 : BLBC R0,80$ ; If error, report node unreachable
OF6F 3091 : MOVW #ADJ$C_PTY_UNK,2(SP) ; Assume type is unknown
OF6F 3092 : EXTZV #TR4$V_ADDR_AREA,- ; Get the area of the adjacency
OF6F 3093 : #TR4$S_ADDR_AREA,ADJ$W_PNA(R7),R0
OF6F 3094 : BEQL 10$ ; If area = 0, skip area match
OF6F 3095 : CMPL R0,R3 ; Does area match?
OF6F 3096 : BNEQ 50$ ; If not, then not adjacent
OF6F 3097 : CMPZV #TR4$V_ADDR_DEST,- ; Does node number match?
OF6F 3098 : #TR4$S_ADDR_DEST,ADJ$W_PNA(R7),R4
OF6F 3099 : BNEQ 50$ ; If not, we don't know the type
OF6F 3100 : MOVZBW ADJ$B_PTYPE(R7),2(SP) ; Store type of partner node
```

51 0158 8F BB OF6F 3073
50 0000 8F DD OF73 3074
00000000 EF 3C OF75 3075
53 52 06 DO OF7A 3076
53 008B C1 EF OF81 3077
54 52 0A OF83 3078
008B C1 05 12 OF86 3079
5A A1 3E 9A OF88 3080
6E 1C B144 00 EF OF8D 3081
58 6E DO OF8F 3082
F056 30 0FA4 3083
25 50 E9 0FA7 3084
02 AE FFFF 8F B0 0FAA 3085
50 04 A7 06 EF OFAD 3086
53 50 D1 OFB3 3087
0D 12 OFB5 3088
00 ED OFB9 3089
54 04 A7 0A OFBB 3090
05 12 OFBE 3091
02 AE 01 A7 98 OFC0 3092
05 12 OFC2 3093
02 AE 01 A7 98 OFC6 3094
05 12 OFC8 3095
02 AE 01 A7 98 OFC8 3096
05 12 OFC8 3097
02 AE 01 A7 98 OFC8 3098
05 12 OFC8 3099
02 AE 01 A7 98 OFC8 3100

50	00'	D0	OFCD	3101	50\$:	MOVL	S^#SS\$ _NORMAL,R0	:	Indicate reachable
	05	11	OFD0	3102		BRB	100\$:	And exit with success
50	0000'	8F	3C	OFD2	80\$:	MOVZWL	#SS\$ _UNREACHABLE,R0	:	Node is known, but unreachable
	51	8ED0	OFD7	3104	100\$:	POPL	R1	:	Recover path and type
0158	8F	BA	OFDA	3105		POPR	#^M<R3,R4,R6,R8>	:	Restore registers
		05	OFDE	3106		RSB		:	

```
.SBTTL OBI PARAMETER ACTION ROUTINES
+
OFDF 3108 NETSOBI_V_LCK - Get status of conditionally writeable fields
OFDF 3109
OFDF 3110
OFDF 3111
OFDF 3112 NETSOBI_S_COL - Get collating value
OFDF 3113 NETSOBI_S_ZNA - Get combined number,name
OFDF 3114 NETSOBI_S_IAC - Get default inbound access
OFDF 3115 NETSOBI_S_SFI - Startup file id string
OFDF 3116
OFDF 3117 INPUTS: R11 NDI CNR address
OFDF 3118 R10 NDI CNF address
OFDF 3119 R9 FLD i.d. of field being read
OFDF 3120 R1 Scratch
OFDF 3121 R0 Scratch
OFDF 3122
OFDF 3123 OUTPUTS: R1 Address of field value or longword string descriptor
OFDF 3124 R0 Low bit set if R1 is valid
OFDF 3125 Low bit clear otherwise
OFDF 3126
OFDF 3127 All other register values are preserved.
OFDF 3128
OFDF 3129
OFDF 3130
OFDF 3131 NETSOBI_V_LCK:: : Get status of cond. writeable fields
OFDF 3132 :
OFDF 3133 : If the UCB field is active then the object is a 'declared' object
OFDF 3134 : or name and the conditionally writeable fields are locked.
OFDF 3135
OFDF 3136 $GETFLD obi,l,ucb : Fetch UCB field
51 50 D0 OFEC 3137 MOVL R0,R1 : If UCB field is active then CNF is
OFDF 3138 : locked
50 00' D0 OFEF 3139 MOVL S^#SS$_NORMAL,R0 : Success
OFDF 3140 RSB : Return to co-routine
OFDF 3141
OFDF 3142 NETSOBI_S_COL:: : Get collating value
OFDF 3143 NETSOBI_S_ZNA:: : Get combined number,name
OFDF 3144 :
OFDF 3145 : This string is used for collating and uniqueness checking. The
OFDF 3146 : blocks are to be collated by number and all non-zero numbers must
OFDF 3147 : be unique (not two CNFs may share a object number) unless that
OFDF 3148 : number is zero -- since declared names will all have the object
OFDF 3149 : type zero. Thus the value of this field is the object number
OFDF 3150 : alone if the number is non-zero, or the object number followed
OFDF 3151 : by the name if the number is zero.
OFDF 3152 :
OFDF 3153 : Note: If the name itself is required to be unique then that
OFDF 3154 : check must be made elsewhere.
OFDF 3155
OFDF 3156 $GETFLD obi,l,num : Get the object number
18 50 E9 1000 3157 BLBC R0,20$ : Br on error
83 58 90 1003 3158 MOVB R8,(R3)+ : Move the number
13 12 1006 3159 BNEQ 20$ : If NEQ then we're done
OFDF 3160 $CNFFLD obi,s,nam,R9 : Identify the object name
05BE 30 100F 3161 BSBW MOVSTR : Append it to buffer
06 50 E9 1012 3162 BLBC R0,20$ : Br on error
57 B5 1013 3163 TSTW R7 : Is the length zero ?
02 12 1017 3164 BNEQ 20$ : If NEQ then okay
```

```

50      D4 1019 3165      CLRL  R0      ; Else illegal ZNA value
        O5 101B 3166 20$:  RSB      ; Return status to co-routine
        101C 3167
        101C 3168
        101C 3169 NET$OBI_S_IAC::      ; Get default inbound access
03 A3   9F 101C 3170      POSHAR 3(R3) ; Null access strings are 3 null bytes
        101F 3171      $CNFFLD obf,s,usr,R9 ; Setup field id
059D    30 1026 3172      BSBW  MOVCSF  ; Move the username
        1029 3173      $CNFFLD obf,s,psw,R9 ; Setup password field id
0593    30 1030 3174      BSBW  MOVCSF  ; Move it
        1033 3175      $CNFFLD obf,s,acc,R9 ; Setup account id
0589    30 103A 3176      BSBW  MOVCSF  ; Move it
53      8E D1 103D 3177      CMPL  (SP)+,R3 ; Is the access control null?
        35 12 1040 3178      BNEQ  10$    ; If NEQ no - proceed
        7E 5A 7D 1042 3179      MOVQ  R10,-(SP) ; Save OBI CNF,CNR
5B      00000000'EF D0 1045 3180      MOVL  NET$GL_CNR_NDI,R11 ; Get the NDI root block
5A      00000000'EF D0 104C 3181      MOVL  NET$GL_LOCAL_NDI,R10 ; Get the local NDI CNF
        53 03 C2 1053 3182      SUBL  #3,R3 ; Reset R3
        1056 3183      $CNFFLD ndf,s,nus,R9 ; Setup field id
        0566 30 105D 3184      BSBW  MOVCSF  ; Move the username
        1060 3185      $CNFFLD ndf,s,npw,R9 ; Setup password field id
        055C 30 1067 3186      BSBW  MOVCSF  ; Move it
        106A 3187      $CNFFLD ndf,s,nac,R9 ; Setup account id
        0552 30 1071 3188      BSBW  MOVCSF  ; Move it
5A      8E 7D 1074 3189 5$:  MOVQ  (SP)+,R10 ; Restore OBI CNF,CNR
50      01 D0 1077 3190 10$:  MOVL  #1,R0 ; Always successful
        05 107A 3191      RSB      ; Return to co-routine to return desc.
        107B 3192
        107B 3193 NET$OBI_S_SF1::      ; Startup file id string
        107B 3194
        107B 3195      Build .COM filename spec for image activation.
        107B 3196
        107B 3197      filename = SYS$SYSTEM:file.COM if the object number NEQ 0
        107B 3198      file or if object name starts with '$'
        107B 3199      if the object number EQL 0
        107B 3200
        107B 3201      where 'file' comes from OBI,S,FID if its defined
        107B 3202      or OBI,S,NAM otherwise.
        107B 3203
        107B 3204 $GETFLD obf,l,num      ; Get the object number
51 58   D0 1088 3205      MOVL  R8,R1      ; Save object number
        1088 3206      $GETFLD obf,s,fid ; Setup field id
        10 50 E8 1098 3207      BLBS  R0,10$ ; If LBS then field is non-null
        1098 3208      $GETFLD obf,s,nam ; Else use the object's name
58 50   E9 10A8 3209      BLBC  R0,30$ ; If LBC then null, filename is illegal
        51 D5 10AB 3210 10$:  TSTL  R1      ; Is this for object number 0?
        12 12 10AD 3211      BNEQ  20$    ; If NEQ no, use system defaults
        24 68 91 10AF 3212      CMPB  (R8),#^A'^$' ; Does name start with '$'?
        09 13 10B2 3213      BEQL  15$    ; If so, use system defaults
63 68   57 28 10B4 3214      MOVCS  R7,(R8),(R3) ; Else allow LOGIN to use user's defaults
50      01 90 10B8 3215      MOVB  #1,R0 ; Indicate success
        46 11 10BB 3216      BRB  30$    ; Continue
        58 D6 10BD 3217 15$:  INCL  R8      ; Strip off '$'
        57 D7 10BF 3218      DECL  R7
50      000000E0'EF 9E 10C1 3219 20$:  MOVAB  NET$T_SYSFAB,R0 ; Setup for 'non-zero object' defaults
        34 A0 57 90 10CB 3220      MOVB  R7,FAB$B_FNS(R0) ; Set the current filename size
        2C A0 58 D0 10CC 3221      MOVL  R8,FAB$L_FNA(R0) ; Set the current filename ptr
```

```
52 00000080'EF 9E 10D0 3222 MOVAB NET$T_PR$NAM,R2 ; Get output descriptor address
   OC A2 63 9E 10D7 3223 MOVAB (R3),NAMS$,_E$A(R2) ; Set the buf ptr to rcv parse
   52 0B A2 9A 10DB 3224 $PARSE FAB = R0 ; Get the filename
   10E4 3225 MOVZBL NAMS$,_E$L(R2),R2 ; Get the size of the filename
   10E8 3226 ;
   10E8 3227 ; If the source string did not contain a trailing semicolon,
   10E8 3228 ; strip it from the parsed string so that the image activator
   10E8 3229 ; will use the installed version of the image (if any).
   10E8 3230 ;
   68 57 03 BB 10E8 3231 PUSHR #^M<R0,R1> ; Preserve volatile registers.
   3B 3A 10EA 3232 LOCC #^A';',R7,(R8) ; Find address of trailing ';'
   OE 12 10EE 3233 BNEQ 25$ ; If NEQ, found it
   63 52 3B 3A 10F0 3234 LOCC #^A';',R2,(R3) ; Find version number in parsed string
   52 50 C2 10F4 3235 SUBL2 R0,R2 ; Reduce size of string by size of ver.
0000008B'EF 52 90 10F7 3236 MOVB R2,NET$T_PR$NAM+NAMS$,_E$L ; ...also in the $NAM block
   03 BA 10FE 3237 25$: POPR #^M<R0,R1> ; Restore volatile registers
   53 52 C0 1100 3238 ADDL R2,R3 ; Advance buffer pointer
   05 1103 3239 30$: RSB ; Return status in R0
```



```
1104 3241 .SBTTL ESI PARAMETER ACTION ROUTINES
1104 3242
1104 3243 :+
1104 3244 NET$ESI_V_LCK - Get status of conditionally writeable fields
1104 3245 NET$ESI_S_COL - Get collating value
1104 3246
1104 3247 INPUTS: R11 NDI CNR address
1104 3248 R10 NDI CNF address
1104 3249 R9 FLD i.d. of field being read
1104 3250 R1 Scratch
1104 3251 R0 Scratch
1104 3252
1104 3253 OUTPUTS: R1 Address of field value or longword string descriptor
1104 3254 R0 Low bit set if R1 is valid
1104 3255 Low bit clear otherwise
1104 3256
1104 3257 All other register values are preserved.
1104 3258 :-
1104 3259
1104 3260 NET$ESI_V_LCK:: ; Get status of cond. writeable fields
1104 3261
1104 3262 : If the state is not 'OFF' then the CNF is writelocked
1104 3263
1104 3264 $GETFLD esi,l,sta ; Fetch UCB field
1104 3265 BLBC R0,10$ ; If field isn't set then CNF not locked
1104 3266 CMPL S^#NMASC_STATE_OFF,R8 ; Is the state 'OFF'
1104 3267 BNEQ 10$ ; If not with R0=1
1104 3268 CLRL R0 ; Otherwise, CNF is not locked
1104 3269 10$: MOVL R0,R1 ; Setup field value
1104 3270 MOVL S^#SS$_NORMAL,R0 ; Success
1104 3271 RSB ; Return to co-routine
1104 3272
1104 3273 NET$ESI_S_COL:: ; Get collating value
1104 3274 $CNFFLD esi,l,snk,R9 ; Specify sink type
1104 3275 BRB CONVERT ; Store it as a string
1104 3276
```

07 50 E9 1111 3265
58 01 D1 1114 3266
02 12 1117 3267
50 D4 1119 3268
51 50 D0 111B 3269 10\$:
50 00 D0 111E 3270
05 1121 3271
1122 3272
1122 3273
0D 11 1129 3275
112B 3276

```
112B 3278 .SBTTL EFI PARAMETER ACTION ROUTINES
112B 3279 :+
112B 3280 NETSEFI_V_LCK - Get status of conditionally writeable fields
112B 3281 NETSEFI_S_COL - Get collating value
112B 3282 :
112B 3283 INPUTS: R11 NDI CNR address
112B 3284 R10 NDI CNF address
112B 3285 R9 FLD i.d. of field being read
112B 3286 R1 Scratch
112B 3287 R0 Scratch
112B 3288 :
112B 3289 OUTPUTS: R1 Address of field value or longword string descriptor
112B 3290 R0 Low bit set if R1 is valid
112B 3291 Low bit clear otherwise
112B 3292 :
112B 3293 All other register values are preserved.
112B 3294 :-
112B 3295 :
112B 3296 :
112B 3297 NETSEFI_V_LCK:: : Get status of cond. writeable fields
112B 3298 CRL R0 : CNF is never locked
50 50 D4 112B 3299 MOVL #1,R0 : Success
50 01 D0 112B 3300 RSB : Return
112B 3301 :
112B 3302 NETSEFI_S_COL:: : Get collating value
112B 3303 SCNFFLD efi, l, sin, R9 : Specify sink node address
EEC5' 30 1138 3304 CONVERT:BSBW CNF$GET_FIELD : Get its value
OE 50 E9 113B 3305 BLBC R0,10$ : If LBC then not active
58 DD 113E 3306 PUSHL R8 : Push it onto the stack
83 8E 90 1140 3307 MOVB (SP)+,(R3)+ : Move all 4 bytes to buffer, high
83 8E 90 1143 3308 MOVB (SP)+,(R3)+ : order byte first
83 8E 90 1146 3309 MOVB (SP)+,(R3)+
83 8E 90 1149 3310 MOVB (SP)+,(R3)+
05 114C 3311 10$: RSB : Retrun to co-routine
```

```
114D 3313 .SBTTL LLI PARAMETER ACTION ROUTINES
114D 3314
114D 3315 :+ NET$LLI_V_LCK - See if CNF is write-locked
114D 3316
114D 3317 NET$LLI_L_PID - Get process I.D. (external format)
114D 3318 NET$LLI_L_IPID - Get process internal I.D.
114D 3319 NET$LLI_L_DLY - Get round trip delay time
114D 3320 NET$LLI_L_STA - Get link state
114D 3321 NET$LLI_L_RLN - Get remote link number
114D 3322 NET$LLI_L_LLN - Get local link number
114D 3323 NET$LLI_L_PNA - Get remote node address from XWB
114D 3324
114D 3325 NET$LLI_S_PNN - Get Partner node name
114D 3326 NET$LLI_S_COL - Get collating value
114D 3327 NET$LLI_S_PRC - Get owner process name
114D 3328 NET$LLI_S_USR - Get owner user name
114D 3329 NET$LLI_S_RID - Get remote user i.d.
114D 3330 NET$LLI_S_CNT - Get link counters
114D 3331
114D 3332 INPUTS: R11 LLI CNR address
114D 3333 R10 LLI CNF address
114D 3334 R9 FLD i.d. of field being read
114D 3335 R1 Scratch
114D 3336 R0 Scratch
114D 3337
114D 3338 OUTPUTS: R1 Address of field value or longword string descriptor
114D 3339 R0 Low bit set if R1 is valid
114D 3340 Low bit clear otherwise
114D 3341
114D 3342 R2-R5 may be destroyed.
114D 3343
114D 3344 All other register values are preserved.
114D 3345
114D 3346 :-
114D 3347
114D 3348 NET$LLI_V_LCK:: : See if CNF is write-locked
114D 3349 ::88 MOVZBL #1,R1 : Field value
114D 3350 ::88 MOVZBL #SS$_NORMAL,R0 : Indicate success
114D 3351 ::88 RSB : Return
114D 3352
114D 3353 CLRL R1 : Assume LLI is locked
114D 3354 $GETFLD LLI_L_STA : Get the current STATE
114D 3355 BLBC R0,30$ : Br if error in obtaining field
114D 3356 CMPL #XWB$C_STA_RUN,R8 : Is this link running?
114D 3357 BEQL 30$ : Br if yes, LLI is locked
114D 3358 MOVZBL #1,R1 : Else, LLI is unlocked
114D 3359 30$: MOVZBL #SS$_NORMAL,R0 : Indicate success
114D 3360 RSB
114D 3361
114D 3362 NET$LLI_L_PID:: : Get external PID
114D 3363 :+ MOVL CNF$C_LENGTH - : Get address of XWB
114D 3364 :+LLISE XWB(R10),R0
114D 3365 MOVL XWB$C_PID(R0),R0 : Get PID
114D 3366 JSB G^EXE$IPID_TO_EPID : Convert it
114D 3367 MOVL R0,R1 : Return it
114D 3368 MOVZBL #SS$_NORMAL,R0 : Indicate success
114D 3369 RSB : Return
```

```
1182 3370
1182 3371 NETSLLI_L IPID:: : Get Internal PID
50 24 AA D0 1182 3372 : Get address of XWB
1186 3373
51 34 A0 D0 1186 3374 : Return PID
50 00'8F 9A 118A 3375 : Indicate success
05 118E 3376 : Return
118F 3377
118F 3378 NETSLLI_L DLY:: : Get address of XWB
50 24 AA D0 118F 3379 : Get address of XWB
1193 3380
51 4E A0 3C 1193 3381 : Return the round trip delay
50 00'8F 9A 1197 3382 : Indicate success
05 119B 3383 : Return
119C 3384
119C 3385 NETSLLI_L RLN:: : Get address of XWB
50 24 AA D0 119C 3386 : Get address of XWB
11A0 3387
51 3C A0 3C 11A0 3388 : Return the remote link number
50 00'8F 9A 11A4 3389 : Indicate success
05 11A8 3390 : Return
11A9 3391
11A9 3392 NETSLLI_L LLN:: : Get address of XWB
50 24 AA D0 11A9 3393 : Get address of XWB
11AD 3394
51 3E A0 3C 11AD 3395 : Return the remote link number
50 00'8F 9A 11B1 3396 : Indicate success
05 11B5 3397 : Return
11B6 3398
11B6 3399 NETSLLI_L PNA:: : Get address of XWB
50 24 AA D0 11B6 3400 : Get address of XWB
11BA 3401
51 3A A0 3C 11BA 3402 : Return the remote link number
50 00'8F 9A 11BE 3403 : Indicate success
05 11C2 3404 : Return
11C3 3405
11C3 3406 NETSLLI_L STA:: : Get address of XWB
50 24 AA D0 11C3 3407 : Get address of XWB
11C7 3408
51 1E A0 9A 11C7 3409 : Return the link state
50 00'8F 9A 11CB 3410 : Indicate success
05 11CF 3411 : Return
11D0 3412
11D0 3413 NETSLLI_S CNT:: : Get link counters
50 00'8F 9A 11D0 3414 : Indicate success
05 11D4 3415 : Return
11D5 3416
11D5 3417 NETSLLI_S RID:: : Get remote user i.d.
50 24 AA D0 11D5 3418 : Get address of XWB
11D9 3419
51 6F A0 9A 11D9 3420 : Get remote user i.d. string length
09 13 11DD 3421 : If EQL return with LBC in R0
50 70 A0 51 28 11DF 3422 : Move the name
05 9A 11E4 3423 : Indicate success
11E8 3424 10$: : Return
11E9 3425
11E9 3426
```



```
50 24 AA D0 11E9 3427 NET$LLI_S_PRC:: : Get owner process name
: Get address of XWB
50 34 A0 D0 11E9 3428 MOVL CNF$C_LENGTH -
: Get PID
3C 10 11F1 3430 XWBSL_PID(R0),R0
50 15 50 E9 11F3 3431 GET_JPI : Get Job/process info
BLBC R0,T0$ : If LBC then info not found
50 00000050'EF 9A 11F6 3432 MOVZBL PNAME,R0 : Get string size
OC 13 11FD 3433 BEQL 10$ : If EQL return with LBC in R0
63 00000054'EF 50 28 11FF 3435 MOVCL R0,PNAME,(R3) : Move the process name
50 00'8F 9A 1207 3436 MOVZBL #$$$_NORMAL,R0 : Indicate success
05 120B 3437 RSB : Return
120C 3438
120C 3439 NET$LLI_S_USR:: : Get owner user name
: Get address of XWB
50 24 AA D0 120C 3440 MOVL CNF$C_LENGTH -
50 34 A0 D0 1210 3441 +LLISC_XWB(R10),R0
19 10 1214 3442 XWBSL_PID(R0),R0 : Get PID
15 50 E9 1216 3443 GET_JPI : Get Job/process info
50 00000040'EF 9A 1219 3444 BLBC R0,T0$ : If LBC then info not found
OC 13 1220 3445 MOVZBL UNAME,R0 : Get string size
63 00000044'EF 50 28 1222 3446 BEQL 10$ : If EQL return with LBC in R0
50 00'8F 9A 122A 3447 MOVCL R0,UNAME,(R3) : Move the username
05 122E 3448 MOVZBL #$$$_NORMAL,R0 : Indicate success
122F 3449 RSB : Return
122F 3450
122F 3451 GET_JPI: : Get Job/process info
50 D5 122F 3452 TSTL R0 : Any PID yet?
3C 13 1231 3453 BEQL 10$ : If EQL no, return LBC in R0
00000000'GF 16 1233 3454 JSB G*EXESIPID_TO_EPID : Convert to EPID
50 DD 1239 3455 PUSHL R0 : Save EPID on stack for call
50 5E D0 123B 3456 MOVL SP,R0 : Get address of EPID
123E 3457 $GETJPI S -
123E 3458 PIDADR = (R0),- : EPID of process of interest
123E 3459 EFN = #NET$C_EFN_WAIT,- : Event flag
123E 3460 IOSB = IOSB,- : IOSB
123E 3461 ITMLST = ITEM_LIST : Item list for return
5E 04 C0 1259 3462 ADDL #4,SP : Pop EPID off stack
10 50 E9 125C 3463 BLBC R0,10$ : Br on error
50 00000038'EF 3C 125F 3464 $WAITFR S EFN = #NET$C_EFN_WAIT : Wait for $GETJPI to finish
05 1268 3465 MOVZWL -IOSB,R0 : Setup status
126F 3466 RSB : Return status in R0
1270 3467
1270 3468 NET$LLI_S_COL:: : Collating value
: Get address of XWB
50 24 AA D0 1270 3469 MOVL CNF$C_LENGTH -
83 3B A0 90 1274 3470 +LLISC_XWB(R10),R0
1278 3471 MOVBL XWBSW_REMNOD+1(R0),(R3)+ : Insert remote node address
: ... high order first
83 3A A0 90 1278 3472 MOVBL XWBSW_REMNOD(R0),(R3)+
50 3E A0 B0 127C 3473 MOVBL XWBSW_LOCLNK(R0),R0 : Get logical link number
7E 50 FC00 8F AB 1280 3474 BICW3 #^C<NET$M_MAXLNKMSK>,R0,-(SP) : Use index bits only
8E 95 1286 3475 TSTB (SP)+ : Pop low order bits (they're in R0)
83 8E 90 1288 3476 MOVBL (SP)+,(R3)+ : Insert high order
83 50 90 128B 3477 MOVBL R0,(R3)+ : Insert low order
50 00'8F 9A 128E 3478 MOVZBL #$$$_NORMAL,R0 : Indicate success
05 1292 3479 RSB
1293 3480
1293 3481 NET$LLI_S_PNH:: : Partner node name
5B 00000000'EF D0 1293 3482 MOVL NET$GL_CNR_NDI,R11 : Get the NDI root block
1293 3483
```

50	24	AA	D0	129A	3484	MOVL	CNF\$C_LENGTH -	: Get address of XWB
				129E	3485		+LLISC XWB(R10),R0	
58	3A	A0	3C	129E	3486	MOVZWL	XWBSW_REMNOD(R0),R8	: Get node address
		0280	30	12A2	3487	BSBW	NET\$NDI_BY_ADD	: Get associated NDI CNF address
		18	50	E9	12A5	BLBC	R0,10\$: If LBC then no NDI
					12A8	\$GETFLD	ndi,\$,nna	: Get node name
	08	50	E9	12B5	3490	BLBC	R0,10\$: Branch if not present
63	68	57	28	12B8	3491	MOVC	R7,(R8),(R3)	: Copy into buffer
50	00	8F	9A	12BC	3492	MOVZBL	#SS\$_NORMAL,R0	: Indicate successful
			05	12C0	3493	RSB		: Return status in R0

```
12C1 3495 .SBTTL SPI PARAMETER ACTION ROUTINES
12C1 3496 :+
12C1 3497 : NET$SPI_S_COL - Get collating value
12C1 3498 :
12C1 3499 : INPUTS: R11 CNR address
12C1 3500 : R10 CNF address
12C1 3501 : R9 FLD i.d. of field being read
12C1 3502 : R3 Address of result buffer
12C1 3503 :
12C1 3504 : OUTPUTS: R1 Address of field value or longword string descriptor
12C1 3505 : R0 Low bit set if R1 is valid
12C1 3506 : Low bit clear otherwise
12C1 3507 :
12C1 3508 : All other register values are preserved.
12C1 3509 :-
12C1 3510
12C1 3511 NET$SPI_V_LCK:: : "CNF locked" flag
50 01 D0 12C1 3512 : MOVL #1,R0 : Mark all "cond write" fields as
05 12C4 3513 : RSB : cannot be written.
12C5 3514
12C5 3515 NET$SPI_S_COL:: : Get collating value
12C5 3516 : GETFLD spi,l,pid : Get server process PID
09 50 E9 12D2 3517 : BLBC R0,90$ : Branch if not set
7E 58 B0 12D5 3518 : MOVW R8,-(SP) : Push low order word (process index)
83 8E 90 12D8 3519 : MOVB (SP)+,(R3)+ : Invert bytes, move to buffer
83 8E 90 12DB 3520 : MOVB (SP)+,(R3)+
05 12DE 3521 90$: RSB
```

```
12DF 3523 .SBTTL AJI PARAMETER ACTION ROUTINES
12DF 3524 :+
12DF 3525 : NETSAJI_V_REA - Get adjacency 'run' status
12DF 3526 :
12DF 3527 : NETSAJI_L_ADD - Get partner node address
12DF 3528 : NETSAJI_L_TYP - Get partner node type
12DF 3529 : NETSAJI_L_LIT - Get adjacency listen interval
12DF 3530 : NETSAJI_L_BLO - Get partner block size
12DF 3531 : NETSAJI_L_RPR - Get partner broadcast router priority
12DF 3532 :
12DF 3533 : NETSAJI_S_COL - Get collating value
12DF 3534 : NETSAJI_S_NNA - Get partner node name
12DF 3535 : NETSAJI_S_CIR - Get circuit name
12DF 3536 :
12DF 3537 : INPUTS: R11 CNR address
12DF 3538 : R10 CNF address
12DF 3539 : R9 FLD l.d. of field being read
12DF 3540 : R3 Address of result buffer
12DF 3541 :
12DF 3542 : OUTPUTS: R1 Address of field value or longword string descriptor
12DF 3543 : R0 Low bit set if R1 is valid
12DF 3544 : Low bit clear otherwise
12DF 3545 :
12DF 3546 : All other register values are preserved.
12DF 3547 :-
12DF 3548 :
12DF 3549 NETSAJI_V_LCK:: : 'CNF locked' flag
50 01 D0 12DF 3550 : MOVL #1,R0 : Mark all 'cond write' fields as
05 12E2 3551 : RSB : cannot be written.
12E3 3552 :
12E3 3553 NETSAJI_V_REA::
00A6 30 12E3 3554 : BSBW LOCATE_ADJ : Lookup adjacency
05 50 E9 12E6 3555 : BLBC RO,90$ : Branch if error
51 67 01 01 EF 12E9 3556 : EXTZV #ADJSV_RUN,#1,ADJSB_STS(R7),R1 : Get flag
05 12EE 3557 90$: RSB
12EF 3558 :
12EF 3559 NETSAJI_L_ADD::
009A 30 12EF 3560 : BSBW LOCATE_ADJ : Lookup adjacency
0C 50 E9 12F2 3561 : BLBC RO,90$ : Branch if error
51 04 A7 3C 12F5 3562 : MOVZWL ADJSW_PNA(R7),R1 : Return node address
04 13 12F9 3563 : BEQL 80$ : If none, then return 'not set'
FC3A 30 12FB 3564 : BSBW SUPPRESS_AREA : Suppress area if necessary
05 12FE 3565 : RSB
12FF 3566 :
12FF 3567 80$: CLRL R0 : Indicate parameter 'not set'
05 1301 3568 90$: RSB
1302 3569 :
1302 3570 NETSAJI_L_TYP::
0087 30 1302 3571 : BSBW LOCATE_ADJ : Lookup adjacency
04 50 E9 1305 3572 : BLBC RO,90$ : Branch if error
51 01 A7 9A 1308 3573 : MOVZBL ADJSB_PTYPE(R7),R1 : Return node type
05 130C 3574 90$: RSB
130D 3575 :
130D 3576 NETSAJI_L_LIT::
007C 30 130D 3577 : BSBW LOCATE_ADJ : Lookup adjacency
0C 50 E9 1310 3578 : BLBC RO,90$ : Branch if error
06 67 01 E1 1313 3579 : BBC #ADJSV_RUN,ADJSB_STS(R7),80$ : Branch if ADJ not up
```



```
51 08 A7 3C 1317 3580 MOVZWL ADJ$W_INT_LSN(R7),R1 ; Return listen interval
      02 12 131B 3581 BNEQ 90$ ; Ok if non-zero
      50 D4 131D 3582 80$: CLRL R0 ; Indicate parameter "not set"
      05 131F 3583 90$: RSB
      1320 3584
      1320 3585 NET$AJI_L_BLO::
      0069 30 1320 3586 BSBW LOCATE_ADJ ; Lookup adjacency
      0C 50 E9 1323 3587 BLBC R0,90$ ; Branch if error
      06 67 01 E1 1326 3588 BBC #ADJ$V_RUN,ADJ$B_STS(R7),80$ ; Branch if ADJ not up
51 06 A7 3C 132A 3589 MOVZWL ADJ$W_BUFSIZ(R7),R1 ; Return partner block size
      02 12 132E 3590 BNEQ 90$ ; Ok if non-zero
      50 D4 1330 3591 80$: CLRL R0 ; Indicate parameter "not set"
      05 1332 3592 90$: RSB
      1333 3593
      1333 3594 NET$AJI_L_RPR::
      0056 30 1333 3595 BSBW LOCATE_ADJ ; Lookup adjacency
      0D 50 E9 1336 3596 BLBC R0,90$ ; Branch if error
      50 D4 1339 3597 CLRL R0 ; Assume failure
      07 67 01 E1 133B 3598 BBC #ADJ$V_RUN,ADJ$B_STS(R7),90$ ; Branch if ADJ not up
51 0C A7 9A 133F 3599 MOVZBL ADJ$B_BCPR1(R7),R1 ; Return broadcast router priority
      50 00 D0 1343 3600 MOVL S^#SS$_NORMAL,R0 ; Successful
      05 1346 3601 90$: RSB
      1347 3602
      1347 3603 NET$AJI_S_COL::
      7E 12 AA B0 1347 3604 MOVW CNF$W_ID(R10),-(SP) ; Get collating value
      83 8E 90 134B 3605 MOVW (SP)+,(R3)+ ; Push ADJ index
      83 8E 90 134E 3606 MOVW (SP)+,(R3)+ ; Invert bytes, move to buffer
      50 00 D0 1351 3607 MOVL S^#SS$_NORMAL,R0 ; Successful
      05 1354 3608 RSB
      1355 3609
      1355 3610 NET$AJI_S_NNA::
      35 10 1355 3611 BSBW LOCATE_ADJ ; Lookup adjacency
      21 50 E9 1357 3612 BLBC R0,90$ ; Branch if error
      50 D4 135A 3613 CLRL R0 ; Assume failure
      18 67 01 E1 135C 3614 BBC #ADJ$V_RUN,ADJ$B_STS(R7),90$ ; Branch if ADJ not up
58 04 A7 3C 1360 3615 MOVZWL ADJ$W_PNA(R7),R8 ; Get partner node address
5B 00000000 EF D0 1364 3616 MOVL NET$GC_CNR_NDI,R11 ; Get NDI root address
      01B7 30 136B 3617 BSBW NET$NDI_BY_ADD ; Locate NDI CNF block
      0A 50 E9 136E 3618 BLBC R0,90$ ; Branch if not found
      0255 30 1378 3619 $CNFFLD ndi,s,nna,R9 ; Set node name field ID
      05 137B 3620 BSBW MOVSTR ; Copy it to output buffer
      137C 3621 90$: RSB
      137C 3622
      137C 3623 NET$AJI_S_CIR::
      0E 10 137C 3624 BSBW LOCATE_ADJ ; Lookup adjacency
      0A 50 E9 137E 3625 BLBC R0,90$ ; Branch if error
      1381 3626 $CNFFLD cri,s,nam,R9 ; Set circuit name field ID
      0245 30 1388 3627 BSBW MOVSTR ; Copy it to output buffer
      05 138B 3628 90$: RSB
      138C 3629
      138C 3630 LOCATE_ADJ:
      58 12 AA 3C 138C 3631 MOVZWL CNF$W_ID(R10),R8 ; Get ADJ index
      EC6D 30 1390 3632 BSBW NET$ADJ_LPD_CRI ; Get CRI CNF, LPD & ADJ pointers
      05 1393 3633 RSB
```

```
1394 3635 .SBTTL SDI PARAMETER ACTION ROUTINES
1394 3636 :+
1394 3637 : NET$SDI_L_SUB - Get DLE substate
1394 3638 : NET$SDI_L_PID - Get PID of process owning DLE link
1394 3639 :
1394 3640 : NET$SDI_S_COL - Get collating value
1394 3641 : NET$SDI_S_CIR - Get circuit for DLE link
1394 3642 : NET$SDI_S_PHA - Get DLE physical address (BC only)
1394 3643 : NET$SDI_S_PRC - Get name of process owning DLE link
1394 3644 :
1394 3645 : INPUTS: R11 CNR address
1394 3646 : R10 CNF address
1394 3647 : R9 FLD i.d. of field being read
1394 3648 : R5 Address of result buffer
1394 3649 :
1394 3650 : OUTPUTS: R1 Address of field value or longword string descriptor
1394 3651 : R0 Low bit set if R1 is valid
1394 3652 : Low bit clear otherwise
1394 3653 :
1394 3654 : All other register values are preserved.
1394 3655 :-
1394 3656 :
1394 3657 NET$SDI_V_LCK:: : 'CNF locked' flag
50 01 D0 1394 3658 : MOVL #1,R0 : Mark all 'cond write' fields as
05 1397 3659 : RSB : cannot be written.
1398 3660 :
1398 3661 GET_DWB_ADR:
56 26 AA D0 1398 3662 : MOVL CNF$C_LENGTH+2(R10),R6 : Get saved DWB address from scan routine
05 139C 3663 : RSB
139D 3664 :
139D 3665 NET$SDI_L_SUB::
51 46 F9 10 139D 3666 : GET DWB ADR : Get DWB address
50 01 9A 139F 3667 : MOVZBL DWB$B_SOBSTA(R6),R1 : Return value
D0 13A3 3668 : MOVL #1,R0 : Success
05 13A6 3669 : RSB
13A7 3670 :
13A7 3671 NET$SDI_L_PID::
51 34 EF 10 13A7 3672 : GET DWB ADR : Get DWB address
50 01 D0 13A9 3673 : MOVL DWB$L_PID(R6),R1 : Return value
D0 13AD 3674 : MOVL #1,R0 : Success
05 13B0 3675 : RSB
13B1 3676 :
13B1 3677 NET$SDI_S_COL::
7E 12 AA B0 13B1 3678 : MOVW CNF$W_ID(R10),-(SP) : Push DWB identifier
83 8E 90 13B5 3679 : MOVW (SP)+,(R3)+ : Copy reversing all the bytes
83 8E 90 13B8 3680 : MOVW (SP)+,(R3)+
50 01 D0 13BB 3681 : MOVL #1,R0 : Success
05 13BE 3682 : RSB
13BF 3683 :
13BF 3684 NET$SDI_S_CIR::
58 07 D7 10 13BF 3685 : GET DWB ADR : Get DWB address
3E A6 3C 13C1 3686 : MOVZWL DWB$W_PATH(R6),R8 : Get LPD ID
EC 38 30 13C5 3687 : BSBW NET$GET_LPD_CRI : Get CRI CNF, LPD pointers
0A 50 E9 13C8 3688 : BLBC R0,90$ : Branch if error
01FB 30 13CB 3689 : $CNFFLD cri,s,nam,R9 : Set circuit name field ID
05 13D2 3690 : BSBW MOVSTR : Copy it to output buffer
13D5 3691 90$: RSB
```



```
1402 3710 .SBTTL ARI PARAMETER ACTION ROUTINES
1402 3711 :+
1402 3712 : NETSARI_V_REA - Get adjacency "run" status
1402 3713 :
1402 3714 : NETSARI_L_ADD - Get partner node address
1402 3715 : NETSARI_L_DCO - Get cost to area
1402 3716 : NETSARI_L_DHO - Get hops to area
1402 3717 : NETSARI_L_NND - Get next node to area
1402 3718 :
1402 3719 : NETSARI_S_COL - Get collating value
1402 3720 : NETSARI_S_CIR - Get circuit name
1402 3721 :
1402 3722 : INPUTS: R11 CNR address
1402 3723 : R10 CNF address
1402 3724 : R9 FLD i.d. of field being read
1402 3725 : R3 Address of result buffer
1402 3726 :
1402 3727 : OUTPUTS: R1 Address of field value or longword string descriptor
1402 3728 : R0 Low bit set if R1 is valid
1402 3729 : Low bit clear otherwise
1402 3730 :
1402 3731 : All other register values are preserved.
1402 3732 :-
1402 3733 :
1402 3734 : NETSARI_V_LCK:: : "CNF locked" flag
50 01 D0 1402 3735 : MOVL #1,R0 : Mark all "cond write" fields as
05 1405 3736 : RSB : cannot be written.
1406 3737 :
1406 3738 : NETSARI_V_REA:: : Area reachability
52 12 AA 3C 1406 3739 : MOVZWL CNFSW_ID(R10),R2 : Get area number
00A4 30 140A 3740 : BSBW NET$AREA_REACH : Determine if area reachable
51 50 9A 140D 3741 : MOVZBL R0,R1 : Return boolean true/false
50 00' D0 1410 3742 : MOVL S^#SS$_NORMAL,R0 : Return successful
05 1413 3743 : RSB
1414 3744 :
1414 3745 : NETSARI_L_ADD:: : Area address
51 12 AA 3C 1414 3746 : MOVZWL CNFSW_ID(R10),R1 : Return area number
50 00' D0 1418 3747 : MOVL S^#SS$_NORMAL,R0 : Return successful
05 141B 3748 : RSB
141C 3749 :
141C 3750 : NETSARI_L_DCO:: : Cost to area
141C 3751 : BSBW AREA_COST_HOPS : Get cost/hops value
08 50 E9 141E 3752 : BLBC R0,90$ : Exit if don't know
51 51 0A 00 EF 1421 3753 : EXTZV #0,#10,R1,R1 : Get cost
50 00' D0 1426 3754 : MOVL S^#SS$_NORMAL,R0 : Successful
05 1429 3755 90$: RSB
142A 3756 :
142A 3757 : NETSARI_L_DHO:: : Hops to area
142A 3758 : BSBW AREA_COST_HOPS : Get cost/hops value
08 50 E9 142C 3759 : BLBC R0,90$ : Exit if don't know
51 51 05 0A EF 142F 3760 : EXTZV #10,#5,R1,R1 : Get hops
50 00' D0 1434 3761 : MOVL S^#SS$_NORMAL,R0 : Successful
05 1437 3762 90$: RSB
1438 3763 :
1438 3764 : AREA_COST_HOPS:
51 50 00' 9A 1438 3765 : MOVZBL S^#SS$_NORMAL,R0 : Assume success
12 AA 3C 143B 3766 : MOVZWL CNFSW_ID(R10),R1 : Get area number
```



```
57 00000000'EF D0 143F 3767 MOVL NET$GL_PTR_VCB,R7 ; Get RCB address
03 008A C7 91 1446 3768 CMPB RCB$B_ETY(R7),#ADJ$C_PTY_AREA ; Are we an area router?
OE 12 144B 3769 BNEQ 10$ ; Branch if not
00 E1 144D 3770 BBC #RCB$V_LVL2,- ; If we are not enabled for Level 2
09 0B A7 144F 3771 RCB$B_STATUS(R7),10$ ; routing, then act like a Level 1 router
51 00000000'GF 3C 1452 3772 MOVZWL G^NET$AW_AREA_C_H[R1],R1 ; Get cost/hops for area
05 145A 3773 RSB
05 008A C7 91 145B 3774 10$: CMPB RCB$B_ETY(R7),#ADJ$C_PTY_PH4N ; Are we an endnode?
08 13 1460 3775 BEQL 20$ ; Branch if so
51 00000000'GF 3C 1462 3776 MOVZWL G^NET$AW_MIN_C_H,R1 ; Get cost/hops to 'nearest level 2 router'
05 1469 3777 RSB
50 D4 146A 3778 20$: CLRL R0 ; Don't know cost/hops
05 146C 3779 RSB
146D 3780
146D 3781 NET$ARI_L_NND:: ; Next node on way to area
52 12 AA 3C 146D 3782 MOVZWL CNF$W_ID(R10),R2 ; Get area number
003D 30 1471 3783 BSBW NET$AREA_REACH ; Determine output ADJ to area
10 50 E9 1474 3784 BLBC R0,90$ ; If not reachable, then failure
58 51 3C 1477 3785 MOVZWL R1,R8 ; Set ADJ index
EB83' 30 147A 3786 BSBW NET$FIND_ADJ ; Get next hops ADJ address
07 50 E9 147D 3787 BLBC R0,90$ ; If not found, then failure
51 04 A7 3C 1480 3788 MOVZWL ADJ$W_PNA(R7),R1 ; Return partner's node address
FAB1 30 1484 3789 BSBW SUPPRESS_AREA ; Suppress area if necessary
05 1487 3790 90$: RSB
1488 3791
1488 3792 NET$ARI_S_COL:: ; Get collating value
7E 12 AA B0 1488 3793 MOVW CNF$W_ID(R10),-(SP) ; Push area number
83 8E 90 148C 3794 MOVW (SP)+,(R3)+ ; Invert bytes, move to buffer
83 8E 90 148F 3795 MOVW (SP)+,(R3)+
50 00' D0 1492 3796 MOVL S^#SS$_NORMAL,R0 ; Successful
05 1495 3797 RSB
1496 3798
1496 3799 NET$ARI_S_DLI:: ; Circuit used to get to area
52 12 AA 3C 1496 3800 MOVZWL CNF$W_ID(R10),R2 ; Get area number
0014 30 149A 3801 BSBW NET$AREA_REACH ; Determine output ADJ to area
58 51 3C 149D 3802 MOVZWL R1,R8 ; Set ADJ index to area
EB5D' 30 14A0 3803 BSBW NET$ADJ_LPD_CRI ; Get CRI CNF, LPD & ADJ pointers
0A 50 E9 14A3 3804 BLBC R0,90$ ; Branch if error detected
0120 30 14A6 3805 $CNFFLD cri,s,nam,R9 ; Set circuit name field ID
05 14AD 3806 BSBW MOVSTR ; Copy it to output buffer
14B0 3807 90$: RSB
```

```
14B1 3809 .SBTTL NET$AREA_REACH - Test area reachability
14B1 3810 :+
14B1 3811 NET$AREA_REACH - Test area reachability
14B1 3812 :
14B1 3813 This routine tests the reachability of an area, and returns:
14B1 3814 :
14B1 3815 1) whether it is reachable or not
14B1 3816 2) the ADJ to get to the area
14B1 3817 :
14B1 3818 Inputs: R2 Area address
14B1 3819 R1 Scratch
14B1 3820 R0 Scratch
14B1 3821 :
14B1 3822 Outputs: R2 Area address
14B1 3823 R1 Adjacency index of path used to reach the area
14B1 3824 R0 Status
14B1 3825 :-
14B1 3826 :
14B1 3827 NET$AREA_REACH:: : Test for area reachability
51 50 0000'8F DD 14B1 3828 PUSHL #0 : Init storage on stack
00000000'EF DO 14B3 3829 MOVZWL #SS$ NOSUCHNODE,R0 : Assume area out of range
008C C1 52 91 14B8 3830 MOVL NET$GL_PTR_VCB,R1 : Get the RCB
2D 1A 14BF 3831 CMPB R2,RCB$B_MAX_AREA(R1) : Within range?
03 008A C1 91 14C4 3832 BGTRU 100$ : If GTRU then out of range
0C 12 14C6 3833 CMPB RCB$B_ETY(R1),#ADJSC_PTY_AREA : Are we a level 2 router?
6E 20 B142 3C 14CB 3834 BNEQ 50$ : If not, use nearest level 2 router
1A 13 14CD 3835 MOVZWL @RCB$B_PTR_AOA(R1)[R2],(SP) : Get ADJ index to the area
50 00' DO 14D4 3836 BEQL 80$ : If 0, then unreachable
1A 11 14D7 3837 40$: MOVL S^#SS$_NORMAL,R0 : Indicate reachable
05 008A C1 91 14D9 3838 BRB 100$ : And exit with success
07 13 14DE 3839 50$: CMPB RCB$B_ETY(R1),#ADJSC_PTY_PH4N : Are we an endnode?
6E 00AC C1 3C 14E0 3840 BEQL 60$ : Branch if so
ED 11 14E5 3841 MOVZWL RCB$W_LVL2(R1),(SP) : Get ADJ index to nearest level2 router
6E 00AA C1 3C 14E7 3842 BRB 40$ : and always exit with success
E6 12 14E8 3843 60$: MOVZWL RCB$W_DRT(R1),(SP) : Get ADJ index to designated router
50 0000'8F 3C 14EC 3844 BNEQ 40$ : and exit with success if we have one
51 8ED0 14F3 3845 80$: MOVZWL #SS$_UNREACHABLE,R0 : Node is known, but unreachable
OS 14F6 3846 100$: POPL R1 : Return path in R1
RSB
```

				14F7	3849	.SBTTL NET\$GET_LOC_STA - GET EXECUTOR STATE		
				14F7	3850	++		
				14F7	3851	:	NET\$GET_LOC_STA - Get the state of the local node	
				14F7	3852	:		
				14F7	3853	:	INPUTS: None	
				14F7	3854	:		
				14F7	3855	:	OUTPUTS: R0 State value	
				14F7	3856	:		
				14F7	3857	:	All other registers are preserved	
				14F7	3858	:		
				14F7	3859	--		
				14F7	3860	:	NET\$GET_LOC_STA::	
SB	0F80 8F	BB	14F7	3861		PUSRR	#^M<R7,R8,R9,R10,R11>	: Return local state in R0
	00000000'EF	DO	14FB	3862		MOVL	NET\$GL_CNR_LNI,R11	: Save regs
	5A 6B	DO	1502	3863		MOVL	CNR\$FLINK(R11),R10	: Setup the Root block ptr
	00	EO	1505	3864		BBS	#CNF\$V_FLG_CNR,-	: Get the first CNF block
	10 0B AA		1507	3865			CNF\$B_FLG(R10),10\$: If its the root then the CNF list
			150A	3866		\$GETFLD	lni,l,sta	: is empty
	03 50	EB	1517	3867		BLBS	R0,20\$: Get the local state
	58 01	BO	151A	3868	10\$:	MOVW	#LNISC_STA_OFF,R8	: Br if valid
	50 58	DO	151D	3869	20\$:	MOVL	R8,R0	: Assume the 'off' state
	0F80 8F	BA	1520	3870		POPR	#^M<R7,R8,R9,R10,R11>	: Get the state value
		OS	1524	3871		RSB		: Restore regs

```
1525 3873 .SBTTL NET$NDI_BY_ADD - Find NDI CNF by node address
1525 3874
1525 3875 NET$NDI_BY_ADD - Find NDI CNF by node address
1525 3876
1525 3877 FUNCTIONAL DESCRIPTION:
1525 3878
1525 3879 The node address is used as an index into the NDI vector in order to locate
1525 3880 corresponding CNF block. Only "real" NDI CNF blocks are considered valid,
1525 3881 the so called "phantom" and "loop" node CNFs are not returned.
1525 3882
1525 3883 This routine is merely an optimization. It could be replaced with a call
1525 3884 to $SEARCH eql,ndi,l,add. The optimization is desirable since this
1525 3885 is done so often.
1525 3886
1525 3887 INPUTS: R10 Scratch
1525 3888 R8 Node address
1525 3889 R0 Scratch
1525 3890
1525 3891 OUTPUTS: R10 NDI address if found, else 0
1525 3892 R0 LBS if found
1525 3893 LBC otherwise
1525 3894
1525 3895 All other registers are unchanged
1525 3896
1525 3897 NET$NDI_BY_ADD::
1525 3898 : Get NDI by node address
1525 3899 : Save registers
1525 3900 : Get the RCB pointer
1525 3901 : Is this for area zero?
1525 3902 : Br if not, okay as it is
1525 3903 : Else, stuff our area into node address
1525 3904
1525 3905 : Point at root of NDI database
1525 3906 : Start at beginning of list
1525 3907 : Search for the right NDI
1525 3908 : Restore registers
1525 3909 : Br if success
1525 3910 : Get the local NDI CNF
1525 3911 : Get the RCB pointer
1525 3912 : Is this the local node?
1525 3913 : If EQL then yes
1525 3914 : Indicate failure
1525 3915 : Invalidate the NDI pointer
1525 3916 : Take common exit
1525 3917 : Assume success
1525 3918
1525 3919
```

50	0900 8F	BB	1525 3898	PUSHR	#M<R8,R11>		
	00000000'EF	D0	1529 3899	MOVL	NET\$GL_PTR_VCB,R0		
	00 58 06	ED	1530 3900	CMPZV	#TR4\$V_ADDR_AREA,-		
	07	12	1532 3901		#TR4\$S_ADDR_AREA,R8,#0		
	008B C0	F0	1535 3902	BNEQ	10\$		
	0A		1537 3903	INSV	RCB\$B_HOMEAREA(R0),-		
	58 06		1538 3904		#TR4\$V_ADDR_AREA,-		
5B	00000000'EF	D0	153C 3905		#TR4\$S_ADDR_AREA,R8		
	5A	D4	153E 3906	10\$: MOVL	NET\$GL_CNR_NDI,R11		
			1545 3907	CLRL	R10		
	0900 8F	BA	1547 3908	\$SEARCH	eql,ndi,l,add		
	1A 50	E8	1556 3909	POPR	#M<R8,R11>		
SA	00000000'EF	D0	155A 3910	BLBS	R0,15\$		
50	00000000'EF	D0	155D 3911	MOVL	NET\$GL_LOCAL_NDI,R10		
	0E A0 58	B1	1564 3912	MOVL	NET\$GL_PTR_VCB,R0		
	06	13	1568 3913	CMPW	R8,RCB\$W_ADDR(R0)		
	50	D4	156F 3914	BEQL	15\$		
	5A	D4	1571 3915	CLRL	R0		
	03	11	1573 3916	CLRL	R10		
	50 01	D0	1575 3917	BRB	20\$		
		D0	1577 3918	15\$: MOVL	#1,R0		
		05	157A 3919	20\$: RSB			

157B	3921	.SBTTL	NET\$LOCATE_NDI - Find phantom or real NDI CNF	
157B	3922	..+		
157B	3923	NET\$LOCATE_NDI	- Find NDI CNF (phantom or real) by node address	
157B	3924			
157B	3925	FUNCTIONAL DESCRIPTION:		
157B	3926			
157B	3927	If an NDI entry exists for the specified node, it is returned. Otherwise,		
157B	3928	the address of a dummy NDI is returned as a "phantom" NDI, so that the NDI		
157B	3929	block can be used on operations (such as event logging) for nodes that are		
157B	3930	reachable without being defined.		
157B	3931			
157B	3932	INPUTS:	R10	Scratch
157B	3933		R8	Node address
157B	3934		R0	Scratch
157B	3935			
157B	3936	OUTPUTS:	R10	NDI address if found, else 0
157B	3937		R0	LBS if found
157B	3938			LBC otherwise
157B	3939			
157B	3940			All other registers are unchanged
157B	3941	..-		
157B	3942	NET\$LOCATE_NDI::		
50	0900 8F BB	157B	3943	PUSHR #*M<R8,R11> ; Get NDI by node address
	00000000'EF DO	157F	3944	MOVL NET\$GL_PTR_VCB,R0 ; Save registers
	0A ED	1586	3945	CMPZV #TR4\$V_ADDR_AREA,- ; Get the RCB pointer
00	58 06	1588	3946	#TR4\$S_ADDR_AREA,R8,#0 ; Is this for area zero?
	07 12	158B	3947	BNEQ 10\$; Br if not, okay as it is
	008B C0 F0	158D	3948	INSV RCB\$B HOMEAREA(R0),- ; Else, stuff our area into node address
	0A	1591	3949	#TR4\$V_ADDR_AREA,-
	58 06	1592	3950	#TR4\$S_ADDR_AREA,R8
5B	00000000'EF DO	1594	3951	10\$: MOVL NET\$GL_CNR_NDI,R11 ; Point at root of NDI database
	5A D4	159B	3952	CLRL R10 ; Start at beginning of list
	0900 8F BA	159D	3953	\$SEARCH eql,ndi,l,add ; Search for the right NDI
	OF 50 E8	15AC	3954	POPR #*M<R8,R11> ; Restore registers
5A	00000000'EF DO	15B0	3955	BLBS R0,15\$; Br if success
	24 AA 58 B0	15B3	3956	MOVL NEf\$GL_DUM_NDI,R10 ; Return address of dummy NDI
	12 AA 58 B0	15BA	3957	MOVW R8,NDI_ADD(R10) ; Stuff the address
	50 01 DO	15BE	3958	MOVW R8,CNF\$W_ID(R10) ; Here too
	05 15C2	15C2	3959	15\$: MOVL #1,R0 ; Assume success
	15C5	15C5	3960	RSB

[illegible]

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      15C6 3962      .SBTTL MOVE PARAMETER SUBROUTINES
      15C6 3963      :
      15C6 3964      : Subroutine to move CNF string field
      15C6 3965      :
      15C6 3966      :
      83  EA37' 30 15C6 3967      : MOVCTR:
      50  DD 15C9 3968      : BSBW CNF$GET_FIELD      : Set field descriptor
      57  90 15CB 3969      : PUSHL R0      : Save status
      05  11 15CE 3970      : MOVB R7,(R3)+      : Enter count (could be zero)
      15D0 3971      : BRB MOVIT      : Move the string
      EA2D' 30 15D0 3972      : MOVSTR:
      50  DD 15D3 3973      : BSBW CNF$GET_FIELD      : Set field descriptor
      57  28 15D5 3974      : PUSHL R0      : Save status
      50  BED0 15D9 3975      : MOVIT: MOVC3 R7,(R8),(R3)      : Move the string
      05  15DC 3976      : POPL R0      : Restore status
      RSB

```

```
15DD 3978 .SBTTL FMT_CNT - FORMAT COUNTERS
15DD 3979 +
15DD 3980 FMT_CNT - Format counters
15DD 3981
15DD 3982 INPUTS: R6 Address of source counter block (FMT_CNT only)
15DD 3983 R5 Address of table to drive counter formatting
15DD 3984 R3 Address of next byte in output buffer
15DD 3985 R2 Number of bytes in source counter block
15DD 3986 R1 Pointer to source counter block (MOVE_FMT_CNT only)
15DD 3987 R0 Scratch
15DD 3988
15DD 3989 OUTPUTS: R3 Updated to next free byte in output buffer
15DD 3990 R2,R1 Garbage
15DD 3991 R0 $$$_NORMAL
15DD 3992
15DD 3993 All other registers are preserved
15DD 3994 -
15DD 3995 .SAVE PSECT
00000056 3996 .PSECT NET_LOCK_CODE,NOWRT,GBL
0056 3997
0056 3998 MOVE_FMT_CNT:: ; Move and format counters
5E 00000064 8F DD 0056 3999 PUSHL R6 ; Save R6
56 5E D0 0058 4000 SUBL #CNT_FMT_BUFSIZ,SP ; Create work area on stack
0062 4001 MOVL SP,R6 ; Point to it with R6
0062 4002
0062 4003 ; Lock out NETDRIVER and take a snapshot of the counters. While
0062 4004 ; NETDRIVER is locked out, clear the counters if its called for.
0062 4005
0062 4006 DSBINT #NETSC_IPL ; Lock out Netdriver
66 61 3E BB 0068 4007 PUSHR #^M<R1,R2,R3,R4,R5> ; Save regs
51 52 28 006A 4008 MOVCS R2,(R1),(R6) ; Move counters
10 00000000'EF 02 E1 0071 4009 MOVQ (SP),R1 ; Get R1,R2 (counter descriptor)
81 00000000'GF D0 0073 4010 BBC #NET$V CLRcnt,- ; If BC, don't clear the counters
NET$GL_FLAGS,20$
61 52 00 6E 04 C2 0080 4011 MOVL G^EXESGL_ABSTIM,(R1)+ ; Reset Abs-time since last zeroed
0083 4012 SUBL #4,R2 ; Adjust bytes left in counter block
0089 4013 MOVCS #0,(SP),#0,R2,(R1) ; Zero remaining counters
008B 4014 POPR #^M<R1,R2,R3,R4,R5> ; Restore regs
008E 4015 ENBINT ; Restore IPL
0090 4016 BSBB FMT_CNT ; Format the counters
0090 4017 ; Done, restore the stack and return
5E 00000064 8F C0 0090 4018 ADDL #CNT_FMT_BUFSIZ,SP ; Create work area on stack
56 8ED0 0097 4019 POPL R6 ; Restore R6
009A 4020 RSB ; Return to caller
009B 4021
009B 4022 FMT_CNT:: ; Format counters
009B 4023
009B 4024 ; Move 'seconds since last zeroed' in NICE format to output buffer
009B 4025
009B 4026
009B 4027
66 00000000'GF 66 C3 009B 4028 SUBL3 (R6),G^EXESGL_ABSTIM,(R6) ; Get seconds since last zeroed
0000FFFF 8F 66 D1 00A3 4029 CMPL (R6),#^X<FFFF$ ; Has counter overflowed?
03 03 1B 00AA 4030 BLEQU 30$ ; If LEQU no
66 01 AE 00AC 4031 MNEGW #1,(R6) ; Latch counter at max value
83 C000 8F B0 00AF 4032 MOVW #NET$C_NMACNT_SLZ,(R3)+ ; Enter i.d. of counter
83 66 F7 00B4 4033 CVTLW (R6),(R3)+ ; Enter 'seconds since last zeroed'
00B7 4034 ;
```

```

                                : Move each counter one at a time in NICE format to the output buffer
                                :
52      85      B0      00B7 4035      :
      27      13      00B7 4036      :
51      85      3C      00BA 4037 40$: MOVW      (R5)+,R2      : Get the next NICE counter i.d.
      56      C0      00BC 4038      : BEQL      100$      : If EQL then done
83      52      B0      00BF 4039      : MOVZWL   (R5)+,R1      : Get offset to counter value
52      02      0D      00C2 4040      : ADDL     R6,R1      : Get pointer to counter value
      02      0D      00C2 4041      : MOVW     R2,(R3)+      : Enter NICE counter i.d.
      02      0D      00C2 4042      : EXTZV    #13,#2,R2,R2 : Get width of counter
      02      0D      00C2 4043      : $DISPATCH R2,-      : Dispatch on width
      02      0D      00CA 4044      : <-
      02      0D      00CA 4045      : <1, 70$>,-      : Byte
      02      0D      00CA 4046      : <2, 60$>,-      : Word
      02      0D      00CA 4047      : <3, 50$>,-      : Longword
      02      0D      00CA 4048      :
      02      0D      00D4 4049      : BUG_CHECK      NETNOSTATE,FATAL
      02      0D      00D8 4050      :
      83      81      B0      00D8 4051 50$: MOVW      (R1)+,(R3)+      : Counter is a longword
      83      81      90      00DB 4052 60$: MOVW      (R1)+,(R3)+      : Counter is a word
      83      81      90      00DE 4053 70$: MOVW      (R1)+,(R3)+      : Counter is a byte
      D4      11      00E1 4054      : BRB      40$      : Loop
      00E3 4055 100$: :
      00E3 4056      : Done
      00E3 4057      :
50      0000'8F      3C      00E3 4058      : MOVZWL   #SS$_NORMAL,R0      : Always successful
      05      00E8 4059      : RSB      : Return
      00E9 4060      :
      000015DD 4061      : .RESTORE_PSECT
```



```
15DD 4063 .SBTTL LOG_COUNTERS - LOG ZERO COUNTER EVENT
15DD 4064 :+
15DD 4065 LOG_COUNTERS - Conditionally log zero counter event
15DD 4066 :
15DD 4067 INPUTS: R11 CNR pointer
15DD 4068 R10 CNF pointer
15DD 4069 R5 Scratch
15DD 4070 R3 Address of first byte past counter block
15DD 4071 R2 Address of counter block
15DD 4072 R0 EVC database i.d.
15DD 4073 :
15DD 4074 OUTPUT: R5,R0 Garbage
15DD 4075 :
15DD 4076 All other registers are preserved.
15DD 4077 :
15DD 4078 LOG_COUNTERS::: Conditionally log zero counter event
15DD 4079 BBC #NETSV_CLRCNT, - : If BC then counters weren't zeroed
15DF 4080 NETSGL_FLAGS, 20$ :
15E5 4081 MOVAB NET$AB_EVT_WQE, R5 : Point to the common WQE
15EC 4082 MOVW CNF$W_ID(RT0), - :
15EF 4083 WQESW_REQIDT(R5) : Setup the CNF i.d.
15F1 4084 MOVL R2, WQESL_EVL_PKT(R5) : Setup pointer to counter block
15F5 4085 SULB3 R2, R3, WQESB_EVL_DT2(R5) : Setup size of counter block
15FA 4086 MOVW R0, WQESB_EVC_DTT(R5) : Setup database i.d.
15FE 4087 MOVW #EVCSC_NSL_DBR, - : Assume data base re-used event
1602 4088 WQESW_EVL_CODE(R5) :
1604 4089 BBS #NETSV_LOGDBR, - : If BS then data base re-used event
1606 4090 NETSGL_FLAGS, 10$ :
160C 4091 MOVW #EVCSC_NMA_ZER, - : Else, assume zero counters event
160E 4092 WQESW_EVL_CODE(R5) :
1610 4093 BBC #NETSV_TIMER, - : If BC then zero counters event
1612 4094 NETSGL_FLAGS, 10$ :
1618 4095 MOVW #EVCSC_NMA_CTR, - : Else counter timer event
161A 4096 WQESW_EVL_CODE(R5) :
161C 4097 10$: BSBW NET$EVT_INTRAW : Log it
161F 4098 20$: RSB : Done
1620 4099 :
1620 4100 :
1620 4101 .END
```

3A 00000000'EF 02 E1
55 00000000'EF 9E
12 AA B0
12 A5
18 A5 52 D0
1F A5 53 52 83
1E A5 50 90
00C2 8F B0
1C A5
01 E0
10 00000000'EF 1604 4089
09 B0 1606 4090
1C A5 160C 4091
04 E1 160E 4092
04 1610 4093
08 B0 1612 4094
1C A5 1618 4095
E9E1' 30 161A 4096
05 161C 4097 10\$: BSBW
161F 4098 20\$: RSB
1620 4099
1620 4100
1620 4101 .END

NETCNFACT
Symbol table

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\$\$TAB	= 000000E0	R	02	CNFSV_FLG_MRK3	= 00000006		
\$\$TABEND	= 00000130	R	02	CNFSW_ID	= 00000012		
\$\$TMP	= 00000000			CNFS_ADVANCE	= 00000000		
\$\$TMP1	= 00000001			CNFS_QUIT	= 00000002		
\$\$TMP2	= 00000050			CNFS_TAKE_CURR	= 00000003		
\$\$TMPX	= 00000000	R	04	CNFS_TAKE_PREV	= 00000001		
\$\$TMPX1	= 0000000F			CNFADD	= 0000001C		
\$\$T1	= 00000001			CNRSB_FLG	= 0000000B		
\$\$NSPMSG	= 00000000			CNRSB_TYPE	= 0000000A		
\$\$TR3MSG	= 00000000			CNRSB_BLINK	= 00000004		
\$\$TR4MSG	= 00000000			CNRSB_FLD_COLL	= 00000014		
\$WIDTH_B	= 00000001			CNRSB_FLINK	= 00000000		
\$WIDTH_L	= 00000003			CNRSW_SIZ_CNF	= 0000000C		
\$WIDTH_W	= 00000002			CNT_FMT_BUF_SIZ	= 00000064		
ACPS_C_STA_F	= 00000004			CONVERT	00001138	R	05
ACPS_C_STA_H	= 00000005			DEFAULT_SCAN	00000000	RG	05
ACPS_C_STA_I	= 00000000			DWBSB_SUBSTA	= 00000046		
ACPS_C_STA_N	= 00000001			DWBSG_REMNOD	= 00000040		
ACPS_C_STA_R	= 00000002			DWBSL_PID	= 00000034		
ACPS_C_STA_S	= 00000003			DWBSW_ID	= 0000004E		
ADJSB_BCPRI	= 0000000C			DWBSW_PATH	= 0000003E		
ADJSB_PTYPE	= 00000001			EVCSC_NMA_CTR	= 00000008		
ADJSB_STS	= 00000000			EVCSC_NMA_ZER	= 00000009		
ADJSC_PTY_AREA	= 00000003			EVCSC_NSL_DBR	= 000000C2		
ADJSC_PTY_PH2	= 00000002			EVCSC_SRC_MOD	= 00000000		
ADJSC_PTY_PH4N	= 00000005			EXESGL_ABSTIM	*****	X	06
ADJSC_PTY_UNK	= FFFFFFFF			EXESIPID_TO_EPID	*****	X	05
ADJSV_INUSE	= 00000000			FABSB_DNS	= 00000035		
ADJSV_RUN	= 00000001			FABSB_FNS	= 00000034		
ADJSW_BUF_SIZ	= 00000006			FABSC_BID	= 00000003		
ADJSW_INT_LSN	= 00000008			FABSC_BLN	= 00000050		
ADJSW_PNA	= 00000004			FABSC_SEQ	= 00000000		
AREA_COST_HOPS	= 00001438	R	05	FABSC_VAR	= 00000002		
BIT...	= 00000006			FABSL_ALQ	= 00000010		
BTECOR	= 00000008			FABSL_DNA	= 00000030		
BUGS_NETNOSTATE	*****	X	05	FABSL_FNA	= 0000002C		
CALLER	= 00000004			FABSL_FOP	= 00000004		
CALL_NETDRIVER	*****	X	05	FABSV_CHAN_MODE	= 00000002		
CHK_LOGIN_NDI	00000A1B	R	05	FABSV_FILE_MODE	= 00000004		
CHK_LOGIN_OBI	00000A10	R	05	FABSV_LNM_MODE	= 00000000		
CLUSGL_CLOB	*****	X	05	FABSW_GBC	= 00000048		
CLUNODE_DESC	00000010	R	03	FMT_CNT	0000009B	RG	06
CNFSB_FLG	= 0000000B			GET_COLLATE	000002A0	R	05
CNFS_C_LENGTH	= 00000024			GET_COST_HOPS	00000CF1	R	05
CNFSGET_FIELD	*****	X	05	GET_DWB	00000381	R	05
CNFSINIT	*****	X	05	GET_DWB_ADR	00001398	R	05
CNFSKEY_SEARCH	*****	X	05	GET_JPI	0000122F	R	05
CNFSL_BLINK	= 00000004			HACT	00000EE6	R	05
CNFSL_FLINK	= 00000000			ICBSC_ACCESS	= 00000040		
CNFSL_MASK	= 00000018			IOSB	00000038	R	02
CNFSM_FLG_DELETE	= 00000002			ITEM_LIST	00000064	R	02
CNFSPT_FIELD	*****	X	05	JPI\$-PRCNAM	= 0000031C		
CNFSV_FLG_ACP	= 00000002			JPI\$-USERNAME	= 00000202		
CNFSV_FLG_CNR	= 00000000			LLISC_XWB	= 00000000		
CNFSV_FLG_DELETE	= 00000001			LNISB_STA	= 00000002		
CNFSV_FLG_MRK1	= 00000004			LNISC_STA_INIT	= 00000004		
CNFSV_FLG_MRK2	= 00000005			LNISC_STA_OFF	= 00000001		

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NETCNFACT
Symbol table

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LNISW_ADD = 00000000
LOCAL_NODE_CNT = 00000E16 R 05
LOCATE_ADJ = 0000138C R 05
LOG_COUNTERS = 000015DD RG 05
LPDSC_LOC_INX = 00000001
LSB = 00000000
LSBSB_R_CXBCNT = 00000028
LSBSB_R_CXBQUO = 00000029
LSBSB_SPARE = 0000002A
LSBSB_STS = 0000002B
LSBSB_X_ADJ = 0000000B
LSBSB_X_CXBACT = 0000000D
LSBSB_X_CXBCNT = 0000000F
LSBSB_X_CXBQUO = 0000000E
LSBSB_X_PKTWND = 0000000C
LSBSB_X_REQ = 0000000A
LSBSL_CROSS = 0000002C
LSBSL_R_CXB = 00000020
LSBSL_R_IRP = 0000001C
LSBSL_X_CXB = 00000018
LSBSL_X_IRP = 00000014
LSBSL_X_PND = 00000010
LSBSM_BOM = 00000020
LSBSM_EOM = 00000040
LSBSM_LI = 00000001
LSBSL_LSB = 00000030
LSBSL_SPARE = 00000004
LSBSL_STS = 00000001
LSBSV_BOM = 00000005
LSBSV_EOM = 00000006
LSBSV_LI = 00000000
LSBSV_SPARE = 00000001
LSBSW_HAA = 00000008
LSBSW_HAR = 00000006
LSBSW_HAX = 00000026
LSBSW_HNR = 00000024
LSBSW_HXS = 00000004
LSBSW_LNX = 00000002
LSBSW_LUX = 00000000
LTBSL_SLOTS = 00000010
LTBSW_SLT_TOT = 00000004
MOVCSTR = 000015C6 R 05
MOVE_FMT_CNT = 00000056 RG 06
MOVIT = 000015D5 R 05
MOVSTR = 000015D0 R 05
NAMS_B_ESL = 0000000B
NAMS_B_ESS = 0000000A
NAMS_B_NOP = 00000008
NAMS_B_RSS = 00000002
NAMS_B_BID = 00000002
NAMS_B_BLN = 00000060
NAMS_B_ESA = 0000000C
NAMS_B_RSA = 00000004
NDCSC_LENGTH = 0000001C
NDCSL_ABS_TIM = 00000000
NDCSL_BRC = 0000000C
NDCSL_BSN = 00000010

NDCSL_MRC = 00000014
NDCSL_MSX = 00000018
NDCSL_PRC = 00000014
NDCSL_PSN = 00000018
NDCSW_CRC = 00000008
NDCSW_CSN = 0000000A
NDCSW_RSE = 00000004
NDCSW_RTO = 00000006
NDC_CRT_TAB = 00000058 R 03
NDISW_ADD = 00000000
NDIDEF_SCAN = 00000031 RG 05
NDI_ADD = 00000024
NDI_LNAMEBUF = 00000028 R 02
NDI_L_MACS = 00000000 R 02
NDI_L_TAD = 00000078 R 05
NDI_MARKER = 0000071D R 05
NDI_NLOGIN_VEC = 00000028 R 03
NDI_PLOGIN_VEC = 00000038 R 03
NDI_Q_LNAME = 00000020 R 02
NDI_Q_NAME = 00000018 R 02
NDI_SETUP = 00000EF4 R 05
NDI_V_LOCAL = 00000005
NDI_V_LOOP = 00000004
NDI_V_MARKER = 00000006
NDI_Z_COL = 00000004 R 02
NETSAB_EVT_WQE = ***** X 05
NETSADD_NDI = ***** X 05
NETSADJ_LPD_CRI = ***** X 05
NETSAJI_L_ADD = 000012EF RG 05
NETSAJI_L_BLO = 00001320 RG 05
NETSAJI_L_LIT = 0000130D RG 05
NETSAJI_L_RPR = 00001333 RG 05
NETSAJI_L_TYP = 00001302 RG 05
NETSAJI_S_CIR = 0000137C RG 05
NETSAJI_S_COL = 00001347 RG 05
NETSAJI_S_NNA = 00001355 RG 05
NETSAJI_V_LCK = 000012DF RG 05
NETSAJI_V_REA = 000012E3 RG 05
NETSALLOCATE = ***** X 05
NETSAL_CNF_DFLT = ***** X 05
NETSAPPLY_DFLT = 00000567 RG 05
NETSAREA_REACH = 000014B1 RG 05
NETSARI_C_ADD = 00001414 RG 05
NETSARI_L_DCO = 0000141C RG 05
NETSARI_L_DHO = 0000142A RG 05
NETSARI_L_NND = 0000146D RG 05
NETSARI_S_COL = 00001488 RG 05
NETSARI_S_DLI = 00001496 RG 05
NETSARI_V_LCK = 00001402 RG 05
NETSARI_V_REA = 00001406 RG 05
NETSAW_AREA_C_H = ***** X 05
NETSAW_MIN_C_H = ***** X 05
NETSC_ACT_TIMER = 0000001E
NETSC_DR_THIRD = 00000008
NETSC_EFN_ASYN = 00000002
NETSC_EFN_WAIT = 00000001
NETSC_IPL = 00000008

NETCNFACT
Symbol table

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NETSC_MAXACCFD	= 00000027		NETSGL_DUM_NDI	*****	X	05
NETSC_MAXLINNAM	= 0000000F		NETSGL_FLAGS	*****	X	05
NETSC_MAXLNK	= 000003FF		NETSGL_LOCAL_NDI	*****	X	05
NETSC_MAXNODNAM	= 00000006		NETSGL_NET_UCB	*****	X	05
NETSC_MAXOBJNAM	= 0000000C		NETSGL_PTR_LNI	*****	X	05
NETSC_MAX_AREAS	= 0000003F		NETSGL_PTR_VCB	*****	X	05
NETSC_MAX_LINES	= 00000040		NETSGL_SRCH_ID	*****	X	05
NETSC_MAX_NCB	= 0000006E		NETSGQ_SRCH_KEY	*****	X	05
NETSC_MAX_NODES	= 000003FF		NETSGQ_TMP_BUF	*****	X	05
NETSC_MAX_OBJ	= 000000FF		NETSG_CNI_AREA	*****	X	05
NETSC_MAX_WQE	= 00000014		NET\$INSERT_AJI	000009F5	RG	05
NETSC_MINBUFSIZ	= 000000C0		NET\$INSERT_ARI	00000A07	RG	05
NETSC_NMACNT_SLZ	= 0000C000		NET\$INSERT_EFI	000009EE	RG	05
NETSC_TID_ACT	= 00000003		NET\$INSERT_ESI	000009EB	RG	05
NETSC_TID_RUS	= 00000001		NET\$INSERT_LLI	000009F1	RG	05
NETSC_TID_XRT	= 00000002		NET\$INSERT_LNI	000005B8	RG	05
NETSC_TRCTL_CEL	= 00000002		NET\$INSERT_NDI	000007AD	RG	05
NETSC_TRCTL_OVR	= 00000005		NET\$INSERT_OBI	000009C1	RG	05
NETSC_UTLBUFSIZ	= 00001000		NET\$INSERT_SDI	000009FE	RG	05
NETSDBC_EFI	*****	X	NET\$INSERT_SPI	000009F1	RG	05
NETSDBC_ESI	*****	X	NET\$LLI_L_DLY	0000118F	RG	05
NETSDEALOCATE	*****	X	NET\$LLI_L_IPID	00001182	RG	05
NETSDEFAULT_AJI	00000567	RG	NET\$LLI_L_LLN	000011A9	RG	05
NETSDEFAULT_ARI	00000567	RG	NET\$LLI_L_PID	0000116C	RG	05
NETSDEFAULT_EFI	00000567	RG	NET\$LLI_L_PNA	000011B6	RG	05
NETSDEFAULT_ESI	00000567	RG	NET\$LLI_L_RLN	0000119C	RG	05
NETSDEFAULT_LLI	00000567	RG	NET\$LLI_L_STA	000011C3	RG	05
NETSDEFAULT_LNI	00000548	RG	NET\$LLI_S_CNT	000011D0	RG	05
NETSDEFAULT_NDI	0000058A	RG	NET\$LLI_S_COL	00001270	RG	05
NETSDEFAULT_OBI	00000567	RG	NET\$LLI_S_PNN	00001293	RG	05
NETSDEFAULT_SDI	00000567	RG	NET\$LLI_S_PRC	000011E9	RG	05
NETSDEFAULT_SPI	00000567	RG	NET\$LLI_S_RID	000011D5	RG	05
NETSDELETE_AJI	00000AB0	RG	NET\$LLI_S_USR	0000120C	RG	05
NETSDELETE_ARI	00000AB0	RG	NET\$LLI_V_LCK	0000114D	RG	05
NETSDELETE_BTE	*****	X	NET\$LNI_L_ACL	00000C09	RG	05
NETSDELETE_EFI	00000B07	RG	NET\$LNI_L_ADD	00000BF5	RG	05
NETSDELETE_ESI	00000AF2	RG	NET\$LNI_L_STA	00000BDC	RG	05
NETSDELETE_LLI	00000B1C	RG	NET\$LNI_S_CNT	00000C4B	RG	05
NETSDELETE_LNI	00000AB0	RG	NET\$LNI_S_COL	00000C1C	RG	05
NETSDELETE_NDI	00000AB3	RG	NET\$LNI_S_NAM	00000C24	RG	05
NETSDELETE_OBI	00000AE2	RG	NET\$LNI_S_PHA	00000C5D	RG	05
NETSDELETE_SDI	00000AB0	RG	NET\$LNI_V_LCK	00000BC4	RG	05
NETSDELETE_SPI	00000B3E	RG	NET\$LOCATE_NDI	0000157B	RG	05
NETSEFI_S_COL	00001131	RG	NET\$M_MAXLNKMSK	= 000003FF		
NETSEFI_V_LCK	0000112B	RG	NET\$NDI_BY_ADD	00001525	RG	05
NETSESI_S_COL	00001122	RG	NET\$NDI_L_ACL	00000D41	RG	05
NETSESI_V_LCK	00001104	RG	NET\$NDI_L_ADD	00000CC7	RG	05
NETSEVT_INTRA	*****	X	NET\$NDI_L_DCO	00000CDB	RG	05
NETSFIND_ADJ	*****	X	NET\$NDI_L_DEL	00000D4E	RG	05
NETSFIND_NAME	*****	X	NET\$NDI_L_DHO	00000CE6	RG	05
NETSFIND_NDI	*****	X	NET\$NDI_L_DTY	00000D5B	RG	05
NETSGET_END	*****	X	NET\$NDI_L_NND	00000D88	RG	05
NETSGET_LOC_STA	000014F7	RG	NET\$NDI_L_TAD	00000D75	RG	05
NETSGET_LPD_CRI	*****	X	NET\$NDI_S_CNT	00000DE7	RG	05
NETSGL_CNR_CNI	*****	X	NET\$NDI_S_COL	00000EC4	RG	05
NETSGL_CNR_NDI	*****	X	NET\$NDI_S_DLI	00000E89	RG	05
NETSGL_DLE_UCBO	*****	X	NET\$NDI_S_HAC	00000EE2	RG	05

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NETSNDI_S_NNN	00000F11	RG	05	NET\$SHOW_OBI	00000544	RG	05
NETSNDI_V_LCK	00000C86	RG	05	NET\$SHOW_SDI	00000544	RG	05
NETSNDI_V_LOO	00000C78	RG	05	NET\$SHOW_SPI	00000544	RG	05
NETSNDI_V_REA	00000C8C	RG	05	NET\$SPCINS_AJI	00000A50	RG	05
NETSOBI_S_COL	00000FF3	RG	05	NET\$SPCINS_ARI	00000A50	RG	05
NETSOBI_S_IAC	0000101C	RG	05	NET\$SPCINS_CRI	00000A50	RG	05
NETSOBI_S_SFI	0000107B	RG	05	NET\$SPCINS_DEF	00000A50	RG	05
NETSOBI_S_ZNA	00000FF3	RG	05	NET\$SPCINS_EFI	00000A50	RG	05
NETSOBI_V_LCK	00000FDF	RG	05	NET\$SPCINS_ESI	00000A50	RG	05
NETSPRE_QIO_AJI	00000540	RG	05	NET\$SPCINS_LLI	00000A50	RG	05
NETSPRE_QIO_ARI	00000540	RG	05	NET\$SPCINS_LNI	00000A50	RG	05
NETSPRE_QIO_EFI	00000540	RG	05	NET\$SPCINS_NDI	00000A86	RG	05
NETSPRE_QIO_ESI	00000540	RG	05	NET\$SPCINS_OBI	00000A50	RG	05
NETSPRE_QIO_LLI	00000540	RG	05	NET\$SPCINS_PLI	00000A50	RG	05
NETSPRE_QIO_LNI	00000540	RG	05	NET\$SPCINS_SDI	00000A50	RG	05
NETSPRE_QIO_NDI	000004FE	RG	05	NET\$SPCINS_SPI	00000A50	RG	05
NETSPRE_QIO_OBI	00000540	RG	05	NET\$SPCSCAN_AJI	0000042E	RG	05
NETSPRE_QIO_SDI	00000540	RG	05	NET\$SPCSCAN_ARI	0000042E	RG	05
NETSPRE_QIO_SPI	00000540	RG	05	NET\$SPCSCAN_CRI	0000042E	RG	05
NET\$READ_NDI_CNT	*****	X	05	NET\$SPCSCAN_EFI	0000042E	RG	05
NET\$REMOVE_AJI	00000B42	RG	05	NET\$SPCSCAN_ESI	0000042E	RG	05
NET\$REMOVE_ARI	00000B42	RG	05	NET\$SPCSCAN_LLI	0000042E	RG	05
NET\$REMOVE_DEF	00000B42	RG	05	NET\$SPCSCAN_LNI	0000042E	RG	05
NET\$REMOVE_EFI	00000B94	RG	05	NET\$SPCSCAN_NDI	00000431	RG	05
NET\$REMOVE_ESI	00000B94	RG	05	NET\$SPCSCAN_OBI	0000042E	RG	05
NET\$REMOVE_LLI	00000B69	RG	05	NET\$SPCSCAN_PLI	0000042E	RG	05
NET\$REMOVE_LNI	00000B42	RG	05	NET\$SPCSCAN_SDI	0000042E	RG	05
NET\$REMOVE_NDI	00000BC3	RG	05	NET\$SPCSCAN_SPI	0000042E	RG	05
NET\$REMOVE_OBI	00000B42	RG	05	NET\$SPI_S_COL	000012C5	RG	05
NET\$REMOVE_SDI	00000B42	RG	05	NET\$SPI_V_LCK	000012C1	RG	05
NET\$REMOVE_SPI	00000B42	RG	05	NET\$TABCE_DFLT	00000573	RG	05
NET\$RESUME_NDI	*****	X	05	NET\$TEST_REACH	00000F6F	RG	05
NET\$SCAN_AJI	000002D4	RG	05	NET\$TRAVERSE_ALT	*****	X	05
NET\$SCAN_ARI	000003C7	RG	05	NET\$TRAVERSE_NDI	*****	X	05
NET\$SCAN_EFI	00000000	RG	05	NET\$T_CNF_AJI	*****	X	05
NET\$SCAN_ESI	00000000	RG	05	NET\$T_CNF_ARI	*****	X	05
NET\$SCAN_LLI	00000000	RG	05	NET\$T_CNF_SDI	*****	X	05
NET\$SCAN_LNI	00000000	RG	05	NET\$T_PRSNAM	00000080	R	02
NET\$SCAN_NDI	000000FC	RG	05	NET\$T_SYSFAB	000000E0	R	02
NET\$SCAN_OBI	00000000	RG	05	NET\$UPD_LOCAL	*****	X	05
NET\$SCAN_SDI	00000332	RG	05	NET\$V_CLRcnt	= 00000002		
NET\$SCAN_SPI	00000000	RG	05	NET\$V_INTRNL	= 00000009		
NET\$SDI_C_PID	000013A7	RG	05	NET\$V_LOGDBR	= 00000001		
NET\$SDI_L_SUB	0000139D	RG	05	NET\$V_TIMER	= 00000004		
NET\$SDI_S_CIR	000013BF	RG	05	NETUPD\$_DSCLNK	= 00000009		
NET\$SDI_S_COL	000013B1	RG	05	NEXT_HOP_ADJ	00000D98	R	05
NET\$SDI_S_PHA	000013D6	RG	05	NFB\$C_CRT_NAM	= 04020041		
NET\$SDI_S_PRC	000013E4	RG	05	NFB\$C_DB_AJI	= 00000013		
NET\$SDI_V_LCK	00001394	RG	05	NFB\$C_DB_ARI	= 00000014		
NET\$SET_CTR_TIMER	*****	X	05	NFB\$C_DB_SDI	= 0000001A		
NET\$SHOW_AJI	00000544	RG	05	NFB\$C_EFI_LCK	= 06000001		
NET\$SHOW_ARI	00000544	RG	05	NFB\$C_EFI_SIN	= 06010010		
NET\$SHOW_EFI	00000544	RG	05	NFB\$C_ESI_LCK	= 07000001		
NET\$SHOW_ESI	00000544	RG	05	NFB\$C_ESI_SNK	= 07010010		
NET\$SHOW_LLI	00000544	RG	05	NFB\$C_ESI_STA	= 07010011		
NET\$SHOW_LNI	00000544	RG	05	NFB\$C_LLI_STA	= 08010011		
NET\$SHOW_NDI	00000544	RG	05	NFB\$C_LNI_ADD	= 01010010		

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NFBSC_LNI_ETY = 0101001A
NFBSC_LNI_MAD = 0101001E
NFBSC_LNI_MAR = 0101002D
NFBSC_LNI_STA = 01010014
NFBSC_LNI_SUP = 01000002
NFBSC_NDI_ADD = 02010012
NFBSC_NDI_COL = 02020040
NFBSC_NDI_NAC = 02020052
NFBSC_NDI_NLI = 0202004C
NFBSC_NDI_NNA = 02020043
NFBSC_NDI_NPW = 02020053
NFBSC_NDI_NUS = 02020051
NFBSC_NDI_PAC = 0202004F
NFBSC_NDI_PPW = 02020050
NFBSC_NDI_PUS = 0202004E
NFBSC_NDI_TAD = 02010010
NFBSC_OBI_ACC = 03020047
NFBSC_OBI_FID = 03020045
NFBSC_OBI_NAM = 03020044
NFBSC_OBI_NUM = 03010014
NFBSC_OBI_PID = 03010015
NFBSC_OBI_PSW = 03020048
NFBSC_OBI_SET = 03000002
NFBSC_OBI_UCB = 03010012
NFBSC_OBI_USR = 03020046
NFBSC_OP_EQL = 00000000
NFBSC_OP_FNDPOS = 00000006
NFBSC_SPT_PID = 12010010
NMASC_CTNOB_APL = 00000384
NMASC_CTNOB_BRC = 00000258
NMASC_CTNOB_BSN = 00000259
NMASC_CTNOB_CRC = 0000026C
NMASC_CTNOB_CSN = 0000026D
NMASC_CTNOB_MLL = 0000028C
NMASC_CTNOB_MRC = 00000262
NMASC_CTNOB_MSN = 00000263
NMASC_CTNOB_NOL = 00000386
NMASC_CTNOB_NUL = 00000385
NMASC_CTNOB_OPL = 00000387
NMASC_CTNOB_PFE = 0000038E
NMASC_CTNOB_RSE = 00000280
NMASC_CTNOB_RTO = 00000276
NMASC_CTNOB_RUL = 00000398
NMASC_CTNOB_VER = 000003A2
NMASC_STATE_OFF = 00000001
NODADD = 00000020
NODE_CNT = 00000E46
NOT_LOOPNODE = 0000087D
NSPSSS_QUAL_ACK = 00000000
NSPSSS_QUAL_ALTFLW = 00000000
NSPSSS_QUAL_DATA = 00000000
NSPSSS_QUAL_FLW = 00000000
NSPSSS_QUAL_INF = 00000000
NSPSSS_QUAL_MSG = 00000000
NSPSSS_QUAL_SRV = 00000000
NSPSC_EXT_LNK = 0000001E
NSPSC_FLW_DATA = 00000000

R 05
R 05

NSPSC_FLW_INT = 00000001
NSPSC_FLW_NOP = 00000000
NSPSC_FLW_XOFF = 00000001
NSPSC_FLW_XON = 00000002
NSPSC_HSZ_ACK = 00000007
NSPSC_HSZ_CA = 00000003
NSPSC_HSZ_CC = 00000064
NSPSC_HSZ_CD = 000000F0
NSPSC_HSZ_CI = 000000F0
NSPSC_HSZ_DATA = 00000009
NSPSC_HSZ_DC = 00000016
NSPSC_HSZ_DI = 00000016
NSPSC_HSZ_INT = 00000009
NSPSC_HSZ_LS = 00000009
NSPSC_INF_V31 = 00000001
NSPSC_INF_V32 = 00000000
NSPSC_INF_V33 = 00000002
NSPSC_MAXHDR = 00000009
NSPSC_MSG_CA = 00000024
NSPSC_MSG_CC = 00000028
NSPSC_MSG_CI = 00000018
NSPSC_MSG_DATA = 00000000
NSPSC_MSG_DC = 00000048
NSPSC_MSG_DI = 00000038
NSPSC_MSG_DTACK = 00000004
NSPSC_MSG_INT = 00000030
NSPSC_MSG_LIACK = 00000014
NSPSC_MSG_LS = 00000010
NSPSC_SRV_MFC = 00000002
NSPSC_SRV_NFC = 00000000
NSPSC_SRV_REQ = 00000001
NSPSC_SRV_SFC = 00000001
NSPSM_ACK_NAK = 00001000
NSPSM_ACK_NUM = 00000FFF
NSPSM_ACK_VALID = 00008000
NSPSM_DATA_BOM = 00000020
NSPSM_DATA_EOM = 00000040
NSPSM_DATA_OVFW = 00000080
NSPSM_FLW_CHAN = 0000000C
NSPSM_FLW_DRV = 000000F0
NSPSM_FLW_INT = 00000020
NSPSM_FLW_INUSE = 00000010
NSPSM_FLW_LISUB = 00000004
NSPSM_FLW_MODE = 00000003
NSPSM_FLW_SP1 = 00000008
NSPSM_FLW_SP2 = 00000040
NSPSM_FLW_SP3 = 00000080
NSPSM_FLW_XOFF = 00000001
NSPSM_FLW_XON = 00000002
NSPSM_INF_VER = 00000003
NSPSM_MSG_INT = 00000020
NSPSM_MSG_LI = 00000010
NSPSM_SRV_01 = 00000003
NSPSM_SRV_EXT = 00000080
NSPSM_SRV_FLW = 0000000C
NSPSM_SRV_REQ = 000000F3
NSPSM_SRV_SP1 = 00000070

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```

NSP$R_QUAL = 00000000
NSP$S_ACK_NUM = 00000000
NSP$S_ACK_SP2 = 00000002
NSP$S_DATA_SP = 00000005
NSP$S_FLW_CHAN = 00000002
NSP$S_FLW_DRV = 00000004
NSP$S_FLW_MODE = 00000002
NSP$S_INF_VER = 00000002
NSP$S_MSG_SP1 = 00000004
NSP$S_NSPMSG = 00000005
NSP$S_QUAL = 00000005
NSP$S_QUAL_ACK = 00000002
NSP$S_QUAL_ALTFLW = 00000001
NSP$S_QUAL_DATA = 00000001
NSP$S_QUAL_INF = 00000001
NSP$S_QUAL_MSG = 00000005
NSP$S_QUAL_SRV = 00000001
NSP$S_SRV_01 = 00000002
NSP$S_SRV_FLW = 00000002
NSP$S_SRV_SP1 = 00000003
NSP$V_ACK_NAK = 00000000
NSP$V_ACK_NUM = 00000000
NSP$V_ACK_SP2 = 00000000
NSP$V_ACK_VALID = 0000000F
NSP$V_DATA_BOM = 00000005
NSP$V_DATA_EOM = 00000006
NSP$V_DATA_OVFW = 00000007
NSP$V_DATA_SP = 00000000
NSP$V_FLW_CHAN = 00000002
NSP$V_FLW_DRV = 00000004
NSP$V_FLW_INT = 00000005
NSP$V_FLW_INUSE = 00000004
NSP$V_FLW_LISUB = 00000002
NSP$V_FLW_MODE = 00000000
NSP$V_FLW_SP1 = 00000003
NSP$V_FLW_SP2 = 00000006
NSP$V_FLW_SP3 = 00000007
NSP$V_FLW_XOFF = 00000000
NSP$V_FLW_XON = 00000001
NSP$V_INF_VER = 00000000
NSP$V_MSG_INT = 00000005
NSP$V_MSG_LI = 00000004
NSP$V_MSG_SP1 = 00000000
NSP$V_SRV_01 = 00000000
NSP$V_SRV_EXT = 00000007
NSP$V_SRV_FLW = 00000002
NSP$V_SRV_SP1 = 00000004
NSP$W_DSTLNK = 00000001
NSP$W_SRCLNK = 00000003
OBI_LOGIN_VEC = 00000048 R 03
ORIGAP = 00000000
PNAME = 00000054 R 02
PNAME$ = 00000050 R 02
PR$ IPL = ***** X 06
RCB$B_CNT_APL = 00000095
RCB$B_CNT_NOL = 00000094

```

```

RCB$B_CNT_OPL = 00000096
RCB$B_CNT_PFE = 00000097
RCB$B_CNT_RUL = 00000098
RCB$B_CNT_VER = 00000099
RCB$B_ETY = 0000008A
RCB$B_HOMEAREA = 0000008B
RCB$B_MAX_AREA = 0000008C
RCB$B_STATUS = 0000000B
RCB$C_CNT_SIZE = 0000000C
RCB$C_ABS_TIM = 00000090
RCB$C_PTR_ADJ = 0000002C
RCB$C_PTR_AOA = 00000020
RCB$C_PTR_LTB = 00000024
RCB$C_PTR_OA = 0000001C
RCB$V_LVL2 = 00000000
RCB$W_ADDR = 0000000E
RCB$W_ALIAS = 0000008D
RCB$W_CNT_MLL = 0000009E
RCB$W_CNT_NUL = 0000009A
RCB$W_DRT = 000000AA
RCB$W_LVL2 = 000000AC
RCB$W_MAX_ADDR = 000000FA
RCB$W_MAX_ADJ = 0000006B
RCB$W_MCOONT = 00000054
RCB_CNT_TAB = 0000007C R 03
SAVREG = 0000000C
SCAN_XWB = 00000000 R 06
SCS$GB_NODENAME = ***** X 05
SCS$GB_SYSTEMID = ***** X 05
SIZ... = 00000001
SS$BADPARAM = ***** X 05
SS$DEACTIVE = ***** X 05
SS$ILLCNTRFUNC = ***** X 05
SS$INSFARG = ***** X 05
SS$INSFMEM = ***** X 05
SS$NORMAL = ***** X 05
SS$NOSUCHNODE = ***** X 05
SS$UNREACHABLE = ***** X 05
SS$WRONGNAME = ***** X 05
SUPPRESS_AREA = 00000F38 RG 05
SYSSCRELOG = ***** GX 05
SYSSGETJPI = ***** GX 05
SYSSPARSE = ***** GX 05
SYSSWAITFR = ***** GX 05
SYSNODE_DESC = 00000020 R 03
TEMPRG = 00000J14
TEST_REACH = 00000F05 R 05
TRSC_MAXHDR = 0000001C
TRSC_NI_ALLEND1 = 040000AB
TRSC_NI_ALLEND2 = 00000000
TRSC_NI_ALLROU1 = 030000AB
TRSC_NI_ALLROU2 = 00000000
TRSC_NI_PREFIX = 000400AA
TRSC_NI_PROT = 00000360
TRSC_PRT_ECL = 0000001F
TRSC_PRI_RTHRU = 0000001F
TR3$$_QUAL_MSG = 00000000

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TR3\$\$ QUAL RTFLG	= 00000000	TR4\$\$ ADDR_DEST	= 0000000A		
TR3\$C HSZ_DATA	= 00000006	TR4\$\$ QUAL	= 00000002		
TR3\$C MSG_DATA	= 00000002	TR4\$\$ QUAL_ADDR	= 00000002		
TR3\$C MSG_HELLO	= 00000005	TR4\$\$ QUAL_RTFLG	= 00000001		
TR3\$C MSG_INIT	= 00000001	TR4\$\$ QUAL_SCLASS	= 00000001		
TR3\$C MSG_NOP2	= 00000008	TR4\$\$ RTFLG_01	= 00000002		
TR3\$C MSG_ROUT	= 00000007	TR4\$\$ RTFLG_VER	= 00000002		
TR3\$C MSG_STR2	= 00000058	TR4\$\$ SCLASS_57	= 00000003		
TR3\$C MSG_VERF	= 00000003	TR4\$\$ TR4MSG	= 00000002		
TR3\$M MSG_CTL	= 00000001	TR4\$V ADDR_AREA	= 0000000A		
TR3\$M MSG_RTH	= 00000002	TR4\$V ADDR_DEST	= 00000000		
TR3\$M RTFLG_PH2	= 00000040	TR4\$V RTFLG_01	= 00000000		
TR3\$M RTFLG_RQR	= 00000008	TR4\$V RTFLG_INI	= 00000005		
TR3\$M RTFLG_RTS	= 00000010	TR4\$V RTFLG_LNG	= 00000002		
TR3\$R QUAL	= 00000000	TR4\$V RTFLG_RQR	= 00000003		
TR3\$\$ QUAL	= 00000001	TR4\$V RTFLG_RTS	= 00000004		
TR3\$\$ QUAL_MSG	= 00000001	TR4\$V RTFLG_VER	= 00000006		
TR3\$\$ QUAL_RTFLG	= 00000001	TR4\$V SCLASS_1	= 00000001		
TR3\$\$ RTFLG_012	= 00000003	TR4\$V SCLASS_57	= 00000005		
TR3\$\$ TR3MSG	= 00000001	TR4\$V SCLASS_BC	= 00000004		
TR3\$V MSG_CTL	= 00000000	TR4\$V SCLASS_LS	= 00000002		
TR3\$V MSG_RTH	= 00000001	TR4\$V SCLASS_METR	= 00000000		
TR3\$V RTFLG_012	= 00000000	TR4\$V SCLASS_SUBA	= 00000003		
TR3\$V RTFLG_5	= 00000005	UCB\$C LENGTH	= 00000090		
TR3\$V RTFLG_7	= 00000007	UCB\$Q_DWB_LIST	= 00000090		
TR3\$V RTFLG_PH2	= 00000006	UNAME	= 00000044	R	02
TR3\$V RTFLG_RQR	= 00000003	UNAMES	= 00000040	R	02
TR3\$V RTFLG_RTS	= 00000004	WQE\$B_EVL_DT1	= 0000001E		
TR4\$\$ QUAL_ADDR	= 00000000	WQE\$B_EVL_DT2	= 0000001F		
TR4\$\$ QUAL_RTFLG	= 00000000	WQE\$L_EVL_PKT	= 00000018		
TR4\$\$ QUAL_SCLASS	= 00000000	WQE\$W_EVL_CODE	= 0000001C		
TR4\$C BCE_MID1	= 040000AB	WQE\$W_REQIDT	= 00000012		
TR4\$C BCE_MID2	= 00000000	XWB	= 00000000		
TR4\$C BCR_MID1	= 030000AB	XWB\$B_ACCESS	= 0000000B		
TR4\$C BCR_MID2	= 00000000	XWB\$B_DATA	= 0000005B		
TR4\$C BCT3MULT	= 00000008	XWB\$B_FIPL	= 0000001F		
TR4\$C END_NODE	= 00000003	XWB\$B_LOGIN	= 000000CC		
TR4\$C HIORD	= 000400AA	XWB\$B_LPRNAM	= 000000A4		
TR4\$C HSZ_DATA	= 00000015	XWB\$B_PRO	= 0000005A		
TR4\$C MSG_BCEHEL	= 0000000D	XWB\$B_RID	= 0000006F		
TR4\$C MSG_BCRHEL	= 0000000B	XWB\$B_RPRNAM	= 000000B8		
TR4\$C MSG_LDATA	= 00000006	XWB\$B_SP3	= 0000006E		
TR4\$C MSG_RDATA	= 00000002	XWB\$B_STA	= 0000001E		
TR4\$C PRO_TYPE	= 00000360	XWB\$B_TYPE	= 0000000A		
TR4\$C RTR_LVL1	= 00000002	XWB\$B_X_FLW	= 0000006C		
TR4\$C RTR_LVL2	= 00000001	XWB\$B_X_FLWCNT	= 0000006D		
TR4\$C T3MULT	= 00000002	XWB\$C_CONLNG	= 000000A4		
TR4\$C VER_HIB	= 00000000	XWB\$C_CONLNG	= 00000112		
TR4\$C VER_LOWW	= 00000002	XWB\$C_DATA	= 00000010		
TR4\$M ADDR_AREA	= 0000FC00	XWB\$C_LOGIN	= 00000040		
TR4\$M ADDR_DEST	= 000003FF	XWB\$C_LPRNAM	= 00000014		
TR4\$M RTFLG_INI	= 00000020	XWB\$C_NDC_LNG	= 00000020		
TR4\$M RTFLG_LNG	= 00000004	XWB\$C_NUMSTA	= 00000008		
TR4\$M RTFLG_RQR	= 00000008	XWB\$C_RID	= 00000010		
TR4\$M RTFLG_RTS	= 00000010	XWB\$C_RPRNAM	= 00000014		
TR4\$R QUAL	= 00000000	XWB\$C_STA_CAR	= 00000002		
TR4\$S ADDR_AREA	= 00000006	XWB\$C_STA_CCS	= 00000004		

NETCNFACT
Symbol table

B 15
- Configuration data base access action

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5-SEP-1984 02:18:01 [NETACP.SRC]NETCNFACT.MAR;1

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XWBS_C_STA_CIR = 00000003
XWBS_C_STA_CIS = 00000001
XWBS_C_STA_CLO = 00000000
XWBS_C_STA_DIR = 00000006
XWBS_C_STA_DIS = 00000007
XWBS_C_STA_RUN = 00000005
XWBSL_DEA_IRP = 00000104
XWBSL_FPC = 00000020
XWBSL_FR3 = 00000024
XWBSL_FR4 = 00000028
XWBSL_ICB = 0000010C
XWBSL_IRP_ACC = 00000080
XWBSL_LINK = 0000002C
XWBSL_ORGUCB = 00000010
XWBSL_PID = 00000034
XWBSL_VCB = 00000030
XWBSL_WLBL = 00000004
XWBSL_WLFL = 00000000
XWBSM_FLG_BREAK = 00000001
XWBSM_FLG_CLO = 00000200
XWBSM_FLG_I AVL = 00001000
XWBSM_FLG_SCD = 00000100
XWBSM_FLG_SDACK = 00000008
XWBSM_FLG_SDFL = 00004000
XWBSM_FLG_SDT = 00000080
XWBSM_FLG_SIACK = 00000004
XWBSM_FLG_SIFL = 00002000
XWBSM_FLG_SLI = 00000010
XWBSM_FLG_TBPR = 00000800
XWBSM_FLG_WBP = 00000040
XWBSM_FLG_WBUF = 00000002
XWBSM_FLG_WDAT = 00000400
XWBSM_FLG_WHGL = 00000020
XWBSM_PRO_CCA = 00000008
XWBSM_PRO_NAR = 00000010
XWBSM_PRO_NFC = 00000001
XWBSM_PRO_PH2 = 00000004
XWBSM_PRO_SFC = 00000002
XWBSM_STS_ASTPND = 00000400
XWBSM_STS_ASTREQ = 00000800
XWBSM_STS_CON = 00000010
XWBSM_STS_DIS = 00000008
XWBSM_STS_DTNAK = 00000100
XWBSM_STS_LINAK = 00000200
XWBSM_STS_NDC = 00001000
XWBSM_STS_OVF = 00000080
XWBSM_STS_RBP = 00000040
XWBSM_STS_SOL = 00000004
XWBSM_STS_TID = 00000001
XWBSM_STS_TLI = 00000002
XWBSM_STS_TMO = 00000020
XWBSQ_FORR = 00000014
XWBSQ_FREE_CXB = 00000118
XWBSR_CON_BLK = 000000A4
XWBSR_RUN_BLK = 000000A4
XWBS = 00000006
XWBS_COMLNG = 0000006E

XWBS_CON_BLK = 0000006E
XWBS_DATA = 00000010
XWBS_DT = 00000030
XWBS_FLG = 00000002
XWBS_FORK = 00000008
XWBS_FREE_CXB = 00000008
XWBS_LI = 00000030
XWBS_LOGIN = 0000003F
XWBS_LPRNAM = 00000013
XWBS_NDC = 00000020
XWBS_PRO = 00000001
XWBS_RID = 00000010
XWBS_RPRNAM = 00000013
XWBS_RUN_BLK = 00000064
XWBS_STS = 00000002
XWBS_XWB = 00000120
XWBT = 00000112
XWBT_DATA = 0000005C
XWBT_DT = 000000A4
XWBT_LI = 000000D4
XWBT_LOGIN = 000000CD
XWBT_LPRNAM = 000000A5
XWBT_RID = 00000070
XWBT_RPRNAM = 000000B9
XWBSV_FLG_BREAK = 00000000
XWBSV_FLG_CLO = 00000009
XWBSV_FLG_I AVL = 0000000C
XWBSV_FLG_SCD = 00000008
XWBSV_FLG_SDACK = 00000003
XWBSV_FLG_SDFL = 0000000E
XWBSV_FLG_SDT = 00000007
XWBSV_FLG_SIACK = 00000002
XWBSV_FLG_SIFL = 0000000D
XWBSV_FLG_SLI = 00000004
XWBSV_FLG_TBPR = 0000000B
XWBSV_FLG_WBP = 00000006
XWBSV_FLG_WBUF = 00000001
XWBSV_FLG_WDAT = 0000000A
XWBSV_FLG_WHGL = 00000005
XWBSV_PRO_CCA = 00000003
XWBSV_PRO_NAR = 00000004
XWBSV_PRO_NFC = 00000000
XWBSV_PRO_PH2 = 00000002
XWBSV_PRO_SFC = 00000001
XWBSV_STS_ASTPND = 0000000A
XWBSV_STS_ASTREQ = 0000000B
XWBSV_STS_CON = 00000004
XWBSV_STS_DIS = 00000003
XWBSV_STS_DTNAK = 00000008
XWBSV_STS_LINAK = 00000009
XWBSV_STS_NDC = 0000000C
XWBSV_STS_OVF = 00000007
XWBSV_STS_RBP = 00000006
XWBSV_STS_SOL = 00000002
XWBSV_STS_TID = 00000000
XWBSV_STS_TLI = 00000001
XWBSV_STS_TMO = 00000005

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NETCNFACT
Symbol table

C 15
- Configuration data base access action 16-SEP-1984 01:13:22 VAX/VMS Macro V04-00 Page 100
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XWBSW_CI_PATH = 00000110
XWBSW_DECAY = 0000004E
XWBSW_DLY_FACT = 00000056
XWBSW_DLY_WGHT = 00000058
XWBSW_ELAPSE = 0000004A
XWBSW_FLG = 0000001C
XWBSW_LOCLNK = 0000003E
XWBSW_LOCSIZ = 00000040
XWBSW_PATH = 00000038
XWBSW_PROGRESS = 00000052
XWBSW_REFCNT = 0000000C
XWBSW_REMLNK = 0000003C
XWBSW_REMNOD = 0000003A
XWBSW_REMSIZ = 00000042
XWBSW_RETRAN = 00000054
XWBSW_R_REASON = 00000044
XWBSW_SIZE = 00000008
XWBSW_STS = 0000000E
XWBSW_TIMER = 00000050
XWBSW_TIM_ID = 00000048
XWBSW_TIM_INACT = 0000004C
XWBSW_X_REASON = 00000046
XWBSZ_NDC = 00000084

! Psect synopsis !

PSECT name	Allocation	PSECT No.	Attributes
.ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
NET_IMPURE	00000130 (304.)	02 (2.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC LONG
NET_PURE	000000A0 (160.)	03 (3.)	NOPIC USR CON REL LCL NOSHR NOEXE RD NOWRT NOVEC LONG
\$RMSNAM	0000000F (15.)	04 (4.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE
NET_CODE	00001620 (5664.)	05 (5.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE
NET_LOCK_CODE	000000E9 (233.)	06 (6.)	NOPIC USR CON REL GBL NOSHR EXE RD NOWRT NOVEC BYTE

! Performance indicators !

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.08	00:00:00.33
Command processing	124	00:00:00.95	00:00:03.77
Pass 1	1711	00:00:43.98	00:01:02.76
Symbol table sort	1	00:00:05.75	00:00:06.68
Pass 2	1031	00:00:12.16	00:00:23.18
Symbol table output	32	00:00:00.72	00:00:01.42
Psect synopsis output	4	00:00:00.05	00:00:00.13
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	2935	00:01:03.69	00:01:38.31

The working set limit was 900 pages.
243327 bytes (476 pages) of virtual memory were used to buffer the intermediate code.
There were 210 pages of symbol table space allocated to hold 3730 non-local and 302 local symbols.

4101 source lines were read in Pass 1, producing 54 object records in Pass 2.
86 pages of virtual memory were used to define 64 macros.

! Macro library statistics !

Macro library name	Macros defined
-----	-----
\$255\$DUA28:[SHRLIB]NMALIBRY.MLB;1	1
\$255\$DUA28:[SHRLIB]EVCDEF.MLB;1	1
\$255\$DUA28:[NETACP.OBJ]NETDRV.MLB;1	2
\$255\$DUA28:[NETACP.OBJ]NET.MLB;1	24
\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	4
\$255\$DUA28:[SYSLIB]STARLET.MLB;2	21
TOTALS (all libraries)	53

3953 GETS were required to define 53 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:NETCNFACT/OBJ=OBJ\$:NETCNFACT MSRC\$:NETCNFACT/UPDATE=(ENH\$:NETCNFACT)+EXECMLS/LIB+LIB\$:NET/LIB+LIB\$:NETDRV/LIB+SHRLIB\$

0274 AH-BT13A-SE
VAX/VMS V4.0

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